



BSA Tidewater Council University of Scouting 2017

- For Scouts, Scouters, parents, and anyone interested in the Scouting program
- Attend all day or just take one or two classes
- Lunch is provided
- Late registration at no extra cost
- Date: Saturday, February 25, 2017

Location: Great Bridge Middle School
441 Battlefield Boulevard South
Chesapeake, Virginia 23322

Time: 7:30 AM to 4:30 PM



Catalog and Registration:

<http://tidewaterbsa.com/2017-university-of-scouting/>

Welcome to the 2017 Tidewater Council University of Scouting

FREQUENTLY ASKED QUESTIONS (FAQ)

What is University of Scouting? *Supplemental training offered through the Boy Scouts of America. There are classes of interest for each of the program areas, Cub Scouting, Boy Scouting, Venturing, Sea Scouts, Exploring, District Committee, and Commissioners. Plus, the Continuing Education area offers classes of potential interest for anyone in Scouting.*

Who should consider attending University of Scouting? *Everyone interested in Scouting. Youth and adults. We have lots of great classes for brand new Scouts, for experienced Scouts, for parents, for Scouters, and for anyone that just wants to learn more about what Scouting is all about.*

I am new to Scouting – will University of Scouting be too overwhelming for me? *No, there are classes designed in each program area for a beginning Scouter. You can attend all day or just part of the day.*

I am a long-time Scouter – what does the University of Scouting offer me? *There are classes offered in each program area for someone in Scouting wanting additional knowledge in their program area, plus numerous classes offered in the Continuing Education area.*

May I take courses in any area that interests me? *Yes, you can pick and choose classes of interest to you and apply those credits toward a degree. You can attend all day or just part of the day. All classes are available to all enrolled participants, except for the 600 level doctoral classes.*

How do I get a degree? *To earn an Associate's Degree, it's as simple as attending all seven classes at one University of Scouting, completing a one-page form, and turning it in at the end of the day in the registration area. A two-hour class counts as two credits. You can attend classes in any of the program areas.*

Why should I consider a University of Scouting degree? *It's simply recognition for the time spent at the University. The Youth we serve like to see their leaders earn recognition for training efforts. Plus, it's a cool patch, with rockers.*

Where is the best place to get required signatures for my degree application? *At the University of Scouting is the best place, everyone required for a signature is there on site.*

Must I complete a Bachelor's degree to obtain a Master's Degree? *Yes, but you do not have to take any specific classes for a Bachelor's Degree, any seven (7) credit/hours will qualify you for a Bachelor's Degree. Take the classes best suited for your own needs or in areas you want to learn more about in any of the program areas.*

How does the Tidewater Council's University of Scouting compare to programs in other Councils? *Most of the Universities across the nation are very similar in design and structure. Some of them are still geared more for Commissioners, but most do have all the different program areas covered.*

I'm a Boy Scout, Venturer, Sea Scout or Explorer and was just elected to a leadership position, can I attend the University of Scouting? *Yes! The UOS is open to all youth, no matter of rank or position in the troop, crew, ship or post. The cost is only \$10 for a youth to attend and we'll even buy you lunch! You can attend all day or just part of the day. Please note that youth are not eligible to enroll in the UOS degree programs, but you will receive the UOS patch. You can earn BSA training certificates.*

Who should consider the Doctoral program? *Any active Scouter who currently holds a Master's Degree and wants to seek more. It's the next logical step in the degree progression. We need your expertise and experience in the program!*

