

2016 Three Rivers District Fall Camporee Leaders Guide Pipsico Scout Reservation Camp Lions

"The Next Cast Iron Chef"

September 30 – October 2, 2016

Camporee Staff

Camporee Co-ChairmanDoug HankinsCamporee Co-ChairmanMichael QuallsWebelosree ChairmanChristian Tynch

Health & Safety Chairman Eric Hoyt

Activities Coordinator Larry Sechtman Activities Coordinator Chip Emler

Event Details

Date: September 30 – October 2, 2016

Location: Pipsico Scout Reservation, Camp Lions

57 Pipsico Rd, Spring Grove, VA 23881

Cost: Youth & Adult - \$17/person

Register by September 24, 2016

No on-site registration will be accepted

Theme: 'The Next Cast Iron Chef'

General Activity Summary

Scouts attending will spend the day learning about food handling techniques, food service and culinary careers, nutrition and labeling, menu planning, and will be able to hone their knife skills. Patrols will need to put these skills to the test during inter-patrol competitions, relay races, and 'Survivor' style challenges. The culmination of the Camporee will be the **Cast Iron Showdown**, where a team of Scouts from each Troop will be given a <u>mystery basket</u> of ingredients and will need to prepare a delicious meal for our panel of esteemed judges. The team with the best dish will be crowned **Cast Iron Chef**.

We will also be having a food drive to collect for the local food bank and ask that every person attending bring a non-perishable food item for donation. The Troop with the most donations will win a special award.

Activity Details

Food Service Careers – Students from the local culinary school will be on site to conduct multiple demonstrations and discuss food service related careers.

Food Hunger – Scouts will learn about food hunger and ways that this effects millions of people around the world.

Nutrition & Food Labeling Survivor Race – Scouts will learn about proper nutrition and food labeling. They will then participate in a relay 'Survivor' style competition that will involve aspects of proper nutrition guidelines and food labeling.

Food Handling & Safety Challenges – Scouts will be given instruction in proper food handling and safety procedures and will compete in challenges to test this knowledge.

Menu Planning Challenges – Scouts will compete to plan menus that meet nutritional guidelines, and will need to plan shopping lists.

Cooking Basics Challenges – Scouts will learn about the basics of cooking and will use these skills in competition with other patrols.

Right Price? Game Show

Scouts will be presented with food items and will be asked to guess the cost of the item, as well as learn about bargain and comparison shopping between brands. Troops will be given tickets at check-in and Scouts will be called upon at random to compete. The game show will be at 7:00PM on Saturday evening in the OA Shelter.

Cast Iron Showdown

Each unit will be provided a mystery basket containing a protein, starch, and vegetable. Units will be responsible for bringing any other supplemental ingredients or spices that may be desired. Units will have two hours to prepare a meal w/ presentation plate for judging. There will be one team per Unit, which must consist of only youth. Units are responsible for selecting their own teams. Teams will need to pick up their mystery basket by 4PM on Saturday at the Burton Center (bring cooler w/Ice). All cooking will need to be done in the campsite, which means that Units will need to provide their own cooking equipment. At least one piece of Cast Iron must be used in the cooking process. Meals must be delivered to the judges at the OA Shelter by 6:00PM on Saturday for judging. Judging criteria include creativity, use of ingredients, taste, preparation, and presentation. Teams are required to only use the mystery ingredients, but can do more, as long as the mystery ingredients are utilized.

Food Drive

Units are asked to bring non-perishable food items for donation to the local food bank. Items will be collected at Check-in. Units with the most food donated will receive a special award.

Cooking Merit Badge

Many of the activities being conducted at the Camporee will satisfy requirements for the Cooking Merit Badge. Upon Check-out, Units will be given a list of the requirements covered throughout the Camporee.

Patrols/Crews

The Camporee will use the patrol method. Scouts (including Venturers) should be organized into patrols/crews of approximately six to eight youth each (if possible). These patrols/crews will be the Scout teams competing in the contests, and need to be provided on the Unit Roster at registration. These teams may be different from your regular patrol structure.

