



**2018 Three Rivers District Spring Camporee  
Adult Leaders' Guide  
Pipsico Scout Reservation  
Camp Lions**

**“Got Scouting Spirit”**

April 13-15, 2018

## **Camporee Staff**

Camporee Co-Chairman: Frederick "Skip" Brady [febrady@verizon.net](mailto:febrady@verizon.net)  
Camporee Co-Chairman: Jeff Shirley  
Health & Safety Chairman: Eric Hoyt  
Activities Coordinator- Troop Challenges: Kim Minamyer  
Activities Coordinator- Inspections: John Finefield

## **Event Details**

Date: April 13-15, 2018  
Location: Pipsico Scout Reservation, Camp Lions  
57 Pipsico Rd, Spring Grove, VA 23881  
Cost: Youth & Adult - \$17  
Register by March 30, 2018  
On-site registration will NOT be accepted

## **General Activity Summary**

Scouts will spend a fun-filled weekend practicing and demonstrating basic Scout camp skills. The Units will compete to win the Traveling District Trophy by earning points during a campsite inspection and individual Troop teamwork challenges.

## **Activity Details**

- 1) The Unit's campsite inspection will be one part of the Camporee challenge. The campsite will be inspected based on the inspection criteria listed in Appendix D. The Senior Patrol Leader (SPL) or Senior Youth Leader will lead the inspection team as they visit each campsite. Units will construct a unique camp gadget that will be judged on its function and use of Scout skills. Units will have time to construct the camp gadget prior to inspection. See Appendix D for details.
- 2) Each Unit will complete 5 separate challenges designed to test their teamwork and communication skills. See Appendix E for details.

## **Registration**

All unit registrations, rosters, and payment MUST be turned in to the Council Service Center on or before March 30, 2018. Individual registrations will not be accepted at the Council Service Center. Camporee Staff will not accept registration materials directly. Registrations submitted after March 30, 2018 must be approved by the Camporee Staff. Please use the attached Camporee Registration Form (Appendix B) and Unit Roster (Appendix C) when submitting registration. Day-of-event or on-site registrations will NOT be accepted. For registration questions, contact Skip Brady at [febrady@verizon.net](mailto:febrady@verizon.net) or call (757)642-8625

## **Campsite Assignments**

The Camporee Registrar/Campsite Assignment team will assign campsites based on registration date and the size of the unit. More than one unit may be assigned to a campsite.

## **Preparation for Arrival**

Please review the administrative procedures and the program health/safety/security needs of both the Camporee and your unit, well in advance, to ensure participant understanding. Please ensure that all participants are registered Scouts, registered adult leaders, or parents/guardians. Please ensure all attending adult leaders are up-to-date with their Youth Protection Training. Please ensure that you have and bring all the necessary permission slips, medical forms, medications, and unit roster.

### **Check-in**

Check-in will begin at 5:30 pm. (NO EARLY CHECK-IN) All units must check-in at the Burton Center to receive their campsite assignment, event paperwork, and turn in their unit rosters. All Units are required to attend the leaders' meeting on Friday evening during which time updated unit rosters will be turned in.

### **Medical**

It is the Unit's responsibility to have an Annual Health and Medical Record (Sections A & B only) and a unit-provided Activity Permission Slip for each participant. The Camporee Staff will only verify that these forms are in the possession of the unit leader. Individuals without medical forms will not be allowed to stay. All medications, including over-the-counter and prescription medications, brought to camp are the responsibility of the unit leader. The Health Lodge will be manned by our Health & Safety Chairman, Eric Hoyt, for the Camporee weekend.

### **Parking**

Park **ONLY** in designated areas at the Burton Center parking lot or overflow lots (the field by the climbing tower). Parking in or near the campsites is not permitted. Units will be allowed to drive to the campsite area to drop off gear. Driving inside the campsites is not permitted. Trailers may be parked at the entrance to the campsites for the duration of the Camporee. **DO NOT REMOVE ANY BARRICADES** to access the camp site. **NO** vehicles are allowed to remain in camp after unloading gear. The only vehicles permitted in camp are the medic, essential staff to transport needed items to their program area, and people with special needs (coordinated with Camporee Chairman). ***Units will lose 20 points from their campsite inspection if any vehicles are parked in their camping area.***

### **Leaders' Meeting**

A Leaders' Meeting and Cracker Barrel will be held on Friday night. Each Unit's senior youth leader and one adult leader are required to attend the meeting. The meeting will take place at the OA Shelter at 9:00 pm on Friday night. There will be a Cracker Barrel for all staff and unit leaders directly following the Leaders' Meeting on Friday night.

