Participant Guide



Weekend #1
Weekend #2
Weekend #3
Weekend #4

April 11-12 April 25-27 October 10-12 October 17-19



Introduction

This Cub Scout Family Camping Weekend is an opportunity to get away from the busy buzz of the city for the weekend and enjoy some time in the great outdoors at Pipsico Scout Reservation.

There will be a variety of activities to include things for nature enthusiasts, fishermen, marksmen (aspiring marksmen), water lovers, crafty folks, sports fans, and more. The program schedule is jam packed with activities; however if a Scout tires out or a program doesn't interest you feel free to do your own thing. However please try not arrive late to sessions as safety briefings must start on time.

Participants are invited to camp from Friday through Sunday, or any portion in between. Families are welcome to arrive on Friday to escape the city and set-up camp and relax (this makes Saturday easier). Likewise, after a day of craziness on Saturday you are welcome to take it easy Saturday night and make your way home on Sunday.

No food will be provided this weekend. Campers have the benefit of creating a thrilling menu of steak and crab legs, or keeping it simple. Regardless, be prepared to clean up what you bring. Water is available in all sites, and dumpsters are located at the entrance to camp for any waste. Please check the program schedule when planning your meals to ensure you have enough time to prepare, eat, and tidy up.

Program Schedule

Friday		
-	5PM-9PM	Optional Check-in (for Friday night campers)
Saturday		
	6:30 - 8:15AM	Breakfast Time
	7:00 - 8:00AM	Optional Check-in (for Saturday arrivals)
	8:15AM	Flag Raising & Session Assignments
	9:00 - 9:40AM	Session #1 (*yellow gates are closed to block vehicle access for youth safety)
	9:50 - 10:30AM	Session #2
	10:40 - 11:20AM	Session #3
	11:30- 12:10PM	Session #4
	12:00 -1:30PM	Lunch Time (In Campsites)
	2:00 - 2:40PM	Session #5
	2:50 - 3:30PM	Session #6
	3:40 - 4:20PM	Session #7
	4:30 – 5:10PM	Session #8
	5:20 - 7:15PM	Dinner Time (In Campsites)
	7:30 – 8:30	Evening Campfire (Skits by Packs, sign up in showmanship session)
	10:00	Lights Out (Uber Quiet, No Noise, It's Sleepy Time)
Sunday		
	8:00 - 10:00AM	Check-out (Clean up your areas and have a safe trip home!)

^{*} For the safety of the 500 people walking on the roads, vehicles are strictly prohibited from driving in camp during Program 9AM – 5:30PM. If you are leaving Saturday you must wait until after 5:30 if you must drive to your site to load gear. Pull carts are available at the Burton anytime.



Adult Leadership

Boy Scouts of America volunteers staff weekend events. The BSA is a volunteer run program. Every unit that participates in event is expected to provide some form of contribution to the success of that event and activities conducted. Staff positions are available for direct program support as well as logistical support. Please inform the event chairman at check-in (or in advance at wparker@PipsicoBSA.com) of the names and contact information for those volunteers in your unit who may help contribute to the event's success.

Facilities

Campsites

Every campsite has a common latrine facility. Every latrine has is a washstand with running water for washing and drinking. Hot showers and flush toilets are available at the pool only.

Each latrine also has a shovel, rake, and hose that serve as fire-fighting equipment; the hose serves double duty for daily cleaning of the latrine. Campers are responsible for leaving latrines clean for the next campers. Please remove all trash, close latrine lids and sweep. Do not add any chemicals, trash or water into latrine vaults.

Most campsites have an established fire ring, where you are welcome to have campfires in the evenings. **Do not** dig into the ground to form fire pits. There is ample dead wood on the ground around camp, which you are welcome to cut and burn; do not cut any standing trees or saplings, dead or alive. For safety, you should establish a properly marked ax yard.