Registration

All unit registrations, rosters, and payment <u>must</u> be turned in to the Council Service Center on or before September 24, 2016. Individual registrations will not be accepted at the Council Service Center. Camporee staff will not be accepting registration materials directly. Registrations submitted after September 24, 2016 must be approved by the Camporee Staff. Please use the attached Camporee Registration Form (Appendix B) and Unit Roster (Appendix C) when submitting registration. Day-of-event or on-site registrations will not be accepted. For registration questions, contact Michael Qualls, <u>quallsmd@gmail.com</u> or 757-560-9902.

Campsite Assignments

The Camporee Registrar/Campsite Assignment team will assign campsites based on registration date and the size of the unit. More than one unit may be assigned to a campsite.

Preparation for Arrival

Please review the administrative procedures and the program health/safety/security needs of both the Camporee and your unit, well in advance, to ensure participant understanding. Please ensure that all participants are registered Scouts, registered adult leaders, or parents/guardians. Please ensure all attending adult leaders are up-to-date with their Youth Protection training. Please ensure that you have and bring all the necessary permission slips, medical forms, medications, and unit roster.

Check-in

Check-in will begin at 5:30PM. Please do not arrive early. All units must check-in at the Burton Center and receive their campsite assignment prior to entering the camp area. Check-in packets will be distributed to each unit upon arriving at camp. During check-in, units need to verify their Unit Roster (Appendix C) and be prepared to update this roster if changes have been made. Any final changes are due at the Friday evening leader's meeting at the latest.

Units will be required to attend the leader's meeting on Friday evening. Units should send at least one adult and two youth.

Medical

It is the unit leader's responsibility to make sure each participant has an Annual Health and Medical Record, Sections A & B needed only, and current unit provided Activity Permission Slip. The Camporee staff will only verify that these forms are in the possession of the unit leader. Individuals without medical forms will not be allowed to stay. All medications, including over the counter and prescription medications that are brought to camp, are to be the responsibility

of the unit leader. The Health Lodge will be manned by our Health & Safety Chairman, Eric Hoyt, for the Camporee weekend.

Parking

Please park ONLY in designated areas at the Burton Center parking lot or overflow lots (the field by the climbing tower). Parking alongside or on roads is not permitted, as the roads must remain clear for emergency vehicle access. Each unit may only have one vehicle at a time drive into camp to the campsite area, via the existing dirt/gravel access roads, to drop off gear. Driving inside the campsites is not permitted. Trailers, however, may be parked in the unit campsites for the duration of the Camporee. Otherwise, NO vehicles will be allowed to remain in camp after unloading gear. The only vehicles permitted in camp are the medic, essential staff to transport needed items to their program area, and people with special needs (coordinated with Camporee Chairman).

Leaders Meeting

We will have a Leader's Meeting and Cracker Barrel on Friday night. Each unit needs to send two youth (an SPL or other youth leaders), and one adult leader to the Leader's Meeting. The meeting will take place at the OA Shelter at 9:00PM on Friday night. There will be a Cracker Barrel for all staff and unit leaders directly following the Leaders Meeting on Friday night.

Visitors

Visitors and families are welcome and encouraged to visit the Camporee on Saturday and welcome to stay throughout the day and campfire. Visitors must depart camp following the campfire. All visitors must check-in on Saturday at the Burton Center.

Campsite Inspections

Campsite inspections will be conducted on Saturday. Emphasis will be placed on the following criteria: Cleanliness, Safety, Low Impact Camping, Patriotism, and Pioneering. Additionally, a final campsite inspection will need to be performed for cleanliness before units check-out on Sunday. Additional Information can be found in Appendix D.

Webelosree

Please refer to the Webelosree Leaders Guide for specific questions regarding the event. Webelos are welcome to visit the Camporee activities and stay for the Campfire, under supervision of their Den/Pack. However, per Guide to Safe Scouting, Webelos are only allowed to visit Camporees; Webelos are not allowed to participate in Camporee activities, nor are they allowed to camp with the Boy Scout or Venturing units at Camporees.

Campfire

All units are asked to attend the Saturday evening campfire. Webelos will also be invited. It is encouraged that all units provide a skit or song for the campfire. Skit proposals (Appendix E) will need to be turned in at the Burton Center by end 3:30PM on Saturday.

Awards

Camporee Patch – A patch will be distributed to recognize all Scouts and Adults who have qualified or participated in the Camporee. One patch per paid Scout or Adult is included in the registration fee.

