

2021 Princess Anne District Pinewood Derby

Participant Guide and Registration Information



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Saturday, March 27, 2021

**Location:
Kempsville Presbyterian Church
805 Kempsville Road
Virginia Beach, VA 23464**

Princess Anne District

Pinewood Derby Schedule and Entry Information

- Derby Date:** Saturday, March 27, 2021
- Derby Location:** Kempsville Presbyterian Church, 805 Kempsville Road, Virginia Beach, VA 23464
- Derby Eligibility:** The top three pack finishers for each rank from each of the Princess Anne District Cub Scout Packs are eligible to enter this event. Arrow of Light Scouts who raced with their pack this year and have since bridged to Scouts BSA are eligible to race.
- Derby Entry Fee:** Twelve dollars per car (\$12.00). This includes entry to the Council Pinewood Derby for those qualified.
- Registration:** Registration is via Blackpug (<https://scoutingevent.com/596>), online only. **The deadline for registration is March 24 at 5 pm. NO PAPER NOR ON-SITE REGISTRATIONS WILL BE ACCEPTED.**
- Derby Uniform:** All Scouts and pack leadership should be dressed in clean Class "A" uniform and ALL participants and spectators shall have a mask.
- COVID Items:** All registered racers and other attendees shall have a mask on their person at all times. Masks will be required to be worn when inside Kempsville Presbyterian Church (IE: while racing or using the restrooms) or when the 6-foot mandatory social distancing requirement cannot be maintained. Masks will be worn covering the nose and mouth when required. Reminders of proper mask wearing will be given, however repeat offenders may be asked to leave the premises. This will not affect their car's ability to race. There will be a 15 minute "clean and sanitize" session in between each age group of racers.
- Derby Schedule:** Top three pack finishers for each rank can register for the race exclusively at: <https://scoutingevent.com/596> under "PA District PWD" and pay the \$12.00 per Scout registration fee. Registration closes on March 24, so get your cars registered early! There are no forms for paper registration.
*Check in, inspection and impound will take place 20 minutes prior to each scheduled race time.

***Check-In & Race Timeline:**

9:00-9:45 AM	Arrow of Light (AOL) Racing followed by Awards Presentation & Pictures
9:45-10:00 AM	Clean and Sanitize
10:00-10:45 AM	Webelos Racing followed by Awards Presentation & Pictures
10:45-11:00 AM	Clean and Sanitize
11:00-11:45 AM	Bears Racing followed by Awards Presentation & Pictures
11:45 AM-12:00 PM	Clean and Sanitize
12:00-12:45 PM	Wolves Racing followed by Awards Presentation & Pictures
12:45-1:00 PM	Clean and Sanitize
1:00-1:45 PM	Tigers Racing followed by Awards Presentation & Pictures
1:45-2:00 PM	Clean and Sanitize
2:00-2:45 PM	Lions Racing followed by Awards Presentation & Pictures
2:45-3:00 PM	Clean and Sanitize
3:00-3:45 PM	Final Round "Race-Off" for the top three finishers in each age group, followed by the "Fastest in the District" Awards Presentation & Pictures

*Cars must be presented for pre-race inspection within the timeframe identified.

**Start times are tentative and may be delayed, depending upon the number of racers. In no case will a rank begin racing before the scheduled start time.

Concessions: Snacks will be available for sale.

Awards: Trophies will be presented to the top three finishers of each rank and the top three finishers of the District Overall Finals.

Derby Tips:

1. **Please** follow the [Official Rules](#) published by the council
2. Arrive early - it will allow more time if you need a "last minute" adjustment.
3. Help is not only accepted, but also encouraged! We will need volunteers.

Questions or Comments: Contact Derby Chair Adam Harlan at 980-365-0355 or gunner0879@mac.com

Pack Actions

1. Have a fun Pack Pinewood Derby!
2. **CM/CC:** Designate an adult to be a point of contact for the District Derby (usually the same person who runs the Pack Derby).
3. **CM/CC:** Provide the contact information for the Point of Contact (POC) to the Race Director.
4. **POC:** Compile the names of the Scouts qualified to race at the District Derby. (Top 3 finishers in each rank. 4th grade Webelos and 5th grade Arrows of Light are separated, even if they raced as one den.)
5. **POC:** Recruit at least one adult to assist with the District Derby (you can be that person...). Provide contact information for the volunteer to the Race Director at gunner0879@mac.com.
6. **POC:** Confirm with each qualifying Scout/their parents that they intend to race in the District Derby. Encourage the reluctant - you never know how far they can go! Give each Scout/parent who confirms their intent to race a copy of the enclosed *Information for Scouts and Parents*.
7. **POC:** **Ensure every racer registers! The event registration site is <https://scoutingevent.com/596>**
8. **CM:** Encourage maximum turnout of the pack to support your racers. Ensure that at least one pack leader is present for the Derby (preferably DL/CM/ACM) who will stay as long as one of your Scouts is still competing. It is heart-rending to see a Scout win a trophy and be in tears because their pack has abandoned them. This leader should also be alert for distraught Scouts outside the building and in the parking lot.

