



A LITTLE ABOUT PIPSICO

Pipsico as a Scout camp dates back to 1958, but its history goes back much further. In fact, the patent history (now deed history) goes back to December 13, 1634 when King Charles I patented 2000+ acres of land, on the South shores of the James River and four miles upstream from Jamestown, to Col. Henry Browne. Henry Browne was born in 1598 in Westminster, London, England and arrived in Virginia in 1634. In 1637 Pipsico Plantation increased in size with the addition of land known today as Eastover. The land was considered part of the original Jamestown Colony, and served as a look-out post to protect the settlers at Jamestown.

The name Pipsico honors of Chief Pepsicumah of the Quioughcohannock Indians. We was referred to by the settlers as Pipsico. Chief Pipsico assisted settlers by providing them with food and training them to raise and manage indigenous crops, such as corn.

Tidewater Council purchased Pipsico Plantation, now Pipsico Scout Reservation, in 1958. The “Red Trail” that encircles the reservation provide a variety of visual and ecological wonders for hikers of all ages to marvel at. Along the trail you may choose to stop and see the “Pipsico Tree” a tulip poplar nearly 20 feet in circumference that predates the arrival of the first English colonists or stroll along the sandy beach of the James River and observe the flight of the bald eagles that nest on the reservation. As you hike through the wooded areas imagine yourself as one of the early settlers and experience the history that is part of this land!

Pipsico Scout Reservation is located in Surry County, Virginia. It encompasses 916 acres of woodland, open fields and marshes. The terrain includes a natural ravine system and ranges in elevation from 20 to more than 100 feet above sea level. Pipsico Scout Reservation’s northern boundary extends for a mile and half along the banks of the historic James River.

PIPSICO IS A FULLY ACCREDITED BOY SCOUTS OF AMERICA CAMP

The purpose of the Boy Scouts of America's National Camp Accreditation Program (NCAP) is to help councils elevate camps to new levels of excellence in delivering Scouting's promise to youth. Councils engage in a rigorous review of camps and properties, continuous improvement, and correction or elimination of substandard practices.

The NCAP achieves this purpose through the following:

- National camp standards
- Application and Authorization to Operate review
- Camp Strategic Analysis
- Continuous Camp Improvement Program
- Annual camp assessment process



Only camps that successfully complete all five aspects of the NCAP are BSA accredited camps.

The BSA's national camp standards are established to do the following:

- Ensure that each camper and leader has a fun, high-quality program consistent with the BSA brand.
- Ensure the health, safety, and well-being of every camper, leader, visitor, and staff member while participating in a BSA accredited camp.

The local council is responsible for maintaining the BSA's national camp standards. The national camp standards are the foundation of the National Camp Accreditation Program, which assesses council and camp conformance with the requirements set forth in the national camp standards. The national camp standards consist of *standards*, which are mandatory when applicable, and *recommended practices*, which represent best practices recommended for all camps. All camps that are operated by a Boy Scouts of America council are required to meet the standards that fit the type of camp being operated.





WHAT IS NEW, DIFFERENT, AND NOTABLE AT PIPSICO?

1. Just prior to summer camp 2015 the Gene Warber Memorial Fishing Pier was completed. The fishing pier has been a well received attraction for fishing and relaxation down at Lake Beazley.
2. During summer camp 2015 we experimented with the expanded porch of the dining hall by using it as the stage of an amphitheater. By summer camp 2016 a permanent commemorative brick wall amphitheater will be constructed and will feature our first 185 brick donors.
3. After Boy Scout summer camp 2015 a full-sized GaGa (Israeli Dodgeball) Pit was constructed. GaGa is a great confined-space activity for Scouts of all ages.
4. Archery programs at summer camp now utilize Matthews Genesis (left & right-handed) and Bear Scout compound bows. We still have a variety of different weight long/recurve bows. It has been exciting to be able to give Scouts another opportunity to learn more about archery.
5. In 2015 we experimented by allowing Scouts, who completed their rifle shooting merit badge qualifications (with 22LR rifles), to shoot muzzleloading rifles. It was a well received incentive that we expect to continue.
6. The Paul Bunyan Woodsman award will be added to the summer camp extracurricular youth opportunities.
7. Adults are able to complete Youth Protection, Safe Swim Defense, Safety Afloat, Climb On Safely, Trek Safely, Hazardous Weather, Introduction to Outdoor Leader Skills, Merit Badge Counselor Orientation, Scoutmaster & Assistant Specific training.
8. BSA Lifeguard will be offered in 2016.
9. The first year camper program (FYCP) has been restructured and relocated from Huskanaw to Brownsea Island. The changes in physical location have been made to more adequately meet the logistical needs of the first year camper program and the Scoutcraft program areas. The program changes to the FYCP have been made to realign the program to more resemble a national syllabus and resemble Robert Baden-Powell's first camp in 1907.
10. Merit Badges coming out of rotation in 2016: Rowing, plumbing, sustainability, reptile & amphibian study.
11. Merit Badges recently added: Kayaking, Animal Science, Basketry, Veterinary Medicine, Mining in Society, Search & Rescue, Traffic Safety, Fire Safety.
12. The Cub Camp theme for 2016 is Minions!