Unit Ribbons – A ribbon will be presented to each Unit to recognize its participation at the Camporee.

Contests – Recognition will be given to Scout teams based on their contest scores, as determined by the Activities Coordinators. Awards will be announced at Sunday Morning Colors.

Cast Iron Showdown – Recognition will be given to the Troop who's Scouts compete in the Cast Iron Showdown. Awards will be given for 1st, 2nd, and 3rd places. Awards will be announced at Sunday Morning Colors.

Three Rivers District Camporee Traveling Trophy – The Three Rivers District Camporee traveling trophy will be presented to a unit based on: timeliness of volunteering to help with Camporee, promptness of registration, participation and skill in all the Camporee activities and contests, preparation and care of their campsite, displaying Scout Spirit, and demonstrating the best conduct becoming of a Boy Scouts of America unit by proper wearing of uniforms, being enthusiastic, cooperative, helpful, and respectful. See Appendix F for criteria.

Scout's Own Service

The non-denominational Scouts' Own worship service will be held at 8:00AM Sunday in the Chapel. All Scouts and adults are encouraged to attend.

Clean-up & Check-out

All units are expected to clean their campsite area and latrine. Additionally, all units will be assigned a program area to help clean.

Prior to departure, units are to notify the campsite inspection team at the Burton Center they are ready for check inspection and bring with them the "Camporee Check-out Campsite Checklist" and evaluation sheets. Once campsites are inspected and approved, units will receive their check-out package with participant patches and ribbon. Please do not leave camp before your site has been inspected.

First Aid

Units are expected to provide their own first aid for minor problems. For more serious problems or injuries, notify the Health & Safety Chairman. The Health Lodge will be staffed during Camporee.

Emergency Situations

In the event of an emergency situation during the Camporee (extreme weather, lost Scout, etc...), the Camporee staff will utilize the siren located at the Burton Center. If the siren is heard, all campers should immediately report to the field in front of the flag poles by the Dining Hall for a head-count by their units. Units will notify the Camporee Staff if they are missing any youth, and emergency measures will be taken from there. In the case of extreme weather, the Dining Hall porch and OA Shelter will be used as a shelter. The siren will be tested during the opening ceremony on Saturday morning.

Inclement Weather

Be Prepared. There is no rain date for the Camporee. All units should prepare for foul weather.

Guide to Safe Scouting

Follow Guide to Safe Scouting guidelines at all times.

Leadership

Two registered adult leaders, or one registered leader and a parent of a participating Scout or other adult, one of whom must be 21 years of age or older, are required for all trips and outings. There are a few instances, such as patrol activities, when the presence of adult leaders is not required and adult leadership may be limited to training and guidance of the patrol leadership. With the proper training, guidance, and approval by the unit leaders, the patrol can conduct day hikes and service projects. Appropriate adult leadership must be present for all overnight Scouting activities; coed overnight activities—even those including parent and child—require male and female adult leaders, both of whom must be 21 years of age or older, and one of whom must be a registered member of the Boy Scouts of America (BSA). The chartered organization is responsible for ensuring that sufficient leadership is provided for all activities.

Off Limit Areas

The following areas are off limits during the Camporee.

- Central Showers/Bathrooms are closed for the season
- Waterfront Area These are not program areas; Units must provide leadership if walking the lake or James river
- Cliffs
- Ranger's home & Gregson building
- Maintenance areas
- Camp staff living areas
- Dining hall
- Any other areas not being utilized for Camporee activities.

General Restrictions

• Sheath knives, fireworks, pets, personal firearms, personal ammunition, personal bows/arrows, alcohol, and illegal drugs are prohibited in camp.

- Electronic games, radios, walkie-talkies, TV's and tape/CD/DVD/MP3 players, etc. are not permitted.
- Smoking Anyone under 18 years old is prohibited from using tobacco in any form while at camp. Adults who smoke must do so out of sight of any youth members. Smoking is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle.
- Scouts are not permitted to roam through campsites during scheduled activities.
- Scouts are not permitted to leave the boundaries of the Camporee site.
- No riding in the back of pick-up trucks.
- All other policies regarding camping at Pipsico Scout Reservation are in effect.