### **Visitors**

Visitors and families are welcome and encouraged to visit the Camporee on Saturday. Visitors must depart camp following the campfire. All visitors must check-in on Saturday at the Burton Center.

### **Awards**

- **Camporee Patch** – A patch will be distributed to recognize all Scouts and adults who have qualified or participated in the Camporee. One patch per paid Scout or adult is included in the registration fee.
- **Unit Ribbons** – A ribbon will be presented to each Unit to recognize its participation at the Camporee.
- **Three Rivers District Traveling Trophy** – Recognition will be given to the Units based on their campsite inspection score, competition events' scores, and display of Scout Spirit. Awards will be announced at Sunday Morning Colors. See Appendix G for criteria.

### **Scouts' Own Service**

A Scouts' Own worship service will be held Sunday. All Scouts and adults are encouraged to attend.

### Clean-up & Check-out

All units are expected to clean their campsite area and latrine. Additionally, all units will be assigned a program area to help clean. Prior to departure, all units will check-out at Burton Center. Please do not leave camp before your site has been inspected.

### First Aid

Units are expected to provide their own first aid for minor problems. For more serious problems or injuries, notify the Health & Safety Chairman. The Health Lodge will be staffed during Camporee.

### Emergency Situations

In the event of an emergency situation during the Camporee (extreme weather, lost Scout, etc...), the Camporee Staff will utilize the siren located at the Burton Center. If the siren is heard, all campers should immediately report to the field in front of the flag poles by the Dining Hall for a head-count by their units. Units will notify the Camporee Staff if they are missing any youth and emergency measures will be taken from there. In the case of extreme weather, the Dining Hall porch and OA Shelter will be used as a shelter. The siren will be tested during the opening ceremony on Saturday morning.

### Inclement Weather

Be Prepared. There is no rain date for the Camporee. All units should prepare for foul weather.

**Guide to Safe Scouting** The Guide to Safe Scouting guidelines will be followed at all times. Two registered adult leaders, or one registered leader and a parent of a participating Scout or other adult, one of whom must be 21 years of age or older, are required for all trips and outings. Appropriate adult leadership must be present for all overnight Scouting activities.

### Off-Limit Areas

The following areas are off-limits during the Camporee: Central Showers/Bathrooms (closed for the season), waterfront area (These are not program areas; Units must provide leadership if walking the lake or James River), cliffs, Ranger's home & Gregson building, maintenance areas, Camp Staff living areas, Dining Hall, and any other areas not being utilized for Camporee activities.

### General Restrictions

- Sheath knives, fireworks, pets, personal firearms, personal ammunition, personal bows/arrows, alcohol, and illegal drugs are **prohibited** in camp. Electronic games, radios, walkie-talkies, TVs and tape/CD/DVD/MP3 players, etc. are not permitted.
- Smoking: Anyone under 18 years old is **prohibited** from using tobacco in any form while at camp. Adults who smoke must do so out of sight of any youth members. Smoking is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle. This includes E-cigarettes and Vaping products.
- Scouts are not permitted to roam through campsites during scheduled activities. Scouts are not permitted to leave the boundaries of the Camporee site. No riding in the back of pick-up trucks. All other policies regarding camping at Pipsico Scout Reservation are in effect.

### Uniforms

The Field Uniform (Class A) should be properly worn (shirts buttoned and tucked in) for the following events: check-in, check-out, and campfire. Scouts should wear their Activity Uniform (Class B) for Saturday's competition events. Class B's include: Scout shorts and/or pants (if the youth have them), along with either a unit T-shirt, or other Scouting T-shirt

### **Footwear**

Close-toed shoes or boots are to be worn at all times in order to prevent foot injuries. We insist that everyone wear shoes at all times. Sandals that cover the toes and have heel straps are allowed. Flip-flops are not appropriate footwear at the Camporee and are prohibited.

### **Garbage Disposal**

All refuse and trash will be placed in plastic garbage bags (provided by the unit) and taken with you when you leave camp. Camp dumpsters may be used, located behind the Lion's kitchen, or at front of camp.

### **Latrines/Bathrooms**

Each campsite is equipped with a latrine and flush toilets are located at the Burton Center.

