

**Three Rivers District
Fall 2012 Camporee**



**Leaders Guide
October 12-14, 2012
Camp Lions, Pipsico Scout Reservation**

The Three Rivers District Fall Camporee will be held at Camp Lions, Pipsico Scout Reservation, on October 12-14, 2012.

Camporee Staff:

Co-Chairmen	Rick Kaser
	Mike Qualls
Senior Advisors	Willie Adams/Jim Wheaton
District Advisor	Mike Qualls
Registrar	Sherry Morrison
General Admin	Andrea Tolk
First Aid	Matt McLean/John Palmer
Safety/Security	Dave Milot
Scout Skill Event Coordinators	Jeanne Higgins/Shawn O'Keefe
Game/Vendor Event Coordinator	Rick Campbell
Facility & Utility Management/Coordination	Don Landle
Campsite Inspection	Crew 824
Chaplain	
SPL	Aaron Decker
ASPLs	Wil Wheaton, Shawn Bottum
Campfire Construction	OA - Merrimac and E. River Chapters
Campfire Program	SPL/ASPL

Location:

The 2012 Fall Camporee will take place at Camp Lions, Pipsico Scout Reservation. The address to Pipsico Scout Reservation is:¹

57 Pipsico Road
Spring Grove, VA 23881

Important Dates:

August 15, 2012 – Early Bird Registration Begins

September 15, 2012 – Early Bird Registration Ends (Registrations after this date will be subject to late registration cost)

October 4, 2012 – All Registration Ends (Registrations will not be accepted after this date)

October 12, 2012 – Camporee Begins

¹ At the time of publishing, PIPSICO is the site for the Fall Camporee. The Camporee staff is negotiating with Tidewater Community College to use the campus property in Suffolk near the I-664 Bridge. If we use TCC Campus, an addendum to this leader guide will be published.

Cost:

Before September 15, 2012:	\$11 per scout/adult
After September 15, 2012:	\$16 per scout/adult

Agenda

See Appendix A for the weekend agenda.

Registration:

All Unit registrations and payment must be turned in to the Council Service Center by September 15, 2012, in order to qualify for early registration. Individual registrations will not be accepted at the Service Center. Camporee staff will not be accepting registration forms. Registrations submitted after September 15, 2012 will be accepted as late registrations, and the late registration cost will apply. Final registration is due by October 4, 2012. Please use the attached Camporee Registration Form (Appendix B) when submitting registration. Day-of-event or on-site registrations will not be accepted. For registration questions, contact Sherry Morrison sherrbear@gmail.com or (757) 803-4015.

Events:

All units attending will be expected to assist in running an event, station, or assist in some management at the Camporee. Choices include:

- Events 1 thru 4 listed in Appendix E.
- Tug-of-War Competition
- Dodge-ball Competition
- Communications (radios)
- Sound and Lights for Saturday Campfire
- Parking Assistance on Friday Night

Units will need to submit their choice with their registration packets. Units will not be considered 'Registered' until they have chosen an event or task to assist with.

Before Arrival:

Please review the check-in procedures, program, and security needs of both the Camporee and your unit, well in advance, to ensure participant understanding. Please make sure that all participants are registered scouts and all attending leaders are up-to-date with their Youth Protection training.

Check-In:

Check-in will begin at 5 p.m. Please do not arrive early. All units must check-in at the Grayson Center and receive their campsite assignment prior to entering the camp area. Check-in packets will be distributed to each unit upon arriving at camp. Units will be required to attend the leader's meeting on Friday evening, will need to present a completed copy of the Unit Roster (Appendix C), and be prepared to update its registration form. Computer generated rosters are acceptable as long as they contain similar information.

Parking:

Please park only in designated areas at the Burton Center parking lot. PLEASE DON'T DRIVE INTO CAMPSITES! Instead, park on the road and walk your gear into your campsite. Cars make terrible ruts (especially after all the rain we've had), that are tripping hazards and they damage tree roots. ABSOLUTELY DON'T DRIVE ON THE GRASSY AREAS! They are septic drain-fields or play areas for Scouts. Drain-fields are very expensive to replace if crushed and ruts in a sports fields and play areas cause twisted ankles. No vehicles will be allowed to remain in-camp after unloading gear. Each unit may only have one vehicle in-camp at a time. Trailers may remain in the unit camp sites for the duration of the Camporee. The only vehicles permitted in camp are the medic, essential staff to transport needed items to their program area, and people with special needs (coordinated with Camporee Chairmen).

