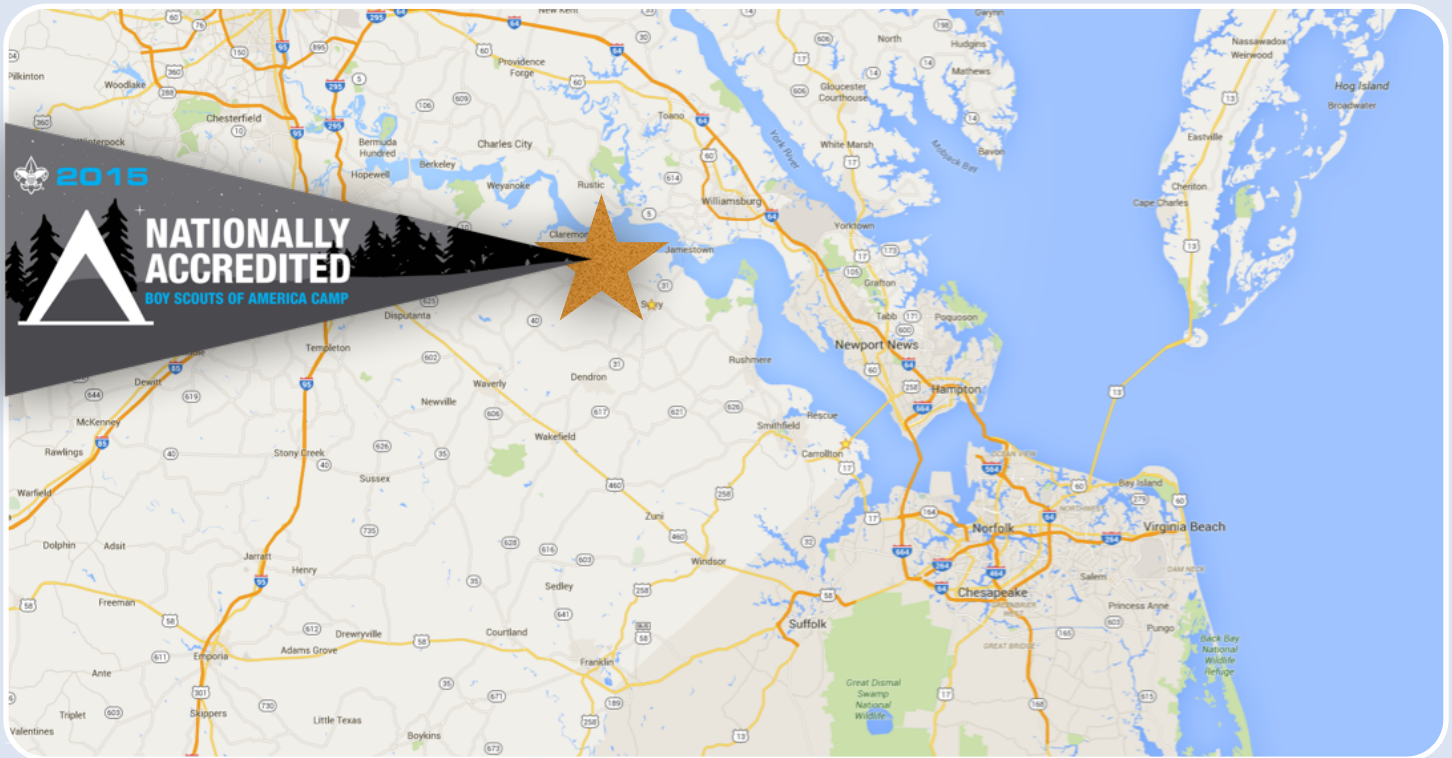


# CUB SCOUT 2016

# ADVENTURE CAMP



## SAVE THE DATE

### Camp #1

Long Option - AUGUST 5-10

Short Option - AUGUST 5-8

### Camp #2

Long Option - AUGUST 12-17

Short Option - AUGUST 12-15



Join us at Tidewater Council's  
Pipsico Scout Reservation



## Introduction

Cub Camp at Pipsico is a resident camping experience. All Cub Camps are family friendly and open to every level of Cub Scouting. Siblings, family members, and den chiefs are more than welcome.