Each site has posts to block vehicles from entering campsites. DO NOT REMOVE POSTS. Unit trailers may be dropped off in front of the posts and vehicles must return to parking lots before dark.

Trading Post

The Trading Post will be open during this event. Feel free to bring some extra spending money for your retail therapy. MasterCard and Visa are accepted for transactions over \$10.

Health & Safety

Medicals

According to BSA policy, all Scouts and leaders should complete a Annual Heath and Medical Record form (*parts A&B only*) for all scouting activities. This is just the health history form (*excluding the physicians portion*). **IT IS THE RESPONSIBILITY OF THE UNIT** to obtain and maintain copies of these forms for members of their unit for all activities they conduct. Medical forms will NOT be turned in at check-in. The official BSA form is located here: www.scouting.org/filestore/HealthSafety/pdf/whole.pdf.

Emergency Procedures

The Pipsico Scout Reservation maintains emergency procedures to meet, and in some cases, exceed the standards set by the Boy Scouts of America. It is essential for everyone's safety that every member of your unit fully understands that these procedures exist - their life, your life, or someone else's life could depend on it. Please be sure to follow only instructions delivered by the staff chain of command. Likewise, if an emergency arises, or is brought to your attention, please notify the nearest staff member immediately so that we may launch the appropriate procedures. Do not attempt to resolve an emergency situation alone. Notify the nearest staff member.



Fires, Stoves, Tents & Open Flames

For safety reasons, there are to be **no open flames in tents**. This ban on open flames in tents includes a ban on the use of matches, candles, kerosene, propane or liquid lanterns in tents. Lighting in tents is to be provided by battery-powered lanterns or flashlights only. It is, however, acceptable to use a lantern under a dining fly. All cooking fires, campfires and stoves are to be attended while they are burning. Fires are only to be built in designated areas and must be extinguished so that they are cold to the touch when unattended. Spraying aerosol cans of any type (insecticide, deodorant, hair spray, etc.) are also prohibited in tents. The propellants in these products will damage the waterproofing treatment on the canvas or other materials. (These rules apply to personal tents as well as tents owned by the Tidewater Council.)**Note: Not tents will be provided for this event.

Youth Protection Policies

Leaders are asked to review the Guide to Safe Scouting before attending camp and ensure compliance by their unit with policies as detailed in the Guide, particularly in respect of youth protection policies. Failure to comply with Guide to Safe Scouting and youth protection policies will result in disciplinary action. Key portions of the youth protection policies found in the Guide to Safe Scouting are reproduced below. Other Guide to Safe Scouting policies are also contained elsewhere in this guide.

Adult leaders must respect the privacy of youth members and protect their own privacy at all times. Except in emergencies, adults and youth may not enter each other's designated sleeping and shower areas. No Scout may share a tent with an adult who is not his own parent or guardian.

Medical Matters

Prescription Medications

All prescription drugs are kept and administered by the unit. It is to be kept in a secured location out of the reach of the children. If medication requires refrigeration, it can be checked in with the Health Officer check-in. Provide a list of medication, dosage and to whom you are administering medication to when you check in with the Health Officer. By law, medications must be in a container with a typed label from the pharmacy. Medications will be given only in accordance with the label. Handwritten changes will not be accepted.

Medical Treatment

All injuries and illnesses, regardless of severity, must be reported to and treated at the Health Lodge **immediately**. This applies to all campers, youth and adult. The Health Officer is required to keep a log of all injuries or illnesses. Pipsico has a Health Officer on duty during program. In the event of serious medical problems, the camp has agreements with the Surry County Rescue Squad, a medical treatment facility in Smithfield, Sentara Obici Hospital in Suffolk, and the hospital in Hopewell.

The cost of medical treatment away from camp will be billed to the camper's primary insurance carrier. Registered Tidewater Council units are covered by supplemental insurance, which covers certain deductibles and other expenses for injuries and illnesses incurred at camp. Parents must make arrangements for treatment of pre-existing conditions. Tidewater Council's policy does not cover out-of-council units; those units need to submit a certificate of insurance from their home council or unit prior to arriving at camp. We recommend that this be done when making your final camp fee payment.