2017 University of Scouting Key Contacts

University President	Mick Meyer	mickmeyer@cox.net 757-382-9333
Board of Regents	Dale Ward John Donat	dale@daleward.com jdonat@cox.net
University Registrar	Jim Payne	jpayne6130@gmail.com
Deans of Cub Scouting	Joann West	joann.west@navy.mil Rwest8830@charter.net
	Mike Zemienieuski	mzemski@cox.net
Dean of Boy Scouting	Leslie Crowder	lesliecrowder@verizon.net
Dean of Venturing	Erich Roetz	eroetz@cox.net
Dean of Sea Scouts	Mike Kiser	michaelkiser@hotmail.com
Dean of Exploring	Dan Norville	daniel.norville@norfolk.gov
Dean of the District Committee	Frances Creel	gargoyles3@embarqmail.com
Deans of the Commissioners	Ken Hawkins Michael Qualls	drklhawkins@gmail.com quallsmd@gmail.com
Dean of Continuing Education	Jeff Bobrow	bobrowjl@verizon.net
Deans of the Doctoral Program	James W Washington Joe Branco	jamesw.washington@verizon.net joebranco@cox.net
Dean of Student Services	Theodore Aliotti	teddybearnina@yahoo.com
Our Senior, Senior Patrol Leader	Jerry Angus	silvereaglejerry@verizon.net
Order of the Arrow Cook Crew Chief	Jeff Irving	JefferyIrving@cox.net
Medical	Marie Kane	pa2va96@cox.net
Sound	TBD	

2017 University of Scouting Schedule

Saturday – February 25, 2017

7:00 A.M.....	Early Check-in
7:30 A.M.....	Student Union Open
7:40 A.M.	Opening General Session Welcome and Introduction Opening Ceremony University instructions
8:00 A.M.....	Period 1 - elective workshops/ training sessions
8:50 A.M.....	Break and move to next session
9:00 A.M.....	Period 2 - elective workshops/ training sessions
9:50 A.M.....	Break and move to next session
10:00 A.M.....	Period 3 - elective workshops/ training sessions
10:50 A.M.	Break and move to next session
11:00 A.M.....	Period 4 - elective workshops/ training sessions
11:50 A.M.....	Lunch Break all move to Student Union area
Noon.....	Lunch (Keynote speaker)
12:45 P.M.....	University administration remarks
1:00 P.M.....	Period 5 - elective workshops/ training sessions
1:50 P.M.....	Break and move to next session
2:00 P.M.....	Period 6 - elective workshops/ training sessions
2:50 P.M.....	Break and travel to next session
3:00 P.M.....	Period 7 - elective workshops/ training sessions
3:50 P.M.....	Break and travel to closing session
4:00 P.M.	Closing Session University President & Council Training Chair remarks Closing challenge & critique Collect training completion records; certificates presented
4:30 P.M.....	Adjournment of the 2017 University of Scouting
5:00 P.M.....	Wood Badge Beading Ceremony

GENERAL INFORMATION

PURPOSE.

The purpose of the University of Scouting is to promote FUN, fellowship, and provide training for anyone involved in the Scouting program. All registered Scouts, Scouters, parents, and anyone interested in Scouting are encouraged to attend so that they may better understand their critical role and function in the Scouting program. This training experience is planned to:

1. **DEVELOP** skills that Scouts will need throughout their lives
2. **PROVIDE** parents and Scouters with a fuller understanding of their role in Scouting
3. **BOLSTER** commitment to the success of the Scouting mission
4. **SUPPORT** a training continuum for individual growth
5. **BUILD** fellowship in the Scouting community

These results are achieved through a broad curriculum of instruction and recognition of achievement by a series of awards. Each new participant will receive a University of Scouting patch. Participants who complete degree requirements will be recognized with an appropriate patch segment for that degree and a certificate/diploma.

POLICY STATEMENT.