SUMMER HIGH ADVENTURE PROGRAMS

SAIL HAMPTON ROADS

This program is designed to provide older Boy Scouts, Venture Scouts and Sea Scouts with the opportunity to experience a full week of sailing including port visits every night along the southern Chesapeake Bay, James and Elizabeth Rivers. Life aboard is not a luxury cruise, rather it is a continuous, fun, adrenaline filled experience aboard a working sailboat. All members gain knowledge and use teamwork to successfully operate their boat while underway. These boats will be a unique home for participants throughout the week providing transportation, fun, entertainment cooking, and sleeping accommodations. Most participants will become very attached to their vessel by the end of the week as they learn to control her all on their own!

Each night after the day of sailing, participants pull into their port of call. Each port of call is a safe harbor marina with air conditioned shower and bath facilities including pool visits on 2 nights! Additionally, each of the 4 port visits will provide participants with a wide variety of exciting, interesting, and adventurous experiences that will not be forgotten. Stops along the way include but are not limited to: A tour and dinner in historic Cape Charles, a stop in Hampton River for a swim in pool, a seafood dinner and evening swim call at Smithfield Station Marina, a tour of Nauticus, the Hampton Roads Naval Museum and the battleship Wisconsin at the City of Norfolk and lastly a lunch tour and grill out at the historic Fort Wool, which has been protecting the mouth of Hampton Roads for almost 200 years!

PEX

Participants spend a weeklong summer camp experience along the banks of the Historic James River running through a gauntlet of diverse activities. Scouts rotate through a series of programs such as canoeing, tubing, rifle shooting, shotgun shooting, black-powder rifle shooting, tomahawk throwing, paintball flinging, climbing, cooking, pool partying, and more! There will be three off-site experiences to include fishing on a head-boat in the Chesapeake Bay, high ropes and zip lines in Virginia Beach, and finishing the week riding roller coasters at Busch Gardens.

SCUBA CAMP

Earn your Open Water Scuba Certification and your Scuba Merit badge! Participants must have earned the Swimming merit badge prior to camp. Pipsico has partnered with the Chesapeake Bay Diving Center (organizers of the annual SCUBA Jam) to produce an intense week of underwater adventure concluding at Lake Rawlings. With this SSI certification, it is possible to dive all over the world. Unlike many certifications, the Open Water Certification never expires. The course consists of three parts: Classroom, Confined Water, and Open Water. Each component must be completed to achieve the course certification. Participants will have the opportunity to have 2 days worth or 4-6 open water dives at Lake Rawlings in VA. All divers will need to complete a specific SCUBA medical form.

SCOUT VS WILD

The Pipsico Scout Reservation is a diverse collection of nature's gifts. With its original deed tracing back to the early 1600's, the 900 acre property has an amazing history and hosts over a mile of James River beach, pine forests, hardwood forests, a lake, activity fields, cyprus groves, and more. Traditional programs only introduce campers to a small fraction of the property. The emphasis for Scout vs Wild is to instill a genuine appreciation for natural resources, teamwork, resourcefulness, and survival skills. Scout vs Wild is an all terrain adventure through hardwood forests, pine forests, open fields, along the James River, within ravine systems, and next to natural swamps. Activities will occur in various settings, to include, skills challenges, educational demonstrations, and team exercises. During their adventure, Scouts will make tools to complete challenges and will navigate between activities by land navigation, orienteering, GPS, established trails, and afloat.



PIPSICO CALENDAR

2015

DECEMBER	ZOMBOREE	DEC. 11-13
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2016

