PRINCESS ANNE DISTRICT

FALL CAMPOREE

"SUPERHEROES OF SERVICE" OCT 23-25, 2020



LEADERS GUIDE

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PRINCESS ANNE DISTRICT FALL CAMPOREE

Oct 23-25, 2020

Dear Leaders:

On behalf of the Camporee staff, we would like to invite you to the 2020 Fall Camporee. Be prepared for a weekend of fun and fellowship as your Scouts compete in Superheroes of Service Challenge. We thank you in advance for the assistance and support you have given us to make this event a success and hope you will find this Camporee interesting and fun. This year's camporee will be open to all Scouts BSA, Venturing, Explorer units, and Arrow of Lights that are hosted by a troop.

We ask that all participants observe the Scout Oath and Law and wish you the best this weekend.

CAMPOREE LOCATION, TIME, AND COST

Where: Military Aviation Museum

1341 Princess Anne Road, Virginia Beach VA

When: Oct 23-25, 2020 (Check-in will begin at 5:00 PM Friday)

Cost: \$25.00 person (Scouts and Adults)

EMERGENCY PHONE NUMBER

In case of an emergency, please contact the Camporee Chief - Pam Samples at 757-353-0609; inform her of Unit Leader's name, Unit #, and Scout's name and she will establish contact.

THEME



The theme is "Superheroes of Service"! Scouts will challenge their superpowers in different areas, such as first aid, cooking, and fire-building, all with a focus on team-building.

REGISTRATION

Please register your Scouting Unit via Black Pug no later than Oct. 9, 2020. There will be no late registrations. On the day of the Camporee a check-in booth will be set up at the entrance to the camp area. All Scouts/Scouters must turn in a five-day temperature check sheet (attached in leaders guide) and will have their temperature taken upon arrival. If someone presents with a temperature on site or they do not feel well, they will not be permitted to attend the Camporee due to health protocols. Everyone must wear a mask and practice social distancing This may be amended as we are following the Governor's latest guidelines.

Medical forms Part A, B1 & B2 must be present with your Unit and must accompany any Scout needing assistance at the First Aid Tent.

(If this event cannot be held (due to COVID-19 restrictions) units will be notified on October 5th. In that case, the Camporee will be postponed to April 9-11, 2021 at the same location. Unit payments will be applied to the new date. If you need to make other arrangements, please contact the Council office.)

CAMPSITES

Campsite assignments will be made at the conclusion of the registration process and disseminated upon check in. Units are expected to comply with prevailing government restrictions on social distancing, up to and including the wearing of masks, personal sanitation methods, individual tenting and food preparation due to COVID-19.

LEADERSHIP

<u>TWO DEEP ADULT LEADERSHIP IS REQUIRED.</u> All units shall operate under the patrol method, led by the Senior Youth Leader. Upon check in, ALL unit leaders will provide the Camporee Chief with their personal cell number in the event they need to be contacted during the event.

FIRST AID

Each unit is expected to have a first aid kit for minor injuries. Emergency medical care will be available for severe injuries at the First Aid Tent near the camp information tent. Individual Scout medicines may be dispersed by your unit leader.

CAMPFIRE PROGRAM

There will be a campfire program hosted by our Arrowmen from the Princess Anne Chapter on Saturday night. Every unit is expected to attend and encouraged to participate - Scout Field uniform is required. OA Sashes are authorized and encouraged to be worn at this event. All campfire participants need to submit their skit, song, etc. to the Campfire Chief by lunchtime on Saturday.

<u>LATRINES</u>

Portable toilets will be available onsite. It is recommended that each Troop bring toilet paper, *just in case*. A Scout is courteous and clean...so please be considerate of others and keep them clean.

TRASH AND GARBAGE

Each unit will provide their own trash bags and remove all refuse from their campsite. Remember, "Carry in - Carry Out". A dumpster may be available on site-but not guaranteed.

CAMP AND COOKING FIRES

All fires must be approved by the Camporee Chief. Ground fires are allowed in the campsite areas, however no designated fire rings or firewood exist. Any units desiring a fire ring in their campsite must brief the Camporee Chief on how and where they plan to set up and maintain their campfire. (Above-ground campfire pits are highly recommended)

PARKING



There will be no vehicles allowed in the campsite areas or event fields – there will be clearly marked designated areas to park all vehicles!!!