Pipsico is the perfect spot for your family to have a great outdoor adventure. It has 917 acres of land, with a mile of unspoiled beach on the bank of the James River in Surry County, Virginia. It is home to bald eagles, blue herons, wild turkeys, deer, and much more. On the beach you will find fossil remains of sharks and whales amongst shells and fossils pouring out of the cliffs on our beach. Facilities include an air-conditioned dining hall, a swimming pool swimming pool (with handicap access), shower and latrine facilities (for both male and female participants), a fully equipped health lodge, a trading post, shooting ranges, and more.

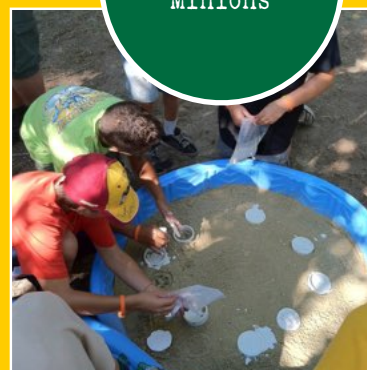
All Cub Scouts, leaders, den chiefs, parents, and siblings are encouraged to participate in the theme during their stay at Pipsico. We will have games, crafts and projects related to our theme, in addition to swimming, shooting sports, nature and many other opportunities.

Cub Scout Packs are highly encouraged to designate one "camp coordinator" for the purpose of passing information back and for the between the Tidewater Council and the families attending summer camp. Doing so will increase the efficiency and overall planning experience.

In 2016, Pipsico is hosting two Cub Scout Adventure Camps back to back. Each camp has a long and short option. In previous years, many packs had one group of Cub Scouts participating in our 3-night camp and another group attending our 5-night camp. For the purpose of encouraging Pack integrity, and simplifying logistics for Pack leadership, we chose to overlap the longer and shorter camps. Now everyone can come to camp together! Those who choose the shorter option depart camp on Sunday evening or Monday morning. Those who choose the longer option check out Wednesday morning. Likewise, Scouts and parents who are having too much fun may opt to extend their stay.



2016 Theme  
Minions



## PROGRAM AREAS

Aquatics - River  
Aquatics - Pool  
Handicraft  
Nature  
Scoutcraft  
Shooting Sports  
Showmanship  
Sports



## YOUTH PROGRAM

### Daily Program

After breakfast each day, Scouts will assemble into activity dens for a filled day of non-stop activities that includes archery, BB guns, swimming, handicrafts, and much more. Scouts will have the chance to earn achievements, electives, and have opportunities to complete rank requirements. Before you leave for home, you will receive a list of advancement requirements that were met during your time at camp.

All adults, and den chiefs, will receive a schedule of events by day during camp.

Breakfast and dinner, in our Dining Hall are served family-style. Your pack will be asked to provide a table host and a waiter for each table at each meal; the duties of the table host and waiter will be explained during check-in. Normally, you will have one or more camp staff members as your guests at each table. Guests are chosen by selecting camp staff members' totems and placing them on the tables prior to the meal. Be sure to select different totems each meal so you can meet as many of our camp staff as possible. Lunches are served cafeteria style.

### Special Events

During your stay at camp, we will have several special camp-wide programs. These include a camp opening ceremony on your first evening and a closing ceremony the night before you depart. A non-denominational worship service and a Catholic mass will be offered. All Scouts will be encouraged to attend one of these events as part of their "duty to God."

Evenings are an opportunity for campers to relax and enjoy each others company, or participate in evening activities which may include a Cub Scout challenge course, Pipsico Bay boat tours, pool games, or a host of other programs.

### Important

The purpose of summer camp is to supplement, or compliment unit program. Pipsico does not wish, in any way, to disrupt the identity of your contingent. The camp experience is very flexible. Packs may opt in, or out of camp scheduled activities in favor of their own special traditions.