Medical Forms:

It is the Unit Leader's responsibility to make sure each participant has an Annual Health and Medical Record, Sections A & B only, and current Activity Permission Slip. The Camporee staff will only verify that these forms are in the possession of the Unit Leader. Individuals without medical forms will not be allowed to stay. All medications – including over the counter and prescription medications – that are brought to camp are to be the responsibility of the unit leader.

Troop Roster:

The Camporee will use the patrol method. Scouts should be organized into patrols of approximately six to eight boys each, and provide that information with the 2012 Camporee registration. In the event that a patrol roster has changed, please be prepared to provide two copies of the new patrol roster, to the staff at the Check-In table upon arrival. It is recommended that patrols have a patrol name, patrol yell and patrol flag. These patrols may be different from your regular patrol structure. Smaller Troops may organize into smaller patrols and appropriate adjustments will be made based upon need for activities and events, etc.

Leaders Meetings / Cracker Barrel:

We will have a Leader's Meetings on Friday and Saturday Nights. Each unit has to send an SPL or youth leader and two adult leaders to the Leader's Meeting. The meetings will take place at the OA Shelter at 9:00PM on Friday Night and 15 minutes following the Campfire on Saturday Night. There will be a Cracker Barrel for all staff and unit representatives directly following the Leaders Meeting on Friday night.

Visitors:

Visitors and families are welcome and encouraged to visit the Camporee on Saturday through the end of the Campfire. Visitors have to depart camp following the campfire. All visitors must check-in at the Burton Center.

Webelos:

The Three Rivers District WEBELOSREE is being held in conjunction with the Camporee this year. Programs have been intertwined to ensure Webelos are afforded the opportunity to visit and observe troops during the afternoon and before the campfire. This will allow Webelos to complete one of the requirements for the Arrow of Light Award as well as observe your troop in operation.

Campsite Assignments:

The Camporee registrar will assign campsites based on registration date and the size of the unit. More than one unit may be assigned to a campsite.

Check-Out:

Troops are to notify the Campsite Inspection staff member to arrange to have their campsite inspected prior to departing camp. Please do not leave camp before your site has been inspected.

Adult Leadership:

Each unit must have two adults in camp at all times. (One registered 21+ years old with current Youth Protection Training (YPT) and the other 18+ years old, in accordance with BSA's Guide To Safe Scouting policy on "Two Deep Leadership".)

Respect of Privacy:

In accordance with BSA's Guide to Safe Scouting, adult leaders must respect the privacy of youth members in all situations. Adults must also protect their own privacy in similar situations. When camping, no youth is permitted to sleep in the tent of an adult other than his own parent or guardian.

Youth Protection:

Please report any youth protection guideline violations or suspected abuse to the Camporee Staff, immediately.

Uniforms:

Be sure to travel in your Field Uniform (old Class A) and have Scouts in full uniform for the following events: check-in, check-out, and campfire. Throughout the day, encourage Scouts to wear their Activity Uniform (old Class B) which, for this event should include: Scout shorts and/or pants (if the youth have them) along with either a unit T-shirt or other Scouting T-shirt.

Footwear:

Closed toed shoes or boots are to be worn at all times in order to prevent foot injuries. We insist that everyone wear shoes at all times. Sandals that cover the toes and have heel straps are allowed. Flip-flops are not appropriate footwear at the Camporee and prohibited.

First Aid:

Troops and Patrols are expected to provide their own first aid for minor problems. For more serious problems or injuries, notify the Camporee Medic.

Emergency Situations:

In the event of an emergency situation during the Camporee (extreme weather, lost scout, etc.), the Camporee Staff will utilize the siren located at the Burton Center. If the siren is heard, all campers should immediately report to the field in front of the Dining Hall for a head-count by their units. Units will notify the SPL if they are missing any youth and emergency measures will be taken from there. In the case of extreme weather, the Dining Hall will be used as a shelter. The siren will be tested during the opening ceremony on Saturday morning.

Worship Service:

Non-denominational Scout's Own worship services will be held at 9:00 AM Sunday in the OA Shelter. All Scouts and Scouters are encouraged to attend.

Garbage Disposal:

All refuse and trash will be placed in plastic garbage bags (provided by the unit) and taken with you when you leave camp.

Bathrooms:

Each campsite is equipped with a latrine for scout use. Bathrooms in the Burton Center and other buildings are off-limits to youth and are for adults and staff 18+.

Fires & Cooking:

A Scout is careful with fire. Fires must be in established campfire rings and all fires must be of moderation. Lanterns can be used in the campsites if elevated off of the ground. All units should plan to cook using propane/liquid fuel stoves or fully contained charcoal grills. Dutch oven or charcoal cooking will be allowed near the campsites in designated areas. The Camporee Staff will update units on the current fire policy (restrictions) at check-in.