PARTICIPANTS VISITING THE AVIATION MUSEUM

Admission to the Aviation Museum is <u>NOT</u> included in the price of the Camporee. Units wishing to take advantage of the museum can order advance tickets on the website or pay at the door on the day of. Information can be found at https://militaryaviationmuseum.org. Group rates may be available.

The museum hours of operation are 0900-1700 Saturday and Sunday. It is recommended that units/individuals plan any museum visits on Sunday, after the Camporee program has concluded.

SCOUT'S OWN SERVICE

On Sunday morning, a non-denominational Scouts Own Worship Service will be provided for all campers and attendance is expected because a Scout is reverent.

COOKING

Units are responsible for their own meals. Units are expected to comply with prevailing government restrictions on social distancing, up to and including requiring individual food preparation due to COVID-19. Units are also invited to participate in the youth and adult Dutch oven cook-offs Saturday evening.

SKILLS AREAS

Due to units not meeting in person, we wanted the Camporee to provide a venue where Scouts could work on their skills for advancement. Saturday morning the following skills areas will be offered: First Aid, Fire-Building, Knots & Lashings, Map & Compass and Native plants and animals.

CAMPOREE COMPETITION AWARDS

Units will be graded on various elements of the camporee, including performance in patrol-level tasks and competitions. Scouts will be competing in afternoon activities based upon the morning's skills instruction. Participating units can compete for awards in the six different areas listed below.

Note: There will be 1st, 2nd, and 3rd place awards given out in each area, with an overall unit being presented with the "Superheroes of Service Champion Award".

#1 GATEWAY COMPETITION

As part of the competition events, units are encouraged to build Gateways, using their Scout skills. Be innovative, and resourceful. Gateways are to be built only by Scouts, <u>not adults</u>. Scoring will be based on four criteria: theme-related, ingenuity, proper pioneering abilities, and use of natural materials. Each unit will be required to supply their building materials. Judging will be done Saturday afternoon.

#2 CAMPSITE INSPECTIONS

The inspections will be conducted by a group of camp staff during the Saturday morning activities. They will complete an inspection sheet for every unit. The Camporee Staff will average all sheets together for a composite score. The inspections will follow the criteria established by the checklist - the checklist is attached.

#3 CHALLENGE ACTIVITIES

Note: A competition-sized patrol is six members. Any patrols entering with less will have members competing multiple times. Patrols entering with more will rotate members to sit out on events. The actual type and amount of these activities will be determined by Camporee Staff.

- 1) FIRE BUCKET BRIGADE COURSE (Timed Event) {<u>ALL Scouts in a patrol MUST participate</u>} Scouts will carry cups of water over, under and through an obstacle course. The object is to float a table tennis ball in a bucket at the end of the course.
- 2) KIM's GAME (Timed Event) {<u>ALL Scouts in the Patrol should participate</u>} Carefully observe and clearly identify/describe as many items as possible in the time provided. Patrols will observe, then collectively write and turn-in their results one piece of paper which will be provided.
- 3) LASHINGS, LASHINGS (Timed Event) {<u>ALL Scouts in the Patrol MUST participate</u>} Each Patrol will be provided with 5 x 10' lengths of rope and 10 various size poles. The object is to create one camp tool. (Points will be awarded based on uniqueness/complexity)

- 4) KNOT TYING (Timed Event) {ALL Scouts in the Patrol MUST tie one of the six knots} One Scout from the Patrol shall be blindfolded and will be required to properly demonstrate the tying of (1) SQUARE KNOT (2) BOWLINE (3) TWO HALF HITCHES (4) TAUT-LINE HITCH (5) TIMBER HITCH (6) CLOVE HITCH. All the remaining Scouts in the Patrol may verbally encourage their Patrol-mate in this event 30-second penalty for each knot not successfully tied > the timing of completing all knots will separate the Scouts in standings > any ties will be settled in a "Tie off".
- 5) TUG-O-WAR [Maximum of SIX Scouts may participate in this event]—Patrols will square off against other Patrols in this time-honored tradition.
- 6) SILENT FIRE BUILDING CONTEST [Two Scouts may work as a team (shhhh) in this event] (Timed Event) Patrols will be given limited kindling & straw (unlimited amount of matches, however a 30-second penalty will be imposed for every match used "over 2"). A piece of twine will be strung across the fire bed at a height of 24 inches; Scout(s) will have completed this event once the twine has been burned completely through. The fire bed of straw and kindling may not exceed a height of 9 inches. Sounds too easy huh...try doing it without saying a word. A 30-second penalty will be imposed for every word uttered by the performing team.
- 7) SCENE COMMANDER (Timed event), Patrol comes upon a staged scene where a victim is lying on the ground. The patrol is graded on how they assess/triage/respond to the scene.
- 8) "DO YOU KNOW DE WAY"- Map and Compass competition