### SAMPLE DAILY SCHEDULE



	Friday	Saturday	Sunday	Monday	Tuesday	Wednesday	
7:30 AM							
7:45 AM		Breakfast	Breakfast	Breakfast	Breakfast	Open Breakfast & Checkout	
8:00 AM							
8:30 AM		Flags	Flags	Flags	Flags		
9:00 AM		Session 1	Session 1	Session 1	Session 1		
9:50 AM		Session 2	Session 2	Session 2	Session 2		
10:40 AM		Session 3	Session 3	Session 3	Session 3		
11:30 AM		Session 4	Session 4	Session 4	Session 4		
12:20 AM							
1:00 PM	Check-in	Open Lunch	Open Lunch	Open Lunch	Open Lunch		
1:30 PM		Siesta	Siesta	Siesta	Religious Svc.		
2:30 PM		Session 5	Session 5	Session 5	Session 5		
3:20 PM		Session 6	Session 6	Session 6	Session 6		
4:10 PM		Session 7	Session 7	Session 7	Session 7		
5:00 PM		Session 8	Session 8	Session 8	Session 8		
5:30 PM		Open Dinner					
5:45 PM						Open Dinner	
6:00 PM	Dinner		Dinner	Dinner			
6:30 PM							
7:00 PM	Leader Meeting	Flags	Flags	Flags			
7:30 PM	Campfire				Campfire		
8:00 PM		Evening Program	Evening Program	Evening Program			
8:30 PM							
9:00 PM							
9:30 PM							
10:00 PM	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out		



## ADULT PROGRAM

We believe you should get as much out of camp as your Scouts. We have a broad range of programs especially for adults. We have adult training sessions, and a variety of special activities.

### Training Opportunities

Have you been too busy to get the training you need? Did you bring along some new leaders or adult volunteers you hope will take a more active role in Pack leadership? Then take advantage of our wide selection of training while you're with us! Here's some of what we offer:

### Facilitator Led Training

Basic Adult Leader Outdoor Orientation (BALOO)  
Outdoor Leader Skills for Webelos Leaders (OWLS)



*In addition to regularly scheduled training, our staff will be glad to work with your leaders one-on-one.*



Take  
advantage of  
training  
opportunities



## **FACILITIES**

### **Campsites**

Every campsite in Pipsico is divided into patrol sites. Larger Packs may have a campsite to themselves, while smaller Packs may share a campsite, each occupying their own patrol site(s). Every campsite has a common latrine facility. Every latrine has a washstand with running water for washing and drinking. Hot showers are available at the pool, the Shower House between campsites 8 and 9, and the women's shower adjacent to the pool.

Tents are equipped with two army-style cots each. For your sleeping comfort, we recommend each camper bring a mosquito net and poles to support it (these may be lashed or taped to the cot legs.) Mosquito nets are also available in the Trading Post.

There is a trashcan at each latrine. Each latrine also has a shovel, rake, and hose that serve as fire control equipment; the hose serves double duty for daily cleaning of the latrine.

Your bulletin board will have a Fireguard Chart, which you should fill out upon arrival. Most campsites have an established fire ring, where you are welcome to have Pack or den campfires in the evenings. Do not dig into the ground to form fire pits. There is also ample dead wood on the ground around camp, which you are welcome to cut and burn; do not cut any standing trees or saplings. For safety, you should establish a properly marked ax yard.



Each campsite has platform tents for two. Platforms measure 9ft x 7ft and are equipped with two cots. Campsites have latrines with wash stands, designated fire pits, picnic tables, message boards. Personal tents ARE permitted.





# Cub Scout Adventure Camp Pipsico Scout Reservation



Web: [www.PipsicoBSA.com](http://www.PipsicoBSA.com)

Phone: (757) 497-2688

## CAMP DATES

### Camp #1

**Long Option** Friday, August 5 to Wednesday August 10  
**Short Option** Friday, August 5 to Monday August 8

### Camp #2

**Long Option** Friday, August 12 to Wednesday August 17  
**Short Option** Friday, August 12 to Monday August 15



## MONEY

### Individual Program Rates

	Short Option 3-Night Camp	Long Option 5-Night Camp
Cub Scouts	\$165	\$225
Adults	\$80	\$110
Den Chiefs	\$80	\$110
Siblings (Age 11+)	\$80	\$110
Siblings (Age 6-10)	\$165	\$225
Siblings (Age 2-5)	\$50	\$75

### Making Your Camp Reservation

Packs may reserve space for their contingent by making an initial non-refundable deposit of \$25 per camper. Deposits will be applied to the final balance due. All reservations are made on a first-come-first-serve basis. Deposits are not refundable.

### Camp Scholarships

Our mission to make summer camp available to every Scout. A limited fund is available to provide assistance to Tidewater Council Scouts who would otherwise be unable to attend. Scouts are expected to participate in council and unit fund raising programs to help pay the cost of camp.

### Refund Policy

In cases of death of an immediate family member, sickness or injury, or military transfer, we will refund all but \$100 of fees paid until 6/1 when verified by a physician, military commander, or such official. Reasons such as vacation schedule, summer school, and last minute changes of mind are not acceptable reasons for refunds. Camper deposits are transferrable within a unit, but are not refundable. After 6/1 no refunds are available for any reason.