To maintain the stature and quality of the training program of the University of Scouting (UOS) and to give a sense of accomplishment to the recipients, the following policies will govern the event:

1. Any registered Scout, Scouter, parent or those interested in Scouting may attend any course of instruction.
2. Everyone is encouraged to complete the online Youth Protection Training in 2017 before attending the UOS.
3. To receive credit for a course a Scouter must attend the course and sign the class roster.
4. Degrees will be acknowledged by appropriate patches and certificates. Such awards will be made upon completion of the program requirements.
5. When a Scouter completes the Bachelor's level, your certificate and segment will be mailed to you or sent to your district leadership to present to you.
6. When a Scouter completes the Master's level, all requirements must be verified by their District Training Chair, the certificate and segment can then be mailed to you or your leadership will present them to you.
7. Credits for courses completed in other councils or at national training centers will be given upon presentation of evidence that the course was satisfactorily completed. The Scouter's District Commissioner or District Training Chair must approve the credits.
8. The extent to which the Tidewater Council University of Scouting may substitute courses for courses offered will be at the sole discretion of the Program Dean and the University President.
9. Registered Scouts (those under 18 years of age) can attend classes at the UOS but are not eligible to enroll in the UOS degree programs. Scouts are eligible to earn the BSA training certificate for Den Chief if they complete the requirements in that class.

REGISTRATION AND FEES.

To minimize congestion and expedite the check-in process, you are requested to register online in advance through the council's Tentaroo online registration system. The registration fee covers the cost of materials, food, and facility use. Please review all information in this catalog before completing the online registration process.

Cost:

- Participant = \$20 (includes lunch)
- Youth = \$10 (includes lunch)
- Instructor = \$10 (includes lunch)
- **NO LATE FEE: The last date to register online is 2/23/2017 by midnight**
- Walk-In Registration = \$25, (may not include lunch, depending on supplies)

There are additional fees for the CPR course and Dutch oven cooking that will be collected on the day of the event at registration.

Please Note: Youth is defined as not reaching their 18th birthday by the date of the event.

SPECIAL INFORMATION ON THE ONLINE REGISTRATION PROCESS

There will be an additional 3.00% credit card or e-check processing fee for all registrations (\$.60 or \$.30 based on participant or staff/youth/instructor fee). If registering for more than one participant in your Tentaroo account, only one processing fee will be assessed. **NOTE: Cancellations before February 19, 2017, but after online payment, will not be issued reversals to your bank.** Instead, you will be credited for the amount of the registration fee in your Tentaroo account, which will automatically be applied against future online event registrations using the Tentaroo system.

Online registrations will be available through midnight, Saturday, February 23, 2017. Walk-ins on the day of event will be charged \$25. If walking in, please arrive early to facilitate scheduling of your classes. Depending on availability, Walk-Ins may not get their first choice for classes and may not get lunch, depending on supplies.

The registration process requires that you select your courses online. You will need to set up a user account on Tentaroo and make payment online using a credit card or e-Check.

Start your registration by going to the following link: <http://tentaroo.com/tidewater>. Please go to the Tentaroo Guide for step-by-step registration instructions at the link below.

<http://tidewaterbsa.com/wp-content/uploads/2016/12/University-of-Scouting-Registration.pdf>

Catalog and Registration:

<http://tidewaterbsa.com/2017-university-of-scouting/>

REFRESHMENTS AND LUNCH.

Lunch is included in the registration fee. Participants with special dietary needs should please note that during course registration. There are several fast food restaurants and coffee shops near the school. Coffee and lemonade will be available in the Student Union area.

PROGRAM DEPARTMENTS.

The University of Scouting curriculum is divided into nine program departments:

1. **Cub Scouting**
2. **Boy Scouting**
3. **Venturing**
4. **Sea Scout**
5. **Exploring**
6. **District Committee**
7. **Commissioner**
8. **Continuing Education**
9. **Doctoral**

Seven (7) Credits from any combined classes can earn a program degree starting with Bachelors and the next seven credits can be applied toward the Master's Degree. All programs feed into one Doctoral level except for the Commissioner Science Program. The Commissioner Science Program is uniquely designed to support Commissioner Service and the course must be completed within the Commissioner Science Program to earn degrees for Commissioner Science. Individual degree requirements are described in this document for each level. It is important to note for participants in the Commissioner Science Program course concentration should focusing on completing courses related to Commissioner Service. The Doctor of Commissioner Science/Service and the University Doctoral Program have distinct requirements based upon program concentrations and require Commissioners to complete the requirements prescribed by the Commissioner track of study.