Note-Skills and Games may be amended if necessary

#4 PATROL DUTCH OVEN COOK OFF. This will be an "Iron Chef" type of cook off, the Camporee staff WILL PROVIDE THE INGREDIENTS with the patrols providing their own Dutch oven and cooking supplies. You may add items, but no items may be taken away. You will present the meal to the judging committee on a plate or bowl with multiple utensils prior to dinner on Saturday.

#5 ADULT DUTCH OVEN COOK OFF. Adults can make their own meal and will provide their own ingredients. Amaze us with your "famous dish" and/or culinary talents! You will present the meal to the judging committee on a plate or bowl with multiple utensils prior to dinner on Saturday.

#6 EXPOS. Saturday from 9am-4pm there will be an EXPO area that highlights our "Superheroes of Service". For this, vendors will have tables set up to display what they do for our Community. We would like to honor them. Each Scout will be given a passport. If they attend all the expo sites, points will be awarded toward their units overall total. More about this will be discussed at the Leaders meeting Friday Night.

#7 CAMPOREE FOOD DRIVE. Units will be awarded points for each individual item they turn in. The unit whose participants provide the most items -- wins. Please see the attached "Shopping List" of needed items provided by the Food Bank.

GOOD LUCK SCOUTS AND HAVE FUN THROUGHOUT THE FESTIVE COMPETITION.

GENERAL RULES AND REGULATIONS

BSA Youth Protection Guidelines and the Guide to Safe Scouting is ALWAYS in effect.

- 1. Units are expected to comply with prevailing government restrictions on social distancing, up to and including the wearing of masks, personal sanitation methods, individual tenting, and food preparation due to COVID-19. Each unit needs to ensure they bring plenty of hand sanitizer.
- 2. Check in and checkout will be conducted by the unit's Senior Youth Leaders with guidance by their Unit Leader. Units MUST check in upon arrival to receive their campsite designation and CANNOT checkout until their campsite has been inspected by Camporee Staff. Any participants arriving after Friday evening check in or departing prior to Sunday morning checkout, MUST do so through the Camporee Chief.
- 3. Unit leaders are responsible for health, welfare, and behavior of their units at all times.
- 4. All Scouts, Leaders, and adults are responsible for observing and ensuring safety at all times.
- 5. The following items are prohibited: Sheath Knives, Alcoholic Beverages, Fireworks/Firearms, and Tobacco Products.
- 6. The use of cellular devices should be minimized to the greatest extent possible (take pictures, tell time, etc.). The use of these devices may be prohibited at some of the competitive games. Unit Leaders are ultimately responsible to ensure their unit members use their devices in the proper manner, time, and place. The Camporee Staff may ask participants to put their devices away if they are being used improperly or are causing a distraction. The Camporee Staff are NOT responsible for any lost, stolen, or damaged devices at any time.
- 7. All vehicles are to be parked in the designated parking area. Staff vehicles are to be parked in the staff parking area unless being used to conduct staff duties.
- 8. Scouts will remain in their designated unit area between taps and reveille unless on authorized errands.
- 9. No Scout shall enter the camping area of another unit without first being granted permission.
- 10. Defacing, destroying, or "trashing" of property of others or the property of BSA is strictly forbidden.
- 11. Scouts are expected to conduct themselves in a manner that will bring credit to their unit and the BSA.

- 12. Rough housing, horseplay, and name calling are strictly forbidden. Anyone wrestling, fighting, playing, or acting inappropriate, CAN be grounds for immediate dismissal by their Unit Leader or the Camporee Chief.
- 13. Scouts will keep all areas clean. They will not throw any debris or garbage onto the ground or into the latrines.
- 14. Absolutely NO FIRES will be built without the approval of the Camporee Chief.