General Information

Before You Leave Home

Check to make sure you have all of the following:

Medicals: Check for completeness of parts A & B only).

*These will be the responsibility of the unit

Fees Paid: Final payment is to be made.

Other: Review packing checklists and make sure Scouts have any special equipment needed

for programs, and applicable unit equipment is packed.

Check-in

Plan on arriving between 5:00PM and 8:00PM on Friday (if you choose to camp Friday evening). If you plan to arrive on Saturday, please show up prepared for program and complete your registration between 7:00AM & 8:00AM and be ready for the 8:15AM flag raising ceremony.

Upon arriving at Pipsico, follow the signs for Lions (a sub-camp of the Pipsico Scout Reservation) and park in the main parking lot in front of the Burton Center. If you plan to arrive late, please notify us in advance so special arrangements can be made. If you are delayed on the way to camp, let us know. At initial check-in, we will verify the number of campers with your contingent, confirm paperwork is in order and assign you to a campsite.

Check-out

Contingents may check-out after the conclusion of program on Saturday evening or stay until Sunday morning. For camper safety, during program sessions absolutely no vehicles will be allowed into camp for packing up campsites. Please to come to the Burton Center (camp office) to checkout and have your camping area checked for cleanliness. If your group plans to leave on Sunday, please try and check out by 10:00AM. There will not be patches for this event.

Bicycles

Scouts and Leaders are permitted to bring their bicycles and helmets to camp. It is the responsibility of unit leadership leader to make sure that all bikes the unit brings are safe to use and properly maintained. Helmets must be worn at all times. Staff maintains the right to stop any Scouts riding around camp in a hazardous manner and hold bikes at Burton Center for unit leaders to retrieve.

Alcoholic Beverages & Drugs

Alcohol and illegal drugs are prohibited. Prescription drugs must be kept by the Unit in a secured location out of the reach of the children

Cell Phone Policy

We would request that Scouts and adults not to take cell phones to program sessions or, at the very least, to turn them off during sessions. Use of cell phones during program sessions is inconsiderate to other participants and, in some cases can be extremely dangerous (Scouts using axes, climbing, lighting fires, etc, should not be distracted by a ringing phone).

Electronic Devices

Radios, cell phones, CD players, video games, and other personal electronic devices detract from the camping experience and provide an inviting target for theft. Do not bring them into camp. If you permit them during travel to and from camp, please leave them in the car during your stay at camp. Youth campers are not permitted to have two-way radios or pagers in camp, as these have proven to be highly disruptive of the camp routine.



Initiations, Hazing & Military Training

Corporal punishment, hazing, initiation of any sort, and military training and drill are not permitted in the Boy Scouts of America.

Leaving the Site

Anyone leaving the camp **at any time** during the event must sign out at the camp office and sign in upon their return. We strongly discourage Scouts from leaving camp during the event. Scouts may only leave with a parent, guardian or other individual designated in writing by a parent. Photo IDs are required. An adult unit leader must accompany a Scout to the office to check out. Adults leaving camp must ensure that the unit still has two-deep leadership.

Money & Valuables

Each family must decide how much spending money a Scout should take to camp. Each Scout is, however, responsible for the safeguarding of his money and personal property. It is recommended that expensive cameras, watches, and personal entertainment devices be left at home. Regardless, all items should be clearly marked, with the boy's name and unit number.

Pets

No pets are allowed in camp. Please ensure that anyone planning to visit your unit during the week is also aware of this rule.

Restricted Areas

The following areas are off limits to all campers: The ranger's home and maintenance areas, the kitchen and food storage areas (except for authorized adult volunteers,) any program area where staff is not present, and the cliffs along the James River. Scouts may visit the waterfront for beach combing or fishing only when staff is present or when accompanied by an adult leader.