University of Scouting instructors can earn one credit for each class they teach, up to five credits per year. To earn the credits please submit a set of PowerPoint class slides and a single page lesson plan for each course to the University of Scouting president prior to conducting the sessions.

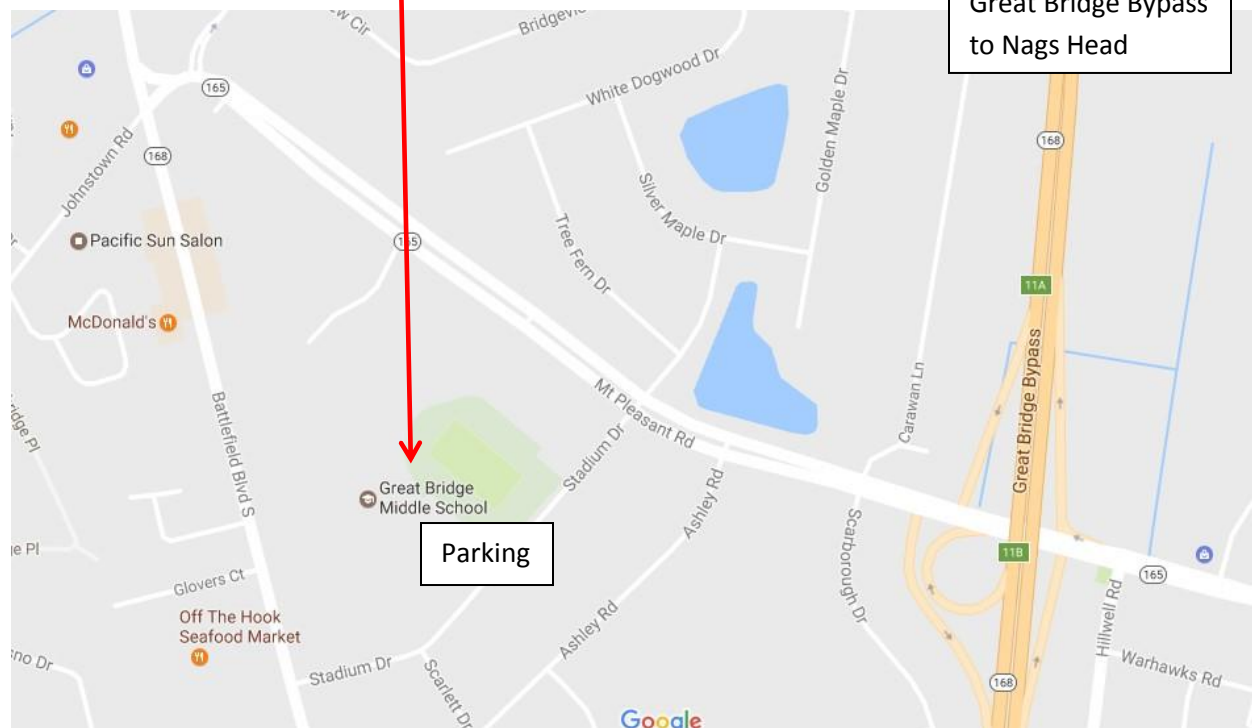
UNIFORMS AND EQUIPMENT.

Each participant should bring a pencil and/or pen and paper. Scouts and Scouters are encouraged to wear their class A uniforms while attending.

The Class B working uniform is permitted for University Staff assigned to set-up, clean-up, or lunch service and for those taking Dutch oven cooking and CPR training.

LOCATION.

**Great Bridge Middle School
441 Battlefield Boulevard South
Chesapeake, Virginia 23322**



Directions from I-264 & I-64 Interchange:

- Merge onto I-64 E via EXIT 14A toward Chesapeake/Suffolk.
- Merge onto I-464 S via EXIT 291B toward US-17 S/VA-168 S/Elizabeth City/Nags Head.
- Take Chesapeake Expressway/Great Bridge Bypass South toward VA-168 S/Nags Head/Manteo.
- Take the Mt. Pleasant Road exit, EXIT 11A follow ramp.
- Turn onto Mt Pleasant Road proceed for 200 yards then left turn at **Stadium Drive**.
- **Great Bridge Middle School parking is accessed from Stadium Drive.**

STUDENT UNION.