Uniforms

Be sure to travel in your Field Uniform (Class A) and have Scouts in full uniform (properly worn - shirts buttoned and tucked in) for the following events: check-in, check-out, and campfire. Throughout the day, Scouts should wear their Activity Uniform (Class B) which, for this event, should include: Scout shorts and/or pants (if the youth have them), along with either a unit T-shirt, other Scouting T-shirt or plain T-shirt.

Footwear

Closed toed shoes or boots are to be worn at all times in order to prevent foot injuries. We insist that everyone wear shoes at all times. Sandals that cover the toes and have heel straps are allowed. Flip-flops are not appropriate footwear at the Camporee and are prohibited.

Garbage Disposal

All refuse and trash will be placed in plastic garbage bags (provided by the unit) and taken with you when you leave camp.

Latrines/Bathrooms

Each campsite is equipped with a latrine for Scout use. Bathrooms in the Burton Center are offlimits to youth, and are for adults and staff 18+.

Fires & Cooking

A Scout is careful with fire. All fires must be in either above the ground fire barrels or contained in an established fire-ring. All fires must be kept in moderation. Lanterns can be used in the campsites if elevated off of the ground. All units should plan to cook using propane stoves or fully contained charcoal grills elevated off of the ground or established fire-rings. Dutch oven or charcoal cooking will be allowed if the charcoal is raised off the ground or contained in an established fire-ring or fire barrel. Do not dig into the ground to form fire pits. There is ample dead wood on the ground around camp, which you are welcome to cut and burn; do not cut any standing trees or saplings, dead or alive. For safety, you should establish a properly marked

ax yard. The Camporee staff will update units on the current fire policy (restrictions) at checkin.

Meals are to be done in camp by the unit. The Cast Iron Showdown is a competition between units and is not a replacement for dinner or another meal.

Leave No Trace

We will be practicing all seven principles of leave no trace during the Camporee. Trash receptacles will be provided for campers to discard waste appropriately in the program areas. Campsite trash/garbage should be disposed of by the unit.

Water:

Water is available at all campsite latrines and will be at certain program areas throughout the day. Units must bring their own water containers to transport water to their site for use. Scouts are recommended to carry their own water bottle during Saturday's activities.

Taps:

Scouts and adults are asked to observe quiet time after taps. Taps is at 11:00PM nightly.

Changes/Revisions to Leaders Guide

Any changes or revisions made to the Camporee Leaders Guide will be distributed to the units registered. Final event schedules will be distributed at the Friday night Leaders Meeting.

Have questions after reading through the entire Leaders Guide? Contact

Doug Hankins – <u>doughankins@cox.net</u> Michael Qualls – <u>quallsmd@gmail.com</u>

Appendix A

2016 Three Rivers District Fall Camporee Schedule of Events

Friday September 30, 2016

5:30 PM Camp opens Check-in at Burton Center in Camp Lions

5:00 PM – 9:00 PM Arrive & set-up Camp

9:00 PM - 10:00 PM Leaders Meeting and Cracker Barrel - OA Shelter

11:00 PM TAPS – lights out

Saturday October 1, 2016

7:00 AM Reveille

8:30 AM – 8:45 AM Morning Colors/Opening Ceremony – Awesome Field

9:00 AM – 11:30 PM Activities

11:30 PM – 12:30 PM Lunch (at your unit)

1:00 PM - 3:00 PM Activities

Skit proposals are due to Camporee staff at Burton Center by 1:00 PM

4:00 PM – 6:00 PM Cast Iron Showdown (units pick up mystery basket at Burton

Center by 4PM)

5:30 PM - 7:30 PM Dinner (at your unit)

All scored event sheets due at Burton Center by 6:00 PM

6:00 PM Cast Iron Showdown entries due at OA Shelter

7:00 PM Right Price? Game Show at OA Shelter

8:30 PM – 9:30 PM Campfire, Skits and Songs

11:00 PM TAPS – Lights out

Sunday October 2, 2016

7:00 AM Reveille

8:00 AM Scout's Own Service - Chapel

8:30 AM – 9:00 AM Morning Colors/Closing Ceremony/Awards – Awesome Field 9:45 AM – 11:00 PM Break Camp/Clean-up Campsite/Clean-up Assigned Program