### **Fires & Cooking**

A Scout is careful with fire. All fires must be in either above-the-ground fire barrels or contained in an established fire-ring. All fires must be kept in moderation. Lanterns can be used in the campsites if elevated off of the ground. All units should plan to cook using propane stoves or fully-contained charcoal grills elevated off of the ground or established fire-rings. Dutch oven or charcoal cooking will be allowed if the charcoal is raised off the ground or contained in an established fire-ring or fire barrel. Do not dig into the ground to form fire pits. There is ample wood at the Ax Yard near Site 9 and ample dead wood on the ground around camp, which you are welcome to cut and burn; do not cut any standing trees or saplings, dead or alive. For safety, you should establish a properly marked ax yard. The Camporee Staff will update units on the current fire policy (restrictions) at check-in.

### **Meals**

Meals are the responsibility of each unit and no supplies will be provided by the Camporee Staff.

### **Leave No Trace**

We will be practicing all seven principles of Leave No Trace during the Camporee. Trash receptacles will be provided for campers to discard waste appropriately in the program areas. Campsite trash/garbage should be disposed of by the unit.

### **Water**

Water is available at all campsite latrines and at certain program areas throughout the day. Units must bring their own water containers to transport water to their site for use. Scouts are recommended to carry their own water bottle during Saturday's activities.

### **Taps**

Scouts and adults are asked to observe quiet time after taps. Taps is at 10:30 pm nightly.

### **Changes/Revisions to Leaders' Guide**

Any changes or revisions made to the Camporee Leaders' Guide will be distributed to the units registered. Final event schedules will be distributed at the Friday night Leaders' Meeting.

## Appendix A

### 2018 Three Rivers District Spring Camporee Schedule of Events

#### Friday, April 13, 2018

5:30 PM	Camp opens; Check-in at Burton Center in Camp Lions
9:00 PM – 10:00 PM	Leaders' Meeting and Cracker Barrel – OA Shelter
10:30 PM	TAPS – lights out

#### Saturday, April 14, 2018

7:00 AM	Reveille and Breakfast in campsite
8:15 AM - 8:30 AM	Morning Colors/Opening Ceremony – Awesome Field
8:45 AM – 11:45 AM	*Activities (Campsite Inspection or Unit Competitions)
11:45 AM - 1:15 PM	Lunch in campsite
1:15 PM - 4:15 PM	*Activities (Campsite Inspection or Unit Competitions)
4:30 PM - 6:00 PM	Unit Activity time
6:00 PM - 7:00 PM	Dinner (at your unit)
7:15 PM- 7:30 PM	Evening Colors
8:00 PM – 9:30 PM	Campfire, Skits and Songs
10:30 PM	TAPS – Lights out

#### Sunday, April 2, 2017

7:00 AM	Reveille and Breakfast in campsite
8:00 AM	Scout's Own Service - Chapel
8:30 AM – 9:00 AM	Morning Colors/Closing Ceremony/Awards – Awesome Field
9:45 AM – 11:00 PM	Break Camp/clean-up Campsite/Clean-up Assigned Program Area/Final Campsite Inspection/Check-out at Burton Center
12:00 PM	Camp Closed

Note: Schedule subject to change

\* Activities- Units will be divided by unit number.

A) If your unit number ends with an even number, your campsite inspection will occur in the morning and your unit will complete the unit competitions in the afternoon.

B) If your unit number ends with an odd number, your Unit will complete the unit competitions in the morning and your campsite inspection will occur in the afternoon.

**Appendix B**

**Event Registration Form**

2018 Three Rivers District Spring Camporee  
Pipsico Scout Reservation

“Got Scouting Spirit”  
April 13-15, 2018

Point of Contact: Skip Brady- [febrady@verizon.net](mailto:febrady@verizon.net)

REGISTRATION DEADLINE – March 30, 2018

Registration Date: \_\_\_\_\_

Unit: \_\_\_\_\_

Unit Leader: \_\_\_\_\_

Address \_\_\_\_\_

Phone Number \_\_\_\_\_

Email Address \_\_\_\_\_

Number of Participants			Cost		
Scouts		X	\$17.00	=	
Adults		X	\$17.00	=	
<b>Account Number: 1-6801-823-20      Item: 7801</b>				<b>Total</b>	

Make checks payable to: Tidewater Council, BSA. Write the Account & Item numbers on the check.