CAMPOREE SCHEDULE OCT 23-25, 2020

5:00pm	8:00pm	Check-in and campsite setup. (FIELD UNIFORM REQ'D)
		Campsites will be assigned upon check in
8:00pm	9:00pm	Senior Youth Leaders and Unit Leaders meeting/Cracker Barrel
10:00pm	11:00pm	Quiet hour
11:00pm		Taps - Lights Out

SATURDAY, OCT 24

7:00am	8:00am	Reveille, breakfast, campsite clean up
8:00am	8:15am	Assemble at flag (FIELD UNIFORM REQ'D)
8:15am	8:45am	Colors and Opening Ceremony (announcements)
8:45am	9:00am	Change into "Activity uniform" - morning activities begin
9:00am	12:00pm	Morning skills sessions
9:00am	4:00pm	Food Drive Service Project Hours
		Superheroes of Service Expo Hours
12:00pm	1:00pm	Lunch in unit campsites
1:00pm	4:00pm	Afternoon competition games
4:00pm	5:00pm	Dutch oven cook-off competition (Youth & Adult)
5:00pm	6:30pm	Dinner in unit campsites
7:00pm	8:00pm	Campfire program (FIELD UNIFORM REQ'D / OA SASHES REC'D)
10:00pm	11:00pm	Quiet hour
11:00pm		Taps - Lights Out

SUNDAY, OCT 25

7:00am	8:00am	Reveille, breakfast, campsite clean up
8:00am	8:15am	Assemble at flag (FIELD UNIFORM REQ'D)
8:15am	8:45am	Colors (announcements)
9:00am	9:45am	Scout's Own Service
10:00am	11:00am	Camporee Awards Presentation and Closing ceremony
11:00am	12:00pm	Break camp, clean up, site inspections, and depart for home

CAMPSITE INSPECTION

INSPECTION CATEGORY	POINT	S AWARDED
1. American Flag displayed	10	
2. Cooking utensils cleaned and stored	5	
3. Garbage bag available and no more than 3/4 full	5	
4. No litter in campsite	10	
5. First aid kit in a central location and clearly marked	10	
6. Duty roster posted	5	
7. Menu posted in central location	5	
8. Camporee schedule posted	5	
9. Patrol name on menu and duty roster	5	
10. Unit number on menu and roster	5	
11. Tents set up in patrol fashion	5	
12. Tents properly pitched	5	
13. Tent occupants identified	5	
14. Useful and creative camp gadgets present	10	
15. Food safely stored	5	
16. Minimum of 2 gal. cooking/drinking water present	10	
17. All personal & patrol equipment safely stored	5	
18. Unit Flag	10	
Total Points	120	

5 Day Temperature Check-REQUIRED AT CHECK-IN

Unit #: Scout Nan	ne:
Dear Scout families,	
daily beginning five (5) days prior to participants and this begins at home. Please indicate if your scout has any record a temperature daily. If any tem have your camper evaluated by a lice Symptoms • Cough • Shortness of b Chills • Muscle Pain •	sk that you check on the health of your scout the event. The best event starts with healthy Please bring this completed form to the event of the following symptoms prior to camp and aperature or symptoms are present, please nsed provider. reath or difficulty breathing • Fever • mell • Nausea • Vomiting • Diarrhea
Please initial	
1. My child has not been around anyo	•
• 1	in the 14 days before the start of the event.
Initial	
	sick in the 14 days prior to the event.
Initial	
3. My child has not traveled by air or	traveled out of state in the 14 days prior to
event. Initial	
4. My child has adhered to our state's	s guidelines regarding COVID-19.
Initial	
Temp Day 1 of temperature/ symptor	m screening:
Temp Day 2 of temperature/ symptor	m screening:
Temp Day 3 of temperature/ symptor	m screening:
Temp Day 4 of temperature/ symptor	n screening:
Temp Day 5 of temperature/ symptor	m screening:
days prior to event and to the best of healthy is vital to a healthy event for distancing to protect all participants of the risks of attending a day event and	leted this health screening daily for five (5) our ability. We understand that arriving all scouts and the importance of physical during the COVID-19 pandemic. I understand acknowledge the potential to contract during event itself, regardless of the extra t staff, and myself have taken.
Parent/Adult Signature:	Date:



Items needed:

Peanut Butter Tuna Chicken **Turkey Beans Fruits Vegetables Pasta Sauce** 100% Fruit Juice Soups **Stews Canned Pasta Boxed Meals** Pasta **Oatmeal** Rice **Crackers** Cereal

Baby formula Baby food Diapers (baby and adult) Baby Wipes

Adult shampoo & body wash
Deodorant
Toothbrush & toothpaste
Feminine Hygiene Items
Toilet Paper