

# 2019 Albemarle District Pinewood Derby

## Leader's Guide & Registration Form



**Hey  
Cub Scouts...  
Get Ready  
to Race!**

**Saturday, March 2, 2019**

**Location:**

**Holy Family Catholic Church  
1453 N. Road Street  
Elizabeth City, NC 27909**

# Albemarle District Pinewood Derby

**Derby Date:** Saturday, March 2, 2019

**Derby Location:** Holy Family Catholic Church, 14533 N Rd Street, Elizabeth City, NC

**District Derby Chairs:** Christy Cooper at cyoung1130@yahoo.com; Phone: 208-597-6044

**Derby Eligibility:** All racers of each rank from every pack in Albemarle District are eligible to race. Arrow of Light (AOL) that have just bridged to a troop are still eligible. Family Fun Run races are an open class that will race after the qualified racers.

**Derby Entry Fee:** Qualified pack racers \$6 per car. Family racers (no trophies) \$5 per car.

**Registration:** Can be done on Tentaroo by the pack or hard copy at the scout shop. Registration deadline is Saturday, February 23<sup>rd</sup>, 2019  
<https://tidewater.tentaroo.com/>.

## Derby Schedule:

### Check-In and Inspection:

Bear, Webelos, and AOL	10:00 to 10:30 AM
Lion, Tiger, and Wolf	10:30 to 11:00 AM
Family Racers	11:00 to 11:30 AM
<b>Opening Ceremony</b>	11:30 AM

### Races:

Bear, Webelos, and AOL	11:30 AM
Lion, Tiger, and Wolf	12:00 PM
Family Racers	12:30 PM
<b>Overall Races</b>	1:00 PM

Awards will follow each racing group and finals at 1:30 PM.

Start times are tentative and may be delayed, depending upon the number of racers.

Cars must be presented by the owner, during designated check in time, and pass inspection in-order to race. The District Derby Chair has the final word on car and racer qualifications.

**Awards:** Trophies will be presented to the top three finishers of each rank and the top three finishers of the District Overall races. Family Racers will not receive a trophy.

**Concessions:** Crew 158 will serve food and snacks. Please help support the Crew and enjoy some great food.

# Albemarle District Pinewood Derby Official Registration and Entry Form

Pack # \_\_\_\_\_ Contact Person \_\_\_\_\_

Phone # \_\_\_\_\_ Email \_\_\_\_\_

(Please print first and last name clearly.)

**Lion:**

Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_

**Tiger:**

Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_

**Wolf:**

Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_

**Bear:**

Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_

**Webelo:**

Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_

**AOL:**

Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_

Family Division: Please register with full name. Cars must meet specifications.  
Racers will receive a certificate for their participation.

Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_

Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_  
Name \_\_\_\_\_

Total number of Scout Racers \_\_\_\_\_ X \$6.00 = \$ \_\_\_\_\_

Total number of Family Racers \_\_\_\_\_ X \$5.00 = \$ \_\_\_\_\_

(Please make checks payable to BSA)