JANUARY	WINTER CAMP	JAN. 15-18
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FEBRUARY	KLONDIKE DERBY	FEB. 26-28
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MARCH	SURVIVAL CHALLENGE	MAR. 11-13
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APRIL	CUB FAMILY CAMP #1	APR. 22-24
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MAY	CUB FAMILY CAMP #2 GUNS 'N' GRILLIN' #1	MAY 6-8 MAY 20-22
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JUNE	CARDBOARD BOAT FLOAT BEAVER WEEKEND SUMMER CAMP STAFF WEEK BOY SCOUT & H/A CAMP #1	JUN. 10-12 JUN. 17-19 JUN. 19-25 JUN. 26 - JUL. 2
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JULY	BOY SCOUT & H/A CAMP #2 BOY SCOUT & H/A CAMP #3 BOY SCOUT & H/A CAMP #4 BOY SCOUT & H/A CAMP #5	JUL. 3-8 JUL. 9-16 JUL. 17-23 JUL. 24-30
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AUGUST	CUB ADVENTURE CAMP #1 LONG OPTION SHORT OPTION CUB ADVENTURE CAMP #2 LONG OPTION SHORT OPTION	AUG. 5-10 AUG. 5-8 AUG. 12-17 AUG. 12-15
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SEPTEMBER	PIONEERING/CLIMBING WKND. CUB FAMILY CAMP #3	SEP. 16-18 SEP. 23-25
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OCTOBER	GUNS 'N' GRILLIN' #2 CUB FAMILY CAMP #4	OCT. 7-9 OCT. 14-16
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NOVEMBER	PUMPKIN CHUNKIN'	NOV. 4-6
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DECEMBER	ZOMBOREE	DEC. 2-4
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CUB SCOUT CAMP EVALUATION SUMMARY

Each unit received a program evaluation to score all program areas and administrative functions of their camping experience. Below is a summary of the evaluations.

Rating System

Unsatisfactory	= 2 points
Below Average	= 4 points
Satisfactory	= 6 points
Above Average	= 8 points
Awesome	= 10 points



Program	9.10		
Pool	9.19	Shooting Sports	9.50
Staff	9.71	Staff	9.81
Program	9.43	Program	9.62
Facilities	8.48	Facilities	9.43
Equipment	9.14	Equipment	9.14
River	9.33	Sports	9.52
Staff	9.71	Staff	9.62
Program	9.52	Program	9.33
Facilities	8.68	Facilities	9.71
Equipment	9.24	Equipment	9.43
Handicraft	9.52	Tower	9.38
Staff	9.90	Staff	9.54
Program	9.52	Program	9.23
Facilities	9.33	Facilities	9.38
Equipment	9.33	Equipment	9.38
Nature	9.19	Paintball/Airsoft	9.08
Staff	9.43	Staff	9.33
Program	8.86	Program	9.00
Facilities	9.43	Facilities	9.17
Equipment	9.05	Equipment	8.83
Scoutcraft	9.40	Evening Program	9.41
Staff	9.62	All Out Blow Out	9.29
Program	9.43	Open Program	9.41
Facilities	9.24	Closing Campfire	9.53
Equipment	9.33		

Administration	9.49
Administrative Staff	9.78
Commissioner Staff	9.67
Dining Hall Staff	9.56
Medical Staff	9.89
Trading Post Staff	9.78
Food Quality	9.44
Food Portions	9.22
General Camp Facilities	8.67
Customer Service	9.44

BOY SCOUT CAMP EVALUATION SUMMARY

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Rating System

Unsatisfactory	= 2 points
Below Average	= 4 points
Satisfactory	= 6 points
Above Average	= 8 points
Awesome	= 10 points



Program 8.86

Pool 8.89

Staff	9.36
Program	9.14
Facilities	8.27
Equipment	8.77

River 9.11

Staff	9.32
Program	9.37
Facilities	8.68
Equipment	9.05

Handicraft 8.80

Staff	9.25
Program	8.95
Facilities	8.60
Equipment	8.40

Nature 8.58

Staff	9.30
Program	8.65
Facilities	8.15
Equipment	8.20

Scoutcraft 8.88

Staff	8.97
Program	8.76
Facilities	8.86
Equipment	8.92

Shooting Sports 9.41

Staff	9.69
Program	9.49
Facilities	9.18
Equipment	9.28

Climbing 9.55

Staff	9.69
Program	9.50
Facilities	9.44
Equipment	9.56

Archaeology 8.89

Staff	9.41
Program	8.96
Facilities	8.67
Equipment	8.52

Brownsea Island 8.59

Staff	8.93
Program	9.00
Facilities	8.43
Equipment	8.00

Evening Program 8.95

All Out Blow Out	9.05
Patrol Games	8.71
Aquafest	9.43
Movie Night	8.62

Administration 8.89

Administrative Staff	9.00
Commissioner Staff	9.29
Dining Hall Staff	9.10
Medical Staff	9.48
Trading Post Staff	9.33
Food Portions	8.05
General Camp Facilities	7.76
Customer Service	9.14

Program Ranking

1. Climbing	9.55
2. Shooting Sports	9.41
3. Aquatics	8.91
4. Archaeology	8.89
5. Scoutcraft	8.88
6. Handicraft	8.80
7. Brownsea Island	8.59
8. Nature	8.58