Leave No Trace:

We will be practicing all 7 principles of leave no trace during the Camporee. Trash receptacles will be provided for campers to discard waste appropriately.

Closing Campfire:

All patrols and units are required to attend the Saturday evening campfire. Webelos will join the Scouts. It is encouraged that all units provide a skit for the campfire. Skit proposals (Appendix D) will need to be turned in to the event SPL prior to dinner on Saturday evening.

Water:

Water is available at all campsite latrines and will be at certain program areas as well throughout the day. Scouts are recommended to carry their own water bottle during Saturday's activities.

Taps:

Scouts and Scouters are asked to observe quiet time after taps. Taps is at 11:00PM nightly.

Participant Performance:

All Scouts and Scouters will be expected to live up to the Scout Oath and Law at all times. Due to the safety requirements for some of the activities and events, Scouts must be

prepared to act accordingly and to follow specific instructions. Failure to act in an appropriate manner will lead to immediate removal from the activity or the Camporee.

Off-Limit Areas:

The following areas are off limits, unless with an authorized group:

- Waterfront Area – Both the Lake and River
- Staff Center and Staff Cabins
- Dining Hall
- Climbing Tower
- All other areas as posted

Campsite Inspections:

The emphasis will be placed on:

- CLEANLINESS and LOW IMPACT CAMPING. Leave No Trace will apply.
- PATRIOTISM. Display of Troop and American Flag
- Pioneered campsite gate: made from natural material (no wood poles purchased from hardware store) and rope. Gate must be assembled on site and by First Class and below Scouts.

General Notes:

- Sheath knives, fireworks, pets, firearms, electronic games, radios, walkie-talkies, TV's and tape/CD/DVD/MP3 players are NOT permitted.
- Scouts are not permitted to roam through campsites during scheduled activities.
- Scouts are not permitted to leave the boundaries of the Camporee site.
- Inclement Weather: Be Prepared. There is no rain date for the Camporee. All units should prepare for foul weather. The Dining Hall will be used as an emergency shelter, if needed.
- The cutting of live trees is NOT permitted.
- No riding in the back of pick-up trucks.
- Please refer to The Guide to Safe Scouting for other rules and regulations.
- The buddy system is in place at all times.

Event Overview: See Appendix E.

Camporee theme will be *“Scouting Skills– Then and Now”*. The events are particularly designed to give scouts a sense of how scout skills have changed since Baden Powell’s time.

In the afternoon, representatives from local camping, hiking, fishing, and watersport outlets will be on site to display and answer questions about camp gear. This is a great opportunity to see what is new and what Scouts may want to save up to purchase.

Also during the afternoon, troops can participate in a tug-of-war and dodge ball competition. Details on sign-up and numbers allowed will be discussed at the leader’s meeting on Friday night.

Training:

The Three Rivers District will conduct an Introduction to Outdoor Leader Skills (IOLS) course for adult leaders during the Camporee starting Friday night and concluding prior to dinner on Saturday. Trainees will camp and eat meals with their units. The procedure and small additional cost for signing up for IOLS training will be published by the District Training Chairman under separate correspondence. This is an outstanding opportunity for Assistant Scoutmasters to complete their outdoor training requirements. Every boy deserves a trained leader.

Awards:**CAMPOREE PATCH:**

A patch will be distributed to recognize all Scouts and Scouters who have qualified or participated in the Camporee. One patch per paid Scout or Scouter is included in the registration fee.

UNIT RIBBONS:

A ribbon will be presented to each unit to recognize its participation and patrols' combined proficiency in camping ability while at the Camporee.

CAMPSITE:

Campsites will be inspected by an OA member or other Staff Member.

Additional recognition will be given to top patrol score, tug-of-war champ, and dodge ball champ.

For more information contact:

Rick Kaser at 757-803-6348 or rkaser@earthlink.net

Mike Qualls at 757-560-9902 or quallsmd@gmail.com

Appendix ASchedule of EventsFriday October 12, 2012

5:00 PM	Camp opens Check-in at Gregson Center
5:00 PM – 9:00 PM	Arrive & Set-up Camp
7:00 PM	IOLS Training starts
9:00 PM	Leaders Meeting – OA Shelter
Skit proposals due to SPL at Burton Center by 9:00PM at Leader's Meeting	
10:00 PM	Cracker Barrel – OA Shelter
11:00 PM	TAPS – Lights out