**\*\*\*Units attending are expected to help staff Camporee events. Event guidelines will be provided.\*\*\***

**Registration should be done through your Unit account on Tentaroo. Payment can be made through the Scout shop with this form or with a Tentaroo generated invoice.**

**Appendix C**

**Unit Roster**

Unit: \_\_\_\_\_

Unit Leader (On site): \_\_\_\_\_

Contact Cell Number: \_\_\_\_\_

SPL/Youth Leader: \_\_\_\_\_

Patrol Name: \_\_\_\_\_

Patrol Leader: \_\_\_\_\_

Members:

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Patrol Name: \_\_\_\_\_

Patrol Leader: \_\_\_\_\_

Members:

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Patrol Name: \_\_\_\_\_

Patrol Leader: \_\_\_\_\_

Members:

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Unit Adults:

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**Appendix D**

**Campsite Inspection Form**

Campsite \_\_\_\_\_

Unit \_\_\_\_\_

SPL Name \_\_\_\_\_

**NOTE:** 20 points will be deducted automatically for EACH vehicle parked in campsite!

1) Camp Kitchen

- First Aid kit available 1pt
- Dish washing station set up 1pt
- Three wash tubs available 1pt
- Dish soap & sanitizer available 1pt
- Wash rag, sponges, or brushes available 1pt
- Scout accurately answers the following questions:
  - Purpose of each of the wash tubs? 1pt
  - Purpose of the sanitizer? 1pt
  - Proper disposal method of used water? 1pt
  - Describe proper method to wash dishes? 2pts  \_\_\_\_\_

Kitchen Inspection Total Pts.

2) Ax Yard

- Yard properly marked 1pt
- Tools properly stowed 1pt
- Tools are sharp and in good condition 1pt
- Scout has Totin-Chip 1pt
- Scout accurately answers the following questions:
  - Why do Scouts need Totin-Chips? 1pt
  - How many Scouts can be inside yard? 1pt
  - Why do tools need to be stowed? 1pt
  - Why do tools need to be sharp? 1pt
  - What is the purpose of the ax yard? 2pts  \_\_\_\_\_

Ax Yard Inspection Total Pts.

3) Tent Inspection

- Tent is properly pitched 1pt
- Tent is set up in patrol fashion 1pt
- Tent is marked with occupants' names 1pt
- Tent is clean and organized 1pt
- Tent is set up in a safe location 1pt
- Scout accurately answers the following questions:
  - Describe how to pick a safe site location? 1pt
  - Describe how to set up the tent? 1pt

- Describe why a ground cloth is needed? 1pt
- Describe how to care for the tent at home? 2pts  \_\_\_\_\_

Tent Inspection Total Pts.

4) Fire Ring

- Fire ring is clean & organized 1pt
- Water or sand is available at fire ring 1pt
- Fire burning with fire watch or cold out 1pt
- Fire ring clear zone: 10 ft. or more 1pt
- Scout has Firem'n Chit 1pt
- Scout accurately answers the following questions:
  - Why do Scouts need Firem'n Chit? 1pt
  - Why do you need sand or water? 1pt
  - What is the purpose of a clear zone? 1pt
  - Why does a fire need to cold out? 2pts  \_\_\_\_\_

Fire Ring Inspection Total Pts.

5) Camp Gadget

- Unit has constructed a camp gadget 2pts
- Gadget is unique and not a gateway 2pts
- Gadget has a useful purpose 2pts
- Gadget is constructed using natural materials 2pts
- Gadget is constructed using 10 or more lashings 2pts  \_\_\_\_\_

Camp Gadget Total Pts.

Sub-Total for Campsite Inspection: \_\_\_\_\_

Total Points for Camp Inspection: \_\_\_\_\_

Camp Inspector's Name: \_\_\_\_\_

Camp Inspection

Notes: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Bonus Points Awarded: \_\_\_\_\_

Reason for Bonus Points: \_\_\_\_\_  
 \_\_\_\_\_

**Appendix E**

**Unit Competition Score Sheet**

Unit: \_\_\_\_\_

SPL Name: \_\_\_\_\_

**1) Shelter Building Challenge**

- Each Unit will be given the raw materials to build a shelter that can be used while camping. The specific type of shelter could be a lean-to, a wall tent, a pup tent, a canopy or a dinner fly. The Scouts will be judged on the following criteria:
  - Use of Scout skills 2pts
  - Unit uses teamwork in the construction 2pts
  - Unit uses good communication skills 2pts
  - Shelter fulfills required need and is safe to use 2pts
  - Shelter is built in required time 2pts