A student union area will be available from the opening, lunch, and early afternoon activities. Static displays that provide information on Scouting programs may be displayed with approval from the Dean of Student Services or the University President. Displays which are **prohibited** outright due to facility use requirements include fires, live cooking, or weapons. Cooking displays can be setup outside on the parking lot. Units or individuals are responsible for setting up displays as well as removing them by the end of the final course session.

This is also an opportunity for program promotions to showcase information from throughout the Council. These displays should be static in nature and available all day from 7:15 am to 3:00 pm. Individual program sponsors are responsible for the set-up and clean-up of the displays.

All requests for displays in the student union should be communicated to the Dean of Student Services or the University President by February 15, 2017.

Refreshments will be available for participants in this area and participants are encouraged to gather for fellowship when not attending a course.

INFORMATIONAL UPDATES.

Watch the Tidewater Council, BSA web site (<http://www.tidewaterbsa.com/>), the Electronic Knapsack, and District's Roundtables for updates leading up to the University of Scouting.

DISCLAIMER.

The University of Scouting is not an accredited university; therefore, all degrees conferred are not awarded from an accredited university. It will look cool on your resume nonetheless.

REMINDERS.

All participants are encouraged to complete the online Youth Protection Training (YPT) prior to attending the UOS. Since the University of Scouting is considered supplemental training, course specific BSA training and/or BSA basic training certificates will not be issued, except for:

- COM 101 Basic Commissioner Service
- COM 434 District Commissioner and Assistant District Commissioner Specific
- CSP 210 Den Chief Training
- BSL 216 Merit Badge Counselor Orientation

You will need a copy of your current Youth Protection Training certificate to receive a BSA trained certificate for any of the four classes listed above.

Red Cross CPR training certificates will be issued. The minimum age to take the CPR training is fourteen. There is an additional fee for the CPR course that will be collected at the UOS.

Please go the official BSA website for more information on training:

<http://www.scouting.org/training/adult.aspx>

Or log into my.scouting.org and go to the training section.

E-learning:

Many free Scout courses are available in the e-Learning section of my.scouting.org. A login is required, but anyone may create a user account and view the courses. Registered members of the BSA may provide their member numbers (as part of the user profile) to receive credit.

DEGREE REQUIREMENTS

ASSOCIATE'S DEGREE (University patch and Associates Tab)

- Must be a registered Scouter
- Register online, for the University of Scouting
- Attend the University for the first time and seven (7) classes on this track and sign the course roster sheet in each class at the end of each session
- Complete the one page form by collecting the signature/initial of each class instructor at the end of each session
- Turn in the completed Associates degree form to the registrar at the end of the day

BACHELOR'S DEGREE (University patch and Bachelors Tab)

- Must be a registered Scouter
- Register online, for the University of Scouting
- Attend the University a second year having earned an Associate's degree and attend seven (7) classes on this track and sign the course roster sheet in each class at the end of each session
- Complete the one page form by collecting the signature/initial of each class instructor at the end of each session
- Turn in the completed Bachelor's degree form to the registrar at the end of the day

MASTER'S DEGREE (University patch and Master's Tab)

- Must be a registered Scouter
- Register online, for the University of Scouting
- Attend the University a third year and attend seven (7) classes for this track and sign the course roster sheet in each class at the end of each session
- Earned the Bachelor's Degree or have earned the Commissioner Key or Arrowhead Honor or the Key for your position or the training award for your primary Scouting position
- Volunteer to teach at least one course at the University (optional)
- Complete the one page form by collecting the signature/initial of each class instructor at the end of each session

