

**Cub/Boy Scout Day at Nauticus - December 1, 2018**

**Cub Scout/Boy Scout Check-off Sheet: Please use this sheet to record the activities that your scout has accomplished and turn it into your Scout Leader for recording.**

**Scout Name:** \_\_\_\_\_ **Den/Pack/Troop #** \_\_\_\_\_

<b>Activity Station And Times</b>	<b>Boy Scout</b>	<b>Tiger</b>	<b>Wolf</b>	<b>Bear</b>	<b>Webelo/Arrow of Light</b>	<b>NOVA AWARDS CS- Cub Scout; BS- Boy Scout</b>
Nauticus and Battleship <i>Wisconsin</i> General Visit	Oceanography, 8	Floats and Boats, 5; Tiger Tales, 7	Collections/Hobbies, 3a; Hometown Heroes, 2	Paws for Action, 2b; Fur, Feathers, and Ferns, 2	Adventures in Science, 2; Into the Wild, 9a	CS Science Everywhere, 4; Down and Dirty, 4a; NOVA WILD! 5, Out of this World, 4, Tech Talk, 4, Swing 4a; BS Shoot! 2a
Guest Presenters ALL DAY	VARIETY	OF	BADGE	REQUIREMENTS	FOR	ALL AGE GROUPS
Science on a Sphere 11-11:30, 4-4:30	Weather, 1,2,3, 4, 5, 7, 8, 11; Oceanography, 1,2,3,4,5,9	Sky is the Limit, 8	Finding Your Way, 1a; Spirit of Water, 1		Earth Rocks, 1b; Adventures in Science, 3f; Building a Better World, 6d	CS Science Everywhere 1a, 4, 5; Tech Talk, 1a, 4, 5; Swing 1a, 1-2-3 GO! 1a; Down and Dirty, 1a, 4a; NOVA Wild! 1a, 3; Out of this World, 1a, 3b, 4a; BS Shoot! 1a, 4; Start Your Engines!, 3; Whoosh!, 1a; Designed to Crunch, 1a, 5; Splash! 1a, 5
Shark Lab and Horseshoe Crab Cove 11-12, 1-2, 3-4	Oceanography, 1, 5, 6, 8b, 9	Tigers in the Wild, 7	Call of the Wild, 6	Fur, Feathers, Ferns, 2; A Bear Goes Fishing, 1; Critter Care, 3b	Into the Wild, 6, 7a, 8, 9	CS Science Everywhere, 1a, 4, 5; Down and Dirty, 1a, 3d, 5; NOVA Wild!, 1a, 3, 4, 5, 6; BS Shoot 4
ROV (Remotely Operated Vehicles) Building Workshop 11-11:30, 11:30-12, 2:30-3, 3-3:30	Robotics, 1,2,4c,e; Oceanography, 1, 9; Exploration 1b, 3, 5b, 9	Floats and Boats, 6; Team Tiger, 1	Paws of Skill, 4; Motor Away, 2	Robotics, 1, 2, 4, 5; Super Science 3	Engineer, 1, 4	CS Science Everywhere, 1a, 3a.5, 5; Tech Talk 1a,5; Swing 1a,5; 1-2-3 GO! 1a, 5; Down and Dirty, 1a, 4, 5; Fearful Symmetry 1a; BS Shoot!, 1a,4; Start Your Engines, 1a, 2,3; Whoosh!, 1a, 4
Water Works 11-11:30, 1:30-2	Oceanography, 2, 5	Curiosity, Intrigue, and Magical Mysteries, 5	Spirit of the Water, 1	Forensics, 3a; Super Science 3,4		CS Science Everywhere 1a, 3a, 4,5; Down and Dirty 1a, 3d, 5; 1-2-3 GO! 1a,5; BS Shoot! 4; Splash! 1a, 5
Battleship Communications Program (Flags) 11:30-12	Signs, Signals, and Codes, 1, 2, 4b; Communications 1d, 9	Curiosity, Intrigue, and Magical Mysteries, 3, 4	Howling at the Moon, 1; Code of the Wolf, 4a, b			CS Tech Talk 1a, 3, 4, 5; 1-2-3 GO!, 1a, 4; BS Designed to Crunch 1a
Hurricane Game 12:30-1	Weather 1,2,3,4,5,8,11; Oceanography 2,3	Tiger-iffic! 2,6	Call of the Wild, 1a; Code of the Wolf, 1a; Paws of Skill, 4	Bear Necessities, 6; Grin and Bear It, 1	Outdoorsman, 3b	CS Science Everywhere, 1a, 3a, 4, 5; Down and Dirty 1a, 4, 5; 1-2-3 GO! 1a,5; BS Shoot! 1a, 4; Splash! 1a, 5
Great Guns of Fire 1-1:30					Engineer, 3	CS Science Everywhere 1a, 3a, 4, 5; Swing! 1a, 3a, 5; BS Whoosh 4; Shoot! 1a, 3a, 4; Designed to Crunch, 5
Fire Suppression Program 2-2:30					Outdoorsman, 2c; Adventures in Science, 3g; Castaway, 1b	CS Science Everywhere 1a, 3a, 4, 5; BS Shoot, 4
Shipwreck Investigations 3:30-4	Robotics, 2a, 7; Oceanography, 1, 9; Exploration, 1b, 3, 4, 5b, 9	Floats and Boats, 5; Tiger-iffic, 3	Paws of Skill, 4	Robotics, 2		CS Science Everywhere, 1a, 3, 4, 5; Down and Dirty, 1a, 4, 5; Tech Talk, 1a, 5; 1-2-3 GO!, 1a, 5; Uncovering the Past, 1a, 3a, 6; BS Shoot!, 4; Start Your Engines!, 3; Designed to Crunch, 5
SeaBin Project 4-4:30	Oceanography 1,9; Weather 7; Environmental Science 2, 3c,f, 6		Council Fire (Duty to Country), 5; Spirit of the Water, 1		Into the Wild, 7b,c	CS Science Everywhere 1a,3a,4,4,5; Down and Dirty, 1a,3d, 4, 5; NOVA Wild! 1a,4,6; 1-2-3 GO! 1a,5; BS Shoot! 4; Splash! 1a, 5