## ARRIVAL & DEPARTURE

### Check-In

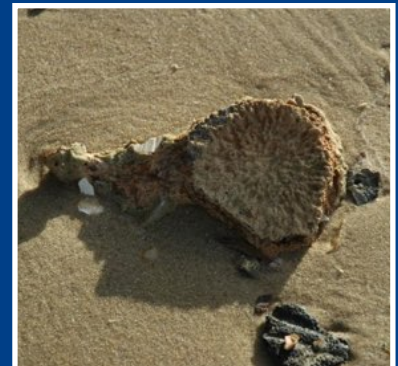
Plan on arriving between 1:00PM and 4:30PM. Upon arriving at Pipsico, follow the signs for Lions (a sub-camp of the Pipsico Scout Reservation) and park in the main parking lot in front of the Burton Center. If you plan to arrive late, please notify us in advance so special arrangements can be made. If you are delayed on the way to camp, let us know. At initial check-in, we will verify the number of campers with your Pack and confirm paperwork is in order. Your pre-ordered T-shirts will be given to you at this time. Then you will meet a staff guide who will escort you through the remaining check-in procedures:

- Gear drop at campsite.
- Dining Hall, where you will turn in Health Record Forms with the Health and Safety Officer.
- Dining Hall for a brief orientation on meal-time procedures.
- Pool for swim checks.
- Your campsite to unpack and get settled for the week.

At this time, the Camp Guide your contingent leader will conduct an inspection of the campsite to ensure that all equipment is in place and in good condition. During check-in, your guide will point out our program areas. This is the time to ask questions about the locations of merit badges, or ask for a camp tour.

### Check-Out

After the closing ceremony, leaders are encouraged to come to the Burton Center (camp office) to review their checkout packets for completeness. This is the time to make sure you have everything needed, and to resolve any questions. Plan on leaving between 8:00 and 10:00 AM on Monday. A continental breakfast will be served between 8:00 and 9:00 AM. One vehicle at a time may enter the campsite to load gear, no earlier than 7:30 AM. Once your gear is packed out and your campsite and latrine are clean, a staff member will inspect the campsite and release you from camp. Once you have been checked out of your campsite and picked up your health records and medications from the Health Lodge.







## **HEALTH & SAFETY**

### **Medicals**

All Scouts and leaders must supply a copy of their BSA Annual Health & Medical Record form (parts A, B & C) to the camp Health Officer during check-in. Anyone staying in camp overnight must have a BSA physical form on file at the Health Lodge. The official BSA form is located here: [www.scouting.org/filestore/HealthSafety/pdf/whole.pdf](http://www.scouting.org/filestore/HealthSafety/pdf/whole.pdf). Anyone reporting to camp without a current physical will be required to get one at his or her own expense. The nearest source of physicals is a one-hour round trip from camp, and the cost is likely to range from 100 to 150 dollars. Please make sure you bring copies of current physicals with you for all unit members attending camp! Physicals expire at the end of the month one year after signed by a physician (for example, a physical signed 6/3/13 expires 6/30/14). Physicals must be valid for the duration of camp. The BSA Annual Health & Medical Record is a document every camp is required to obtain as a National Standard of the Boy Scouts of America. It is not negotiable.

### **Emergency Procedures**

The Tidewater Council maintains emergency procedures to meet, and in some cases, exceed the standards set by the Boy Scouts of America. It is essential for everyone's safety that every member of your unit fully understands that these procedures exist - their life, your life, or someone else's life could depend on it. It is also part of the BSA's National Standards that we conduct an emergency drill during your stay at camp. Please be sure to follow only instructions delivered by the staff chain of command. Likewise, if an emergency arises, or is brought to your attention, please notify the nearest staff member immediately so that we may execute the appropriate procedures. Do not attempt to resolve an emergency situation alone. Notify the nearest staff member.

### **Fires, Stoves & Tents**

For safety reasons, there are to be no open flames in tents. This ban on open flames in tents includes a ban on the use of matches, candles, kerosene, propane or liquid lanterns in tents. Lighting in tents is to be provided by battery-powered lanterns or flashlights only. It is, however, acceptable to use a lantern under a dining fly. All cooking fires, campfires and stoves are to be attended while they are burning. Fires are only to be built in designated areas and must be extinguished so that they are cold to the touch when unattended. Spraying aerosol cans of any type (insecticide, deodorant, hair spray, etc.) are also prohibited in tents. The propellants in these products will damage the waterproofing treatment on the canvas. National Standards require that all tents are marked or posted with "NO FLAMES IN TENTS." Campers who wish to bring personal tents to camp are welcome to do so. It is, however, necessary to have a something visible to indicate that no flames are permitted in tents.