DOCTORATE DEGREE (University patch and Doctorate Tab)

- Must be a registered Scouter
- Register online, for the University of Scouting
- Attend the University previously (provide verification to Program Dean)
- Earned the Bachelor's and Master's Degrees
- Completion of the non-credit class 614 for the approval of your Doctoral Project, Thesis or Research Paper and two (2) of the 600 level Doctoral credit courses
- Volunteer to teach at least two lower level track courses at the University (optional)
- Procure all appropriate signatures on the application
- Complete your approved Project, Thesis or Research Paper and turn it into to the Deans of the Doctoral Program before January 1st following attendance

PROGRAM COURSE OFFERINGS

Cub Scout Program

Level 100 Classes

CSP 101

The New Cub Scout Program (Two Hour Class, Two Sessions Offered, Please Choose AM or PM)

A two-hour description of the Cub Scout program. Describes the new advancement and award programs that were effective June 1, 2015 and the December 1, 2016 updates.

CSP 103

What's a Den Chief?

Who's a Cub Scout leader's best friend? It should be the Den Chief. Discover what a Den Chief is and how he can help YOU run an exciting den program. This trained Boy Scout role model plays a very important role on the leadership team.

CSP 104

The Cub Scout Adventure Program

Find out how changes to the Cub Scout program can help your units have more fun and better year around program.

CSP 105

Cub Scouting in the Outdoors

Keep the "Outing" in Scouting. Learn why and how to plan and conduct outdoor activities with your Cub Scouts. Learn Cub Scout camping rules; be introduced to the Guide to Safe Scouting, the BALOO training for adults and the new Cub Scout Outdoor Activity Award. Learn how outdoor games, hikes, and campfires can add special flare to your program.

CSP 108

Successful Recruiting and Retaining

All Cub Scout Pack Committees need to recruit AND retain adults. New adult members are the lifeblood of all healthy packs. Best practices in recruiting and maintaining a healthy Cub Scout pack.

CSP 109

Webelos to Boy Scout Transition

The two-year Webelos program is designed to prepare Cub Scouts for leadership and responsibility for advancement in Boy Scouts. Learn how leaders can guide their Scouts along with how parents and Scouts should look for a troop to best match their interests.

CSP 110

Cub Scout STEM & NOVA

Learn fun ways to incorporate STEM (Science, Technology, Engineering, Mathematics) activities into your den and pack program and learn about the BSA STEM awards: NOVA and Super NOVA.

NOTE: Attendance at this class will not result in being trained as a STEM/Nova Counselor or Mentor. Separate training for these positions are offered during the year around the council. See <http://tidewaterbsa.com/training-info> for announcements of upcoming courses.

Level 200 Classes

CSP 201

Ceremonies

Fun and unique ideas for advancements and recognitions. Create a memorable moment for the cub Scout, parent, leader with a few simple props. Add some sparkle and pizzazz for your den and pack meetings.

CSP 202

Chest of Games

A good leader always has a game in their back pocket for just those moments. Leaders will learn simple games, build a 'chest of games' and what type of games work best for gathering activities, small or large groups and team building.

CSP 203

Fun with Flags

I am your flag-but how well so you know me? Learn my true history, how and when to display me, and how to say goodbye when I am too old and tattered to fly proudly. Thanks, Sheldon!

CSP 204

Leather Craft (2 Sessions, AM or PM)

Hands-on tooling to learn a craft that Cubs love! Complete a fun project.

CSP 205

Leave No Trace & Community Service Projects

Overview of the LNT Front country guidelines, the six guidelines for Cub Scouts and the Cub Scout LNT Awareness award for Cub Scout leaders.

CSP 206

Model Rockets for Cubs

This class will introduce the Cub Scout leader to the use of rocketry in their program. Some of the topics will include Age appropriateness, Rocketry Safety, Nomenclature, Building techniques, Supplies, Launching Locations, and Scouting Achievements.