Area/Final Campsite Inspection/Check-out at Burton Center

12:00 PM Camp Closed

Note: Schedule subject to change

Appendix B Event Registration Form

2016 Three Rivers District Fall Camporee Pipsico Scout Reservation

"The NEXT Cast Iron Chef" September 30 – October 2, 2016

	Doug Hankins – <u>doughankins@cox.net</u> Michael Qualls – <u>quallsmd@gmail.com</u>	
REGISTRATION DEADLIN	IE – September 24, 2016	
Registration Date:		
Unit:		
Unit Leader:		
Address		
Phone Number		·
Email Address		

Number of			Cost		
Scouts		Х	\$17.00	=	
Adults		Х	\$17.00	=	
Account Number: 1-6801-822-20 Item: 7306				Total	

Make checks payable to Tidewater Council, BSA. Make sure above Account & Item numbers are written on the check.

^{***}Units attending will be expected to help staff Camporee events. Event guidelines will be provided by the host unit.***

Unit Roster Unit _____ Unit Leader (Onsite) SPL/Youth Leader _____ Contact Cell Number _____ Patrol Name _____ Patrol Name _____ Patrol Leader _____ Patrol Leader _____ Members: Members: Patrol Name _____ Patrol Name _____ Patrol Leader _____ Patrol Leader _____ Members: Members: **Unit Adults**

Appendix C

Appendix D Campsite Inspection Form

Campsite	 		
Unit			

Unit INSPE	CTION CATEGORY	MAX <u>POINTS</u>	POINTS AWARDED
1.	Flags displayed	5	
2.	First aid kit in a central location and clearly marked	5	
3.	Fire circle clear 10 foot radius	5	
4.	Water or sand on hand to extinguish fire	5	
5.	Fire either out or being monitored	5	
6.	Any wood cutting tools properly stored in an ax yard	5	
	constructed by the Unit, or no wood cutting tools present or used		
7.	Cooking gear cleaned and stored	5	
8.	Food properly stored	5	
9.	Minimum of 2 gallons cooking/drinking water present	5	
10.	Garbage bag available and no more than 3/4 full	5	
11.	No litter in campsite	5	
12.	Latrines cleaned	5	
13.	Natural camp cover except in campfire area	5	
14.	Duty roster posted	2.5	
15.	Unit number on duty roster	2.5	
16.	Patrol name on duty roster	2.5	
17.	Tents set up in patrol fashion	2.5	
18.	Tents properly pitched	2.5	
19.	Tent occupants identified	2.5	
20.	Tents at least 10 feet from the fire circle	5	
21.	All personal & patrol equipment properly stored	5	
22.	Useful and creative camp gadgets present	5	
23.	Gateway	5	
	TOTA	L 100	
Bonus	Points for:		

TOTAL

Three Rivers Fall Camporee 2016

Appendix E Skit/Song Request Form	n				
Unit _		 	 		
Patrol Name	· · · · · · · · · · · · · · · · · · ·	 	 		
Name of Skit/Song _		 	 		
Brief Description _					
Unit Leader's Approval		 			

Form must be completed in full and turned in to Camporee staff at Burton Center by Saturday, October 1, 2016 no later than 1:00 PM.

Appendix F		
Traveling Trophy Criteria		
Unit		
Unit Leader (Onsite) SPL/Youth L Contact Cell Number	eader	
CATEGORY	MAX <u>POINTS</u>	POINTS <u>AWARDED</u>
VOLUNTEERING FOR CAMPOREE Unit must volunteer to provide and run a contest by Friday evenin	20 g Leaders Meet	ting.
SERVICE PROJECT PARTICIPATION Unit must check-in their donations with the upon Camporee check	20 :-in.	
EVENT PARTICIPATION (See Event Score cards) For Units with multiple youth teams, the scores will be averaged.	0-100	
SKIT/SONG CAMPFIRE PARTICIPATION Unit must submit a skit/song registration form by the time designs 5 minutes long. The skit/song must be of good taste. Skits/songs v Staff.		
CAST IRON SHOWDOWN Unit must check-in their dish with the showdown judges.	10-50	
CAMPSITE INSPECTION Inspections will be conducted by the campsite inspection team. Cosite. They will complete an inspection sheet for every unit. The in established by the Appendix D Campsite Inspection checklist.		
SCOUT SPIRIT This will be based on Scouts' uniform appearance, enthusiasm, cor and overall attitude, etc as judged by the Commissioners/Staff process.		ulness, manners,