Smoking

Anyone under 18 years old is prohibited from using tobacco in any form while at camp. Adults who smoke must do so out of sight of any youth members. Smoking is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle.

Staff

Weekend events are staffed by volunteers. The Boy Scouts of America is a volunteer run program. Every unit that participates in event is expected to provide some form of contribution to the success of that event. Staff positions are available for direct program support as well as logistical support. Please inform the event chairman of the names and contact information for those volunteers in your unit who may help contribute to the event's success. wparker@PipsicoBSA.com

Trailers

During check-in, every unit is permitted to have one trailer at the <u>perimeter</u> of their campsite until checkout. The posts blocking vehicles from entering the sites show were trailers may be parked.

Uniform and Dress Code

The BSA field uniform (some times referred to as the Class-A uniform) is the encouraged uniform for evening flag ceremonies. Shirts that promote alcohol, tobacco, or are otherwise inconsistent with Scouting values are not allowed.

Not having a uniform should not prevent any Scout from attending camp; however, every effort should be made to ensure that every Scout has one, using every means available: unit and Council fund



raising activities, financial assistance from your chartered organization, recycling "experienced" uniforms, etc.

Closed-toe shoes must be worn at all times, including during activities at the waterfront. The only exceptions are while in a shower building, inside the pool perimeter fence, or in bed.

Vehicles in Camp

Vehicles are not permitted past the Burton Center parking lot unless authorized by the Ranger. Any vehicle that is authorized to drive beyond the Burton Center must remain on the main road. Absolutely no vehicles are permitted on grass or in campsites. Likewise, no vehicles authorized in camp may block the loading dock at the rear of the dining hall. Vehicle owners, and operators, who drive beyond the Burton Center parking lot do so at their own risk. The Tidewater Council, BSA will not accept responsibility for any vehicle damage within camp. While camp is in session, all Scouts, leaders, and visitors are prohibited from driving past the yellow gate in front of the Health Lodge. One vehicle will be allowed to your campsite during check-in to drop off unit gear. As soon as it is unloaded, it must be promptly moved to the Burton Center parking lot.

Weapons, Knives, Full Axes, Fireworks, Firearms

Pipsico provides all necessary and appropriate equipment for our shooting programs. Personal firearms, ammunition, bows and arrows are not permitted in camp. Also, no water guns are permitted at camp. Pocketknives may be carried by adult leaders and any Scout who has earned the Whittling Chip. Fireworks & firearms of any kind are prohibited in camp. LEO's please notify the council prior to camp of any special requirements by your department.

Photo Release Information-

During the course of the weekend photographs or video footage may be taken for promotional purposes. If a parent does not wish for their child to be photographed, you must notify the Council office prior to your unit's arrival at camp. The parent must provide a signed letter stating that their child is not to be photographed. We will depend on the unit leader to make us aware of any individuals that may not be photographed once they arrive on the property. **PLEASE SHARE THIS INFORMATION WITH PARENTS.**

*Pipsico Scout Reservation is dedicated to provide you with the best experience scouting experience possible. Therefore, if you see any areas where we can improve, please write them down on the end-of-weekend evaluations. If you have any questions about this guide or program, please do not hesitate to call us at (757) 497-2688.

For more information or updates regarding this and other programs:

http://www.PipsicoBSA.com



How to Get to Camp

Pipsico is located in Spring Grove, Virginia, approximately midway between Norfolk and Richmond. It is about 25 miles off Interstate 295 from Hopewell, Virginia.

Pipsico is centrally located to a host of attractions. The first permanent English settlement at Jamestown is a short distance via the nearby ferry. Many fascinating historical sites from the first 250 years of American history are within easy driving distance (an hour or so). Among these are Colonial Williamsburg, restored colonial plantations, the Revolutionary War battlefield at Yorktown, and Civil War battlefields around Richmond and Petersburg.