CSP 207

Nature for Cub Scouts

Leaders can learn how to use nature as a means for creative expression among your youth. Learn how materials found in nature can help you meet requirements and have fun at the same time.

CSP 208

Pack Program Planning

Leaders need to know how to run their pack, what are their responsibilities and how to develop a plan. How to develop the annual pack program plan, budgeting, recruiting, events, recognition, advancement and meetings.

CSP 209

Skits, Sparklers, Songs

So you want entertainment? Learn the dynamics of getting Cub Scouts to perform. Learn simple skits and other den and pack meeting sparklers. Learn fun songs from silly to icky for den and pack meetings. Learn tips and techniques to get any Cub Scout to come out of their shell.

CSP 210

Den Chief Training

**Position Specific Basic Training for Den Chiefs
(Four Hour Class, with two-hour AM and PM Sessions)**

Den chiefs provide a very valuable resource to the den leaders while also being one of the most enjoyable and fun leadership positions in the troop. This session identifies the den chief's responsibilities and tasks. Although aimed at youth, this session is still valuable for adult leaders to take back and share with and instruct members of their pack. This is a four-hour class that is split into a two-hour session, lunch, and then the second two-hour session. Please complete the online Boy Scout den chief training prior to attending this class. The online den chief training is available at:

<http://www.scouting.org/Training/Youth/DenChiefTraining.aspx>
BSA training code D76.

Note:

Please refer to the Continuing Education Science classes listed later in this catalog for:

- **CPR**
- **Geo Caching**
- **Maps and Compass**
- **Special Needs Scouting**

Boy Scout Program

Level 100 Classes

BSL 108

The Scoutmaster, Troop Organization and Membership

Learn about the qualities that should be expected of a Scoutmaster. Explore what the Scoutmaster should be, know and do. Learn the structure of the troop, including key boy leadership positions. Find out about a troop's support functions and the responsibilities of adult leadership positions. Discuss the ways that creating new members is good for boys and Scout troops.

BSL 109

Troop Meetings and Uniforms

Explore the real purpose of a Troop Meeting. Learn the value of using the troop meeting plan. Find out about the importance of having the boys plan, conduct and review the troop meeting. Find out about the vital role the Scoutmaster plays by providing coaching, support and leadership to the Scouts. Learn about the importance of the uniform as one of the Eight Methods of Scouting.

BSL 110

Working with Boy Leaders and the Patrol Leaders Council

Learn to establish an environment that is safe both physically and emotionally in which Scouts can learn, grow and enjoy Scouting to the fullest. Learn the purpose for and the importance of the patrol leaders' council. Explore the ways a Scoutmaster can support and guide the patrol leaders' council as the troop activities are planned.

BSL 111

The Boy Scout Outdoor Program

Learn the importance of the Outdoor program specifically that the Outdoors is the arena in which a lot of Scouting unfolds. The Outdoor program is the reason that many youths and adults join the program. Skills and safety are the two main elements that the adult leadership of the troop are tasked with providing. Learn how this can be accomplished while still having a boy-led troop.

BSL 113

Advancement Program and Paperwork

Are you familiar with the Four Steps of Advancement? Did you know that advancement was one of the Eight Methods of Scouting? Learn how advancement ties all Eight of the Methods of Scouting together? Explore what paperwork is necessary to manage a Scout troop well.

BSL 114

Here's Varsity Scouting

Varsity Scouting is an exciting program for older boys that offers the same ideals and principles as Boy Scouting.

However, its flexibility allows community organizations to design a program that fits its own needs.

BSL 115

How to Run a Troop Meeting

An experienced Senior Patrol Leader and Scoutmaster will discuss how to effectively run a troop meeting. Although aimed at youth, this session is still valuable for adult leaders to take back and share with/instruct members of their troop.

BSL 169

Boy Scout STEM

STEM stands for Science, Technology, Engineering and Math and is one of the hottest new focuses in Scouting. This course will feature some practical ways to introduce STEM into your Troop's year around program.