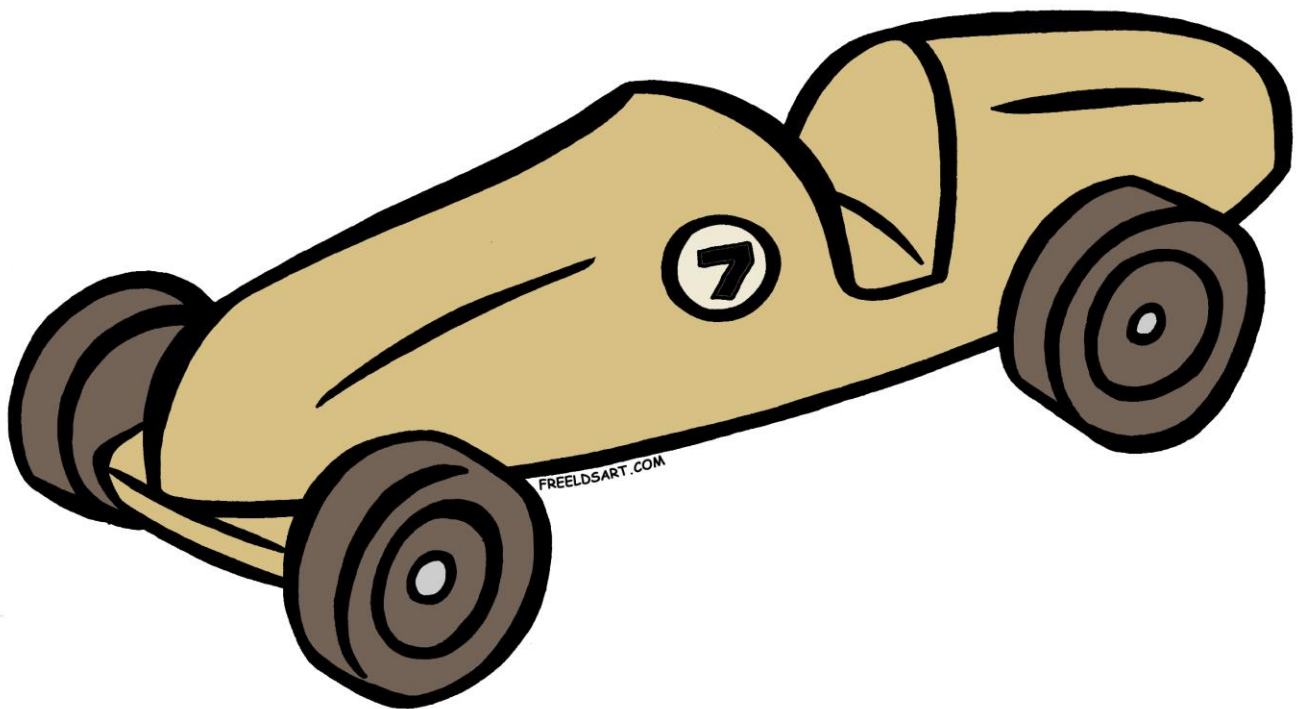
**Racers must be registered with the Council NO LATER than 3:00 pm  
Saturday, February 23<sup>rd</sup> at Tidewater Council or via Tentaroo.**

Account Number 1-6801-155-20

SW Number: =6155F

# Tidewater Council Pinewood Derby

## Rules & Procedures



Updated as of 12/16/2018

# Tidewater Council

## Official Pinewood Derby Rules

### Car Specifications:

1. Width - 2 3/4 inches.
2. Length - 7 inches.
3. Gross weight - shall not exceed 5 ounces.
4. Width between wheels – 1 3/4 inches.
5. Clearance between car bottom and track – no less than 3/8 inch.
6. Height - 3 inches maximum (finish line gate will obstruct a taller car).
7. Wheel base can be modified provided the front wheels do not extend past the front of the car itself.

### Car Rules:

1. Wheel bearings, washers, bushings and springs are prohibited.
2. Only official Cub Scout Grand Prix Pinewood Derby wheels and axles are permitted.
3. The car shall be freewheeling with no starting device(s).
4. All four wheels must be on the track.
5. Only dry type lubricant is permitted. (i.e. graphite).
6. Wheels and axles may not be altered. Wheels and axles may be polished to remove imperfections. No changes to the size or shape of the wheels and axles are permitted.
7. The entire car must line up behind the starting post.
8. Weights must be fastened securely and paint shall be dry.

### Race Rules:

1. Cars must be this year's construction and the car that won at the prior level race. i.e. Pack car goes to District, and District to Council. All cars are eligible to register on their own for Nationals in New York.
2. A Scout must be present for his car to be raced. Exceptions may be granted by the Race Director on a case-by-case basis.
3. Cars shall be inspected and weighed by race officials to ensure that all cars fulfill the race requirements. Once a car passes inspection, it will be impounded until its racing has been completed.
4. Only Race Officials are permitted inside the impound or track areas, unless otherwise granted.
5. Races will be run by Rank – Lion, Tiger, Wolf, Bear, Webelos, and Arrow of Light. Trophies shall be awarded for the top three racers in each Rank Group. Trophy winners will then race against each other for top three places for District overall winner.
6. Protests and problems should be brought to the attention of the Race Director immediately. No protests will be allowed after the start of the next race.
7. The Race Director, at their *sole* discretion, **may** take any actions they deem necessary for fairness, safety and good sportsmanship. All decisions of the Race Director shall be final. The Council will not mediate protests.

### Derby Tips:

1. Please follow the official rules for car construction.
2. Cars not built to the specifications will not pass inspection and not race.
3. Allow time for "last minute" adjustment. The district scale is the one that counts.
4. Remember the Scout Oath and Law, and good sportsmanship.