### **Youth Protection**

Adults are asked to review the Guide to Safe Scouting before attending camp and ensure compliance by their unit with policies as detailed in the Guide, particularly in respect of youth protection policies. Failure to comply with Guide to Safe Scouting and youth protection policies will result in action.



Units must have at least two adults in camp at all times; at least one must be registered with BSA, and at least one must be 21 or older. Units may rotate leaders, provided the incoming and outgoing leaders follow the prescribed check-in and checkout procedures at the camp office. The leaders need not be together nor in the campsite at all times. However, one youth may not be alone in the campsite (or anywhere else in camp) with an adult who is not his parent or guardian. This situation may be avoided by adherence to the buddy system and Youth Protection guidelines. Adult leaders must respect the privacy of youth members and protect their own privacy at all times. Except in emergencies, adults and youth may not enter each other's designated sleeping and shower areas. No Scout may share a tent with an adult who is not his own parent or guardian.

Every youth should be with a designated buddy at all times when away from the Pack's campsite. Except for a parent or guardian, an adult cannot be a Scout's buddy.



## **Prescription Medications**

All prescription drugs are kept and administered by the unit. It is to be kept in a secured location out of the reach of the children. If medication requires refrigeration, it can be checked in with the Health Officer check-in. Provide a list of medication, dosage and to whom you are administering medication to when you check in with the Health Officer. By law, medications must be in a container with a typed label from the pharmacy. Medications will be given only in accordance with the label. Handwritten changes will not be accepted.

## **Allergies & Medical Needs**

All individuals, youth and adult alike, who have allergies or special medical needs (e.g. asthma), must be brought to the attention of the Camp Health Officer. Unit leaders who have individuals with special dietary requirement or food allergies should contact the Food Service Director at check-in to discuss food requirements.

Pipsico is open to any registered member of the Boy Scouts, and every effort will be made to accommodate special needs. Food allergies/intolerances need to be reported in advance of camp to give the food service staff adequate opportunity to prepare alternate menus. Vegan diets cannot be accommodated. Vegan campers will need to bring meal supplements for their time at Pipsico. Please contact the staff closer to camp to make necessary arrangements.

While summer camp is a totally different experience from school, the need for discipline, attentiveness, and social interaction is much the same. If a Scout uses medication during the school year to manage behavioral conditions such as ADHD, we strongly encourage that he continue on those medications during camp.

## **Medical Treatment**

All injuries and illnesses, regardless of severity, must be reported to and treated at the Health Lodge immediately. This applies to all campers, youth and adult. The Health Officer is required to keep a log of all injuries or illnesses. Pipsico has a Health Officer on duty at all times. Other key staff members are also trained in first aid and CPR. In the event of serious medical problems, the camp has agreements with the Surry County Rescue Squad, a medical treatment facility in Smithfield, and local hospitals in Suffolk and Hopewell.

The cost of medical treatment away from camp will be billed to the camper's primary insurance carrier. Registered Tidewater Council units are covered by supplemental insurance, which covers certain deductibles and other expenses for injuries and illnesses incurred at camp. Parents must make arrangements for treatment of pre-existing conditions. Tidewater Council's policy does not cover out-of-council units; those units need to submit a certificate of insurance from their home council or unit prior to arriving at camp. We recommend that this be done when making your final camp fee payment.





## GENERAL

### **Bicycles**

Scouts and adults are permitted to bring their bicycles and helmets to camp. It is the responsibility of the Pack leadership to make sure that all bikes that Packs brings are safe to use.

### **Contact Information**

One of the best remedies for homesickness is regular mail from home. Mail will be placed in the Pack mailbox at the camp office. Outgoing mail may be deposited at the camp office; it is picked up daily after breakfast. Mail service usually takes two to four days, so encourage parents to send the first mail by the Friday before you come to camp. Use the following address:

Scout's name and Unit  
57 Pipsico Road  
Spring Grove, VA 23881

### **Electronic Devices**

Radios, cell phones, CD players, video games, and other personal electronic devices detract from the camping experience and provide an inviting target for theft. Youth should not bring them into camp. If you permit them during travel to and from camp, please leave them in the car during your stay at camp. Youth campers are not permitted to have two-way radios or pagers in camp, as these have proven to be highly disruptive of the camp routine.

### **Leaving Camp**

Anyone leaving the camp at any time during the week must sign-out at the camp office and sign-in upon their return. We strongly discourage Scouts from leaving camp during the week. Scouts may only leave with a parent, guardian or other individual designated in writing by a parent. Photo IDs are required. An adult unit leader must accompany a Scout to the office to check-out. Adults leaving camp must ensure that the unit still has sufficient leadership.

### **Money & Valuables**

Each family must decide how much spending money a Scout should take to camp. The Tidewater Council is not responsible for the safeguarding of camper personal money and property. It is recommended that expensive cameras, watches, and personal entertainment devices be left at home. Regardless, all items should be clearly marked, with the boy's name and unit number.

### **Pets**

No pets are allowed in camp. Please ensure that anyone planning to visit your unit during the week is also aware of this rule.

### **Restricted Areas**

The following areas are off limits to all campers: The ranger's home and maintenance areas, camp staff living areas, the kitchen and food storage areas (except for authorized adults,) any program area where staff is not present, and the cliffs along the James River. Scouts may visit the waterfront for beach combing or fishing only when staff is present or when accompanied by an adult leader.



## **Smoking & Vaping**

Anyone under 18 years old is prohibited from using tobacco in any form while at camp. Adults who smoke must do so out of sight of any youth. Smoking is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle.

## **Staff**

We work hard to recruit and train the best possible staff to provide a dynamic program in support of your Pack. All have been selected based on Scouting skills, leadership experience, enthusiasm, and maturity. They have one of the most demanding jobs imaginable, and they do it cheerfully because they love Scouting. They have made personal sacrifices to be here for you.

As we all do, they occasionally make honest mistakes or judgment errors, and will work hard not to repeat them. In such cases, do not confront them or intervene in their work unless there is an immediate safety concern. If you feel that the performance of any staff member does not meet the standards of Scouting, please see the Camp Director or Program Director immediately.

## **Swim Testing**

Swim testing is part of the check-in process. The Boy Scouts of America maintains standards for Cub Scouts to safely participate in aquatic activities. These standards maintain ratios of youth to adults. The more adults that take the swim test, the more youth we can have in/on the water.

## **Telephones**

A phone for outgoing calls is available at the Burton Center. An adult leader must be present for a Scout (with his buddy) to use this phone. Calls must be collect or by calling card, and must be limited to five minutes. Should anyone need to contact a camper on an important matter, the camp number will be shared shortly before camp goes in session (approximately 6/15). The camp phone number is seasonal and not available when summer programs are not in operation. Phone messages will be placed in the Pack mailbox; emergency messages will be delivered as soon as possible.

## **Trading Post & Spending Money**

In addition to program materials, our Trading Post offers a variety of snacks and drinks, and a wide selection of camping supplies, Scouting materials, and special Pipsico souvenirs. We recommend each Scout have some extra cash for camping supplies, snacks and souvenirs at the Trading Post (the average is about \$50).

## **Trailers**

Parking is available at the Burton Center; One vehicle may move equipment to the front of each campsite-not past the post(s). **NO VEHICLES ARE ALLOWED TO STAY IN CAMP.** If your unit has a trailer, check in with the office, place your trailer at the entrance of your site, then promptly move the towing vehicle to the parking lot.

## **Uniform & Dress Code**

The BSA field uniform is the most appropriate uniform for evening flags and opening/closing ceremonies. At other times, we encourage campers to wear weather/activity appropriate clothing. Shirts that promote alcohol, tobacco, or are otherwise inconsistent with Scouting values are not allowed. The camp Trading Post has a limited selection of uniform



items including socks, belts, and T-shirts. Not having a uniform should not prevent any Scout from attending camp; however, every effort should be made to ensure that every Scout has one, using every means available: unit and Council fund raising activities, financial assistance from your chartered organization, recycling “experienced” uniforms, etc..

Closed-toe shoes must be worn at all times, including during activities at the waterfront. Scouts taking waterfront merit badges should bring an extra pair of sneakers or water shoes to wear during those activities. The only exceptions are while in a shower building, inside the pool perimeter fence, or in bed.