NOTE: Attendance at this class will not result in being trained as a STEM/Nova Counselor or Mentor. Separate training for these positions are offered during the year around the council. See <http://tidewaterbsa.com/training-info> for announcements of upcoming courses

Level 200 Classes

BSL 201

Basic Knots

Knot tying has always been a key part of the Scouting program — for good reasons. It teaches useful skills that can be used immediately. This session teaches the basic knots that every Scout should know: Bowline, Square Knot, Sheet Bend, Sheepshank, Two Half Hitches, Clove Hitch, Taut-line Hitch, and Timber Hitch.

BSL 202

Lashings

Lashings are used to join poles or spars to enable the construction of objects and structures. Learn the Basic Strop, Simple & West Country Round, Simple & Racking Turn Shear, Simple & Racking Turn Tripod, Basic Square, Mark 2 Square & Japanese Square, Basic Diagonal & Mark 2 Diagonal.

BSL 203

Advanced Knots

Expand Your "Knot-ledge" – With the family of 8's: Alpine Butterfly, Farmers Loop, Zeppelin Bend, Double Fisherman, Water Knot, Constrictor Knot, Mooring Hitch, Highway Man's Hitch, Rolling Hitch, Trucker's Hitch, Monkeys Fist and the legendary Dragon Bowline (it's real).

BSL 204

Preventing Substance Abuse

Each year there are more deaths and disabilities from substance abuse than any other preventable cause. This session will help you provide guidance to the Scouts on the dangers of drug use and abuse.

BSL 205

High Adventure

High Adventure is the chance for Scouts to experience something they may never experience again. Learn about the various high adventure opportunities that Boy Scouts provide, such as Philmont, Sea Base, Northern Tier, Swamp Base, Sea Base, The Bechtel Summit, Lenhok'sin High Adventure, High Knoll, and the Appalachian Trail.

BSL 208

Introduction to Leadership Skills for Troops

Troop Leaders who use Introduction to Leadership Skills for Troops (ILST) as part of their Youth Leadership development will present and discuss how they incorporate the program into their unit's annual program. ILST helps the youth leadership to develop their leadership skills.

BSL 209

Troop Trailer Safety

Ever wonder why sometimes your troop trailer just doesn't tow well? Have you had a troop trailer breakdown on the road? Join us for a demonstration and discussion of towing the troop trailer, including: safety, wheel bearings, trailer hitches, loading and unloading, and insurance.

BSL 214

Troop Committee (Two Hour Class)

Discusses the roles and responsibilities of the troop committee. Provides guidance and suggestions on how the troop committee can help the Scouts and Scouter's deliver a quality Scouting program. A two-hour session. Please complete the online Troop Committee Challenge before taking this class.

BSL 215

Conducting Boards of Review

How effective are your Boards of Review? Learn the intent and purpose of the Board of Review. Suggestions and tips on appropriate questions to ask for effective and meaningful Boards of Review.

BSL 216

Merit Badge Counselor Overview

Covers the required procedures for merit badge counseling, clarifies the role of counselors in the BSA advancement program, provides guidelines on maintaining the quality of the merit badge program, and discusses the

appropriate approaches to use in working with Scouts. Attendees will receive training code D76.

BSL 217

Order of the Arrow

The OA is Scouts' national honor society. This class outlines how proper Order of the Arrow elections should be conducted and what the policies are regarding the election. Also, discusses OA troop visits, Arrow of Light ceremonies and how to make them better, plus more.

BSL 219

Dutch Oven Cooking

(Two Hour Class, Two Sessions Offered, A or B)

Learn the basic skills of Dutch oven cooking. A fun course, and you get to eat your exam. A two-hour class.

BSL 227

Troopmaster vs ScoutBook vs TroopTrack

(One Hour Class, Two Classes Offered, A or B)

A discussion of the Boy Scout troop management software.

Level 300 Classes

BSL 301

Life to Eagle Overview

(Two Hour Class, Two Sessions Offered, