

**2020 Three Rivers District Spring Camporee
Leaders Guide
Pipsico Scout Reservation
Camp Lions**

“Learn today, Lead tomorrows”

April 3 – 5, 2020

Camporee Staff

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Event Details

Date: April 3 – 5, 2020

Location: Pipsico Scout Reservation
Camp Lions
57 Pipsico Rd, Spring Grove, VA 23881

Cost: Youth & Adult - \$17/person
Register by March 31, 2020
No on-site registration will be accepted

Theme: ‘Learn Today, Lead Tomorrow’

Refund requests must be made on Tidewater Council’s Refund Application prior to the event and are subject to a 15% surcharge processing fee. Funds will be returned to the payee/unit via their store account or by check. Refunds will be granted only in the case of documented illness or family emergency. **No Refunds can be given if notified within 14 days of the event as pre-paid expenses will already have been incurred. No refunds for partial attendance will be granted.

Registrants must pay for slots immediately upon registration. Reductions in registrations can ONLY be made up to 14 days before the event, unless the event sells out. Should the event sell out, the unit will be financially responsible for the full reservation. This is to limit over-booking on popular events. Those receiving “over-sold” slots from other units will be camped with the unit who initially purchased the slot. Requesting a reduction can ONLY be completed by submitting a Council Refund Application to the event contacts and is subject to a 15% processing fee.

General Activity Summary

In the Scouting tradition of promoting camping and the scout motto, “Be Prepared”, this camporee will focus on scouting skills acquired in the journey to the rank of first class scout. The skills learned in this journey enable a Scout to be prepared to take on life’s challenges and make wise decisions.

When you recite the Scout Oath, you pledge to do your best to keep yourself physically strong. Accordingly, Scouts will participate in a personal fitness activity. Learning first aid skills and knowing how to administer first aid to an injured or ill person is part of being a good citizen and putting into action the Scouting ideal of doing a “Good Turn.” Scouts will have the opportunity to display their first aid skills at the first aid activity. Knot tying is a true Scouting skill, Ropes and knots are at the heart of many Scouting activities. In order to practice and display their rope and knot skills, a pioneering activity is included. Navigating to and around camping sites, and while hiking, is basic to Scouting outdoor adventure. In order to understand and learn to use these skills, an orienteering activity will be part of the camporee. Knowing how to plan, prepare, and cook meals outdoors for your patrol is basic to camping. A cooking activities station is included to emphasize the importance of cooking in scouting.

Activity Details - All activities will require patrol level participation. Activities will include:

Personal Fitness: Units will participate in basic physical fitness activities at the new Huskanaw area. Activities to include number of push-ups in one minute, number of pull-ups in 1 minute, and a timed half-mile walk/run.

First Aid Station: Units will receive basic instruction in first aid situation evaluation. They will participate in a first aid situation and provide a response based on the First Aid merit badge requirements. Location to be announced.

Pioneering: Units will participate in pioneering activities at the camp Wood Yard. Activities will include basic rope handling and knowledge of tying the 7 basic knots. Patrol will participate in a timed knot tying course.

Orienteering: Units will participate in orienteering activities at a location to be announced. Patrols will receive basic instruction on orienting map to terrain and compass use. Patrols will complete a timed three-point compass course.

Cooking: Units will receive basic meal plan information and participate in meal plan preparation exercise. Patrols will be evaluated on the completion of a meal plan for a Troop/Patrol outing. Location to be announced.

Flag ceremony: Units will participate in a flag ceremony. Patrols will use two limbs (provided at site) and use round lashing to make a flagpole. The patrol will then perform a proper flag raising ceremony. Location to be announced.

Patrols/Crews

The Camporee will use the patrol method. Scouts (including Venturers) should be organized into patrols/crews of approximately six to eight youth each (if possible). These patrols/crews will be the Scout teams participating in the activities. These teams may be different from your regular patrol structure.

Registration

All unit registrations, rosters, and payment must be completed through Black Pug on or before March 31, 2020. Individual registrations will not be accepted at the Council Service Center. Camporee staff will not accept registration materials directly.

Order of the Arrow Call-out

The Elizabeth River Chapter of the Order of the Arrow (OA) will conduct an OA call-out for those members of Troops/Crews/Ships who have been nominated by the scouts in their unit for OA membership. Units with scouts nominated for OA membership will be identified to the E-River OA representative at check-in.