Total points: \_\_\_\_\_

**2) First Aid Challenge**

- Each Unit will be presented with a simulated injury to a member of their Unit. The Unit needs to use their First Aid knowledge and Scout skills to complete the challenge. The 'injured' Scout needs to be evaluated, treated, and then transported to safety. The Scouts will be judged on the following criteria:
  - Use of Scout skills 2pts
  - Use of First-Aid knowledge 2pts
  - Unit uses teamwork in the challenge 2pts
  - Unit uses good communication skills 2pts
  - 'Injured' Scout treated in required time 2pts

Total Points: \_\_\_\_\_

**3) Flag Challenge**

- Each Unit will use their flag-handling skills during this challenge. Each Unit will be given different sized flags to fold. The Scouts will be judged on the following criteria:
  - Use of Scout skills 2pts
  - Unit uses teamwork in the competition 2pts
  - Unit uses good communication skills 2pts
  - All flags are folded properly 2pts
  - All flags are shown proper respect 2pts

Total Points: \_\_\_\_\_

4) Team Work and Communication Challenge

- Each Unit will participate in a team challenge in which oral communication and listening skills are put to the test. Each Unit will be given a task in which they must work as a team and communicate effectively to complete a specific obstacle course. The Scouts will be judged on the following criteria:

- Use of the Scout Law during the challenge 2pts
- Unit uses good teamwork during the challenge 2pts
- Unit uses good leadership skills during challenge 2pts
- Unit uses good listening skills during challenge 2pts
- Unit completes course in required time 2 pts

Total Points: \_\_\_\_\_

5) "What's wrong with this picture?" Challenge

- Each Unit will visit a simulated campsite and have the opportunity to visually inspect the site. Each Unit needs to determine what is wrong with the condition of the 'Non-Scout like' campsite. The unit members need to work together to document the items that are not correct.

- Unit develops a plan to find the problems 2 pts
- Unit uses teamwork during the challenge 2 pts
- Unit uses communication skills during challenge 2 pts
- Unit identifies problems at the site 2 pts
- Unit correctly identifies how to correct problems 2 pts

Total Points: \_\_\_\_\_

6) Sub-Total for Unit Competition: \_\_\_\_\_ Bonus Points: \_\_\_\_\_

7) Total Points for Competition: \_\_\_\_\_

8) Bonus Points Awarded: \_\_\_\_\_

9) Reason for Bonus Points: \_\_\_\_\_

**Appendix F**

**Skit/Song Request Form**

Unit \_\_\_\_\_

Patrol Name \_\_\_\_\_

Name of Skit/Song \_\_\_\_\_

Brief Description \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Unit Leader's Approval \_\_\_\_\_

Form must be completed in full and turned in to Camporee Staff at Burton Center by Saturday, April 14, 2018 no later than 1:00 PM.

**Appendix G**

**Traveling Trophy Criteria**

Unit: \_\_\_\_\_

Unit Leader (Onsite): \_\_\_\_\_

SPL/Youth Leader: \_\_\_\_\_

Contact Cell Number: \_\_\_\_\_

<b><u>CATEGORY</u></b>	<b><u>MAX POINTS</u></b>	<b><u>POINTS AWARDED</u></b>
<b>VOLUNTEERING FOR CAMPOREE</b> Unit must volunteer to provide and run a contest by Friday evening Leaders' Meeting.	<b>20</b>	_____
<b>EVENT PARTICIPATION</b> For Units with multiple youth teams, the scores will be averaged.	<b>0-100</b>	_____
<b>SKIT/SONG CAMPFIRE PARTICIPATION</b> Unit must submit a skit/song registration form by the time designated, and it must be no more than 5 minutes long. The skit/song must be of good taste. Skits/songs will be judged by the Camporee Staff.	<b>10-50</b>	_____
<b>CAMPSITE INSPECTION</b> Inspections will be conducted by the campsite inspection team. Collectively, they will inspect every site. They will complete an inspection sheet for every Unit. The inspections will follow the criteria established by the Appendix D Campsite Inspection checklist.	<b>0-100+</b>	_____
<b>UNIT COMPETITION</b> Each Unit will compete in challenges to test their Basic Scout Skills, Communication, and Teamwork abilities. Each Unit will be assessed on their ability to successfully complete the challenges. The points will be assessed by the criteria listed in Appendix E.	<b>0-100+</b>	_____
<b>SCOUT SPIRIT</b> This will be based on Scouts' uniform appearance, enthusiasm, compliance, helpfulness, manners, and overall attitude, etc... as judged by the Commissioners/Staff present.	<b>0-100</b>	_____