Saturday October 13, 2012

7:00 AM	Reveille
8:15 AM	Opening Ceremony – Dining Hall
9:00 AM	Events Begin
9:00 AM – 10:30 AM	First Scout Skill Session
10:30 AM – 12:00 PM	Second Scout Skill Session
12:00 PM – 12:45 PM	Lunch (Quick Lunch – Sandwiches/Juice)
1:00 PM – 2:30 PM	Third Scout Skill Session
2:30 PM – 4:00 PM	Fourth Scout Skill Session
4:00 PM – 5:30 PM	Camping Gear Demo/Tug-of-War/Dodge Ball
5:30 PM	IOLS Training concludes
5:30 PM – 5:45 PM	Evening Colors
All scored event patrol sheets due at Burton Center by 6:00 PM	
5:45 PM – 7:00 PM	Dinner in Camp
7:15 PM – 9:15 PM	Joint Boy Scout/Webelos Campfire, Skits, Awards
9:30 PM – 10:30 PM	Leader's Meeting
11:00 PM	TAPS – Lights out

Sunday October 14, 2012

7:00 AM	Reveille
7:00 AM – 8:45 AM	Breakfast/Break Camp
9:00 AM	Scout's Own Service – OA Shelter
10:00 AM	Check-out
12:00 PM	Camp Closed

Appendix B - Event Registration Form



EVENT REGISTRATION FORM
October 12 – 14, 2012

EARLY BIRD REGISTRATION DEADLINESeptember 15, 2012
 FINAL REGISTRATION DEADLINE.....October 4, 2012

REGISTRATION DATE _____
 UNIT TROOP # _____ CREW# _____
 UNIT LEADER _____
 ADDRESS _____
 ADDRESS _____
 PHONE _____
 EMAIL _____
 HOST STATION** _____

NUMBER OF		BEFORE/ON SEPT 15, 2012	ON/AFTER SEPT 16, 2012		
SCOUTS	X	\$11.00	\$16.00	=	
ADULTS	X	\$11.00	\$16.00	=	
ACCOUNT NUMBER: 1-6801-822-20 ITEM ID: SW 7801				TOTAL	

MAKE CHECKS PAYABLE TO: *TIDEWATER COUNCIL* - - ENSURE ABOVE ACCOUNT NUMBER AND ITEM ID IS WRITTEN ON THE PAYMENT CHECK

** ALL UNITS ATTENDING ARE EXPECTED TO HELP OUT AT A STATION AT THE CAMPOREE. UNITS MAY CHOOSE FROM A LIST OF EVENTS FOUND IN THIS LEADERS' GUIDE. SUBMIT THIS INFORMATION WITH THE REGISTRATION PACKETS. UNITS WILL NOT BE CONSIDERED 'REGISTERED' UNTIL THEY HAVE CHOSEN AN EVENT TO HOST.

Appendix C

Fall Camporee Unit Roster

Must be turned in by 11 p.m. Friday October 12, 2012 at Leaders Meeting

Unit Number:	Scoutmasters or Lead Scouters name:
Total Patrols:	
Total Scouts:	Cell Number:
Total Adults:	
Scout Names:	
1	27
2	28
3	29
4	30
5	31
6	32
7	33
8	34
9	35
10	36
11	37
12	38
13	39
4	40
15	Adults:
16	1
17	2
18	3
19	4
20	5
21	6
22	7
23	8
15	9
25	10
26	11

Use back side if necessary

Appendix D

Fall Camporee Skit\Song Form

Unit Number: _____

Patrol Name: _____

Name of skit\song: _____

Scoutmaster's approval: _____

Note: Form must be completed in full and turned in to staff by Saturday October 12, 2012 by 6 PM.

Appendix E Camporee Events

Patrol Competitive Events

1. **How to boil an egg:** Scouts boil in egg with a traditional fire started (without matches) and paper cup and then over a back pack stove. Their time will be added to their cumulative score.

Items needed from Scouts: small kindling,

2. **Did you get the message?:** Scouts relay messages through traditional signaling (with flags) and then by texting. Instruction sheets on how to do either semaphore or wig-wam. For texting, 30 seconds will be taken off your cumulative score if scouts elect to use a phone without a smartphone style keyboard. Their time will be added to their cumulative score.

Items needed from Scouts: two cell phones (if your leaders don't have one we can find somebody to lend theirs)

3. **Stayin' Alive:** Patrols will have the chance to learn and demonstrate using CPR or AED (automated external defibrillator). This event will be a timed challenge which will be added to their cumulative score.

Items needed from Scouts: none

4. **You CAN get there from here:** Patrols will orient their way through a course with a compass and another with a GPS. Their times will be added to their cumulative score.

Items needed from Scouts: at least one compass