Campsite Assignments

The Camporee Registrar/Campsite Assignment team will assign campsites based on registration date and the size of the unit. More than one unit may be assigned to a campsite.

Preparation for Arrival

Please review the administrative procedures and the program health/safety/security needs of both the Camporee and your unit, well in advance, to ensure participant understanding. Please ensure that all participants are registered Scouts, registered adult leaders, or parents/guardians. Please ensure all attending adult leaders are up to date with their Youth Protection training. Please ensure that you have and bring all the necessary permission slips, medical forms, medications, and unit roster.

Check-in

Check-in will begin at 5:30PM. Please do not arrive early. All units must check-in at the Burton Center and receive their campsite assignment prior to entering the camp area. Check-in packets will be distributed to each unit on arrival at camp. During check-in, units need to verify their Unit Roster (Appendix B) and be prepared to update this roster if changes have been made. Any final changes are due at the Friday evening leader's meeting at the latest.

Units will be required to attend the leader's meeting on Friday evening. Units should send at least one adult and two youth.

Medical

It is the unit leader's responsibility to make sure each participant has an Annual Health and Medical Record, Sections A & B needed only, and current unit-provided Activity Permission Slip. The Camporee staff will only verify that these forms are in the possession of the unit leader. Individuals without medical forms will not be allowed to stay. All medications, including over the counter and prescription medications that are brought to camp, are to be the responsibility of the unit leader. The Health Lodge will be manned by our Health & Safety Chairman, for the Camporee weekend.

Parking

Please park ONLY in designated areas at the Burton Center parking. Parking alongside or on roads is not be permitted, as the roads must remain clear for emergency vehicle access. Each unit may have one vehicle at a time drive into camp to the campsite area, via the existing dirt/gravel access roads, to drop off gear. The unit vehicle must return to the Burton Center parking lot once unloaded. No vehicles will remain in the campsite! The loop around the camp is one-way.

Driving inside the campsites is not permitted. Trailers, however, may be parked at the unit campsites for the duration of the Camporee. The only vehicles permitted in camp are the medic, essential staff to transport needed items to their program area, and people with special needs (coordinated with Camporee Chairman).

Leaders Meeting

We will have a Leader's Meeting and Cracker Barrel on Friday night. Each unit needs to send a SPL, or other youth leader, and two adult leaders to the Leader's Meeting. The meeting will take place at the OA Shelter at 9:00PM on Friday night. There will be a Cracker Barrel for all staff and unit leaders directly following the Leaders Meeting on Friday night.

Visitors

Visitors and families are welcome and encouraged to visit the Camporee on Saturday evening through the end of the Campfire. Visitors must depart camp following the campfire. All visitors must check-in on Saturday at the Burton Center.

Campfire

All units are asked to attend the Saturday evening campfire. It is encouraged that all units provide a skit or song for the campfire. Skit proposals (Appendix C) will need to be turned in at the Burton Center by end 3:30PM on Saturday.

Awards

Camporee Patch – A patch will be distributed to recognize all Scouts and Adults who have qualified or participated in the Camporee. One patch per paid Scout or Adult is included in the registration fee.

Unit Ribbons – A ribbon will be presented to each Unit to recognize its participation at the Camporee.

Contests – Recognition will be given to Scout teams based on their contest scores, as determined by the Activities Coordinators. Awards will be announced at Sunday Morning Colors.

Three Rivers District Camporee Traveling Trophy – The Three Rivers District Camporee traveling trophy will be presented to a unit based on: participation and skill in all the Camporee activities and contests, preparation and care of their campsite, displaying Scout Spirit, and demonstrating the best conduct becoming of a Boy Scouts of America unit by proper wearing of uniforms, being enthusiastic, cooperative, helpful, and respectful. See Appendix D for criteria.

Scout's Own Service

The non-denominational Scouts' Own worship service will be held at 8:00AM Sunday in the chapel. All Scouts and adults are encouraged to attend.

Clean-up & Check-out

All units are expected to clean their campsite area and latrine. Additionally, all units will be assigned a program area to help clean.