## **Vehicles in Camp**

While camp is in session, all campers and visitors are prohibited from driving past the gate in front of the Health Lodge. One vehicle will be allowed to your campsite during check-in to drop off unit gear. As soon as it is unloaded, it must be promptly moved to the Burton Center parking lot.

## **Visitors**

Visitors are welcome at any time between 9:00 AM and 9:00 PM. Normally, the best time to visit is on Family Night (Sunday). Visitors must sign-in at the camp office upon arrival and sign-out upon departure. All visitors are expected to wear clothing consistent with scouting values, including closed toe shoes.

Meal tickets may be purchased at the Trading Post after checking in at the Burton Center. The cost for guest meals is \$5 for those aged six and up. Children under the age of six may eat for free. Reservations and meal payments may be made when your Pack checks in on Sunday. After dinner, visitors are encouraged to attend evening programs with their Scouts.

## **Dangerous Stuff**

Pipsico provides all necessary and appropriate equipment for our shooting programs. Personal firearms, ammunition, bows and arrows are not permitted in camp. Also, no water guns are permitted at camp. Sheath knives are NOT prohibited (that’s a good double negative, huh?). Fireworks & firearms of any kind are prohibited in camp.





**UNIT PRE-CAMP CHECKLIST**

**Request Your Unit Committee To:**

- \_\_\_ Prepare and distribute a unit summer camp information pack to include information on Pipsico, travel plans, medical forms, power of attorneys and equipment lists.
- \_\_\_ Arrange transportation.
- \_\_\_ Visit homes of Scouts who are not signed up for camp and encourage them to attend.
- \_\_\_ Collect all fees and forward them to the Tidewater Council.
- \_\_\_ File a Council Tour Permit with the Council Service Center (if required).

**At A Meeting of Camp Attendees:**

- \_\_\_ Review unit equipment lists.
- \_\_\_ Review program.
- \_\_\_ Review travel plans.
- \_\_\_ Review the personal equipment list with families.

**At A Parents' Meeting Held At Least Two Weeks Prior To Camp:**

- \_\_\_ Confirm travel plans both to and from camp.
- \_\_\_ Check on progress towards medical examinations and follow up on any problems.
- \_\_\_ Review program opportunities.
- \_\_\_ Make sure you have a completed medical (with power of attorney) for each Scout and adult.
- \_\_\_ Make sure you have a completed the Media Release form for each Scout and adult (on medical exam form).
- \_\_\_ Prepare the Camp Roster (included in this guide).
- \_\_\_ Make sure you have any receipts received for payment of camp fees and that you have cash or checks for the balance of any fees due for payment at camp.
- \_\_\_ Ensure that a tour permit has been filed.
- \_\_\_ Before pulling out of the parking lot to leave for camp make sure that you have everyone that is going, all of the unit's and the individuals' equipment, and that you have the medicals.





## RECOMMENDED PACKING LISTS

### Individual Scout Equipment

- Full Scout uniform
- Sneakers or Hiking Boots
- Underwear
- Extra Clothing
- Hat(s)
- Socks
- Jacket
- Swim trunks
- Rain Gear
- Flashlight w/extra batteries
- Sleeping bag or 2 sheets and blanket
- Pack or footlocker for gear
- Scout Handbook
- Pen/Pencils and paper
- Completed medical form
- Spending money (\$50.00-ish)
- Hand Towel
- Bath Towel (2-3)
- Wash Cloth
- Soap
- Toothbrush
- Toothpaste
- Brush or Comb
- Canteen or Water Bottle

### Optional Personal Gear

- Fishing Gear
- Mosquito netting
- Camera
- Bug repellent
- Sunscreen
- Musical instrument
- Alarm Clock
- Pillow
- Bible or Prayer book

### Pack/Den Equipment

- 100 ft. Rope
- US/Pack/Den Flag
- Propane lanterns
- Props for skits
- Thumbtacks
- First aid kit

### Adult Special Needs

- Pens/Pencils and paper
- Alarm Clock
- Skit or Song Book
- All pack/den paper work

### Personal Tents

Although tents and cots are provided, families are permitted to bring their own tents. Please notify the staff at check-in (or later that day) how many personal tents your contingent is bring. The Boy Scouts of America requires that all tents be marked/posted with, "NO FLAMES IN TENTS" to comply with national standards.

### BSA MEDICAL FORM

- Parts A, B & C are required.
- Part C must be completed by a qualified medical professional.
- [Download form here.](#)