Information for Scouts and Parents

Princess Anne District Pinewood Derby

March 27, 2020

CONGRATULATIONS ON MAKING IT TO DISTRICTS!

We're providing this guide for you so that you'll know what to expect and what to do when you arrive for the big race. Scouts, please share this guide with your parents. Parents, please share it with your Scouts.

NOTE: *This is a public event and there may be media present. Scouts are expected to be in correct uniforms and to conduct themselves in accordance with Cub Scouting principles. Parents and guests are expected to set good examples for the Scouts.*

1. **ARRIVAL:** Upon arrival, Scouts will sign in and be given a sticker with their assigned car number after the car passes inspection. The Scout shall remove any stickers already on the car and the inspector will firmly affix the district's sticker to the top of the car.
2. **LUBRICATION:** After a Scout signs in, they may conduct a final lubrication of their car in the designated area (lube **NOT** provided).
3. **INSPECTION:** After sign-in/final lubrication, Scouts will submit their cars at the Inspection Station. Each car will be inspected and weighed by Race Officials and, after passing inspection and having the numbered sticker applied, will be **impounded**.
 - a. If a car should fail inspection, the Scout and parent will be given an opportunity to correct the problem in the Pit Area and re-submit the car for inspection.
 - b. Unless an Inspector, in the interest of fairness and at their discretion, authorizes it, no other work on a car will be permitted. The car must pass inspection after any such authorized work.
 - c. Work will only be performed in the Pit Area, under the supervision of the Pit Official. Tools will be provided, however **spare parts may not be available**.
 - d. In all cases, if a car has not passed inspection when its first race is called, that car shall be disqualified from the Derby.

4. **RACING OVERVIEW:** All races will be run under a Perfect-N rotation for maximum possible fairness and competition. This system ensures that each car will run at least once in each lane, and against the widest possible selection of other cars.
 - a. All races for a given Rank Group will be completed on the same track.
 - b. Within a Group, every car will race once on each lane.
 - c. The fastest three cars, as determined by fastest average times, from each group will be awarded trophies. These cars will also be qualified to race in the Tidewater Council Pinewood Derby on April 10, 2021.
 - d. After all the Groups have finished, the Trophy winners from each Rank Group will race against each other with the top three winning District Overall Trophies. Once again, this race will be conducted on the same track with each car racing once on each lane and the winners will be determined based upon the fastest average times.

5. **INCIDENTS:** In the event that a car experiences an on-track malfunction, to include leaving its lane or the track, the race will be “Yellow Flagged.” No results will be recorded, and unaffected cars will be returned to the starting line, in their original lanes. Cars affected by the malfunction shall be retrieved by their Scouts and taken to the Pit Area.
 - a. Using the same Pit Area procedures as above, a Scout shall be afforded five minutes to make repairs to their car or check and adjust wheel alignment. Repair work takes precedence over all other work.
 - b. During this Yellow Flag period, the track shall be checked for damage or problems and the lanes swept to remove any debris.
 - c. The Pit Official shall check any repairs and approve the return of the car to the track. The Scout shall return their car to the Pit Official, who will return the car to the start line in its original lane and the race shall be re-run.
 - d. A car causing a *second* Yellow Flag shall be disqualified from further racing in this Derby unless the Race Director determines that an external factor caused one of the car malfunctions.

6. **CONDUCT:** One of the goals of the Pinewood Derby is to help Cub Scouts learn good sportsmanship.
 - a. Scouts whose cars win should not taunt, tease, or demean Scouts whose cars did not win. Scouts whose cars did not win should congratulate the Scouts with the winning cars.
 - b. Scouts should cheer for and support their packmates, winning cars or not, and never “boo!” anyone.
 - c. Parents and older Scouts (especially Webelos) should set the example by demonstrating good sportsmanship before, during and after the racing. This includes handling any disagreements with race officials calmly and privately.
 - d. The Race Director has the right to disqualify a car for ongoing or extreme bad sportsmanship on the part of a Cub Scout or their parents and guests.