Units are to bring their Camporee Check-out Campsite Checklist and Evaluation sheets and notify the campsite inspection team at Burton Center and arrange to have their campsite inspected prior to departing camp. Once campsites are inspected and approved, units will receive their Check-out Package with participant patches and ribbon. Please do not leave camp before your site has been inspected.

First Aid

Units are expected to provide their own first aid for minor problems. For more serious problems or injuries, notify the Health & Safety Chairman. The Health Lodge will be staffed during Camporee.

Emergency Situations

In the event of an emergency situation during the Camporee (extreme weather, lost Scout, etc...), the Camporee staff will use the siren located at the Burton Center. If the siren is heard, all campers should immediately report to the field in front of the flag poles by the Awesome Field for a headcount by their units. Units will notify the Camporee Staff if they are missing any youth, and emergency measures will be taken from there. In the case of extreme weather, the

Dining Hall and OA Shelter will be used as a shelter. The siren will be tested during the opening ceremony on Saturday morning.

Incllement Weather

Be Prepared. There is no rain date for the Camporee. All units should prepare for foul weather.

Guide to Safe Scouting

Follow Guide to Safe Scouting guidelines at all times.

Leadership

Two registered adult leaders, or one registered leader and a parent of a participating Scout or other adult, one of whom must be 21 years of age or older, are required for all trips and outings. There are a few instances, such as patrol activities, when the presence of adult leaders is not required and adult leadership may be limited to training and guidance of the patrol leadership. Appropriate adult leadership must be present for all overnight Scouting activities; coed overnight activities—even those including parent and child—require male and female adult leaders, both of whom must be 21 years of age or older, and one of whom must be a registered member of the Boy Scouts of America (BSA). The chartered organization is responsible for ensuring that sufficient leadership is provided for all activities.

Off Limit Areas

The following areas are off limits during the Camporee.

- Pool & Pool Showers/Bathrooms
- Waterfront Area – Both the Lake and River
- Ranger's Home & Gregson Building
- Maintenance Areas
- Camp Staff Living Areas
- Dining Hall
- Cliffs
- Any other areas not being used for Camporee Activities.

General Restrictions

- Fixed blade Sheath knives, fireworks, pets, personal firearms, personal ammunition, personal bows/arrows, alcohol, and illegal drugs are prohibited in camp. Folding knives with maximum blade length of 3 ½ inches are permitted.
- Electronic games, radios, walkie-talkies, TV's and tape/CD/DVD/MP3 players, etc. are not permitted.
- Smoking - Anyone under 18 years old is prohibited from using tobacco in any form while at camp. Adults who smoke must do so out of sight of any youth members. Smoking is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle.
- Scouts are not permitted to roam through campsites during scheduled activities.
- Scouts are not permitted to leave the boundaries of the Camporee site.

- No riding in the back of pick-up trucks.
- All other policies regarding camping at Pipsico Scout Reservation are in effect.

Uniforms

Be sure to travel in your Field Uniform (Class A) and have Scouts in full uniform (properly worn - shirts buttoned and tucked in) for the following events: check-in, check-out, and campfire. Throughout the day, Scouts should wear their Activity Uniform (Class B) which, for this event, should include: Scout shorts and/or pants (if the youth have them), along with either a unit T-shirt, other Scouting T-shirt or plain T-shirt.

Footwear

Closed toed shoes or boots are to be worn at all times in order to prevent foot injuries. We insist that everyone wear shoes at all times. Sandals that cover the toes and have heel straps are allowed. Flip-flops are not appropriate footwear at the Camporee and are prohibited.

Garbage Disposal

All refuse and trash will be placed in plastic garbage bags (provided by the unit) and taken with you when you leave camp or placed in the appropriate dumpster.

Latrines/Bathrooms

Each campsite is equipped with a latrine for Scout use. Bathrooms in the Burton Center are off-limits to youth and are for adults and staff 18+.

Fires & Cooking

A Scout is careful with fire. All fires must be off the ground and contained in an established campfire ring or fire barrel, and all fires must be of moderation. Lanterns can be used in the campsites if elevated off of the ground. All units should plan to cook using propane stoves or fully contained charcoal grills elevated off of the ground. Dutch oven or charcoal cooking will be allowed if the charcoal is raised off the ground and contained in an established campfire ring or fire barrel. Do not dig into the ground to form fire pits. There is ample dead wood on the ground around camp, which you are welcome to cut and burn; do not cut any standing trees or saplings, dead or alive. For safety, you should establish a properly marked ax yard. The Camporee staff will update units on the current fire policy (restrictions) at check-in.

Meals will be prepared in camp by the Unit.

Leave No Trace

We will be practicing all seven principles of leave no trace during the Camporee. Trash receptacles will be provided for campers to discard waste appropriately in the program areas. Campsite trash/garbage should be disposed of by the unit.

Water:

Water is available at all campsite latrines and will be at certain program areas throughout the day. Units must bring their own water containers to transport water to their site for use. Scouts are recommended to carry their own water bottle during Saturday's activities.

Taps:

Scouts and adults are asked to observe quiet time after taps. Taps is at 11:00PM nightly.

Changes/Revisions to Leaders Guide

Any changes or revisions made to the Camporee Leaders Guide will be distributed to the units registered. Final event schedules will be distributed at the Friday night Leaders Meeting.

Appendix A

2020 Three Rivers District Spring Camporee Schedule of Events

Friday April 3, 2020

5:30 PM	Camp opens – Check-in at Burton Center
5:30 PM – 9:00 PM	Arrive & Set-up Camp
9:00 PM – 10:00 PM	Leaders Meeting and Cracker Barrel – OA Shelter
11:00 PM	TAPS – Lights out

Saturday April 4, 2020

7:00 AM	Reveille
8:30 AM – 8:45 AM	Morning Colors/Opening Ceremony – Awesome Field
9:00 AM – 11:30 PM	Activities
11:30 PM – 12:30 PM	Lunch (at your unit)
1:00 PM – 4:30 PM	Activities
Skit proposals due to at Burton Center by 3:30PM	
5:30 PM – 7:30 PM	Dinner (at your unit)
All scored event sheets due at Burton Center by 6:00 PM	
8:30 PM – 9:30 PM	Campfire, Skits and Songs
11:00 PM	TAPS – Lights out

Sunday April 7, 2019

7:00 AM	Reveille
8:00 AM	Scout’s Own Service - Chapel
8:30 AM – 9:00 AM	Morning Colors/Closing Ceremony/Awards – Awesome Field
9:45 AM – 11:00 PM	Break Camp/Clean-up Campsite/Clean-up Assigned Program Area/Final Campsite Inspection/Check-out at Burton Center
12:00 PM	Camp Closed

Note: Schedule subject to change

Appendix B
Unit Roster

Unit _____

Unit Leader (Onsite) _____
Contact Cell Number _____

Patrol Name _____

Patrol Leader _____

Members:

Patrol Name _____

Patrol Leader _____

Members:

Unit Adults

SPL/Youth Leader _____

Patrol Name _____

Patrol Leader _____

Members:

Patrol Name _____

Patrol Leader _____

Members:

Appendix C
Skit/Song Request Form

Unit _____

Patrol Name _____

Name of Skit/Song _____

Brief Description _____

Unit Leader's Approval _____

Form must be completed in full and turned in to Camporee Staff at Burton Center by Saturday, April 4, 2020 by 3:30 PM.

Appendix D
Traveling Trophy Criteria

Unit _____

Unit Leader (Onsite) _____
Contact Cell Number _____

SPL/Youth Leader _____

<u>CATEGORY</u>	<u>MAX POINTS</u>	<u>POINTS AWARDED</u>
<p>VOLUNTEERING FOR CAMPOREE Staff Unit who volunteer to assist in running an activity or camp site evaluation by Friday evening Leaders Meeting will receive extra points.</p>	20	_____
<p>EVENT PARTICIPATION (See Event Score cards) For Units with multiple youth teams, the scores will be averaged.</p>	0-100	_____
<p>SKIT/SONG CAMPFIRE PARTICIPATION Unit must submit a skit/song registration form by the time designated, and it must be no more than 5 minutes long. The skit/song must be of good taste. Skits/songs will be judged by the Camporee Staff.</p>	1-10	_____
<p>SCOUT SPIRIT This will be based on Scouts' uniform appearance, enthusiasm, compliance, helpfulness, manners, and overall attitude, etc... as judged by the Commissioners/Staff present.</p>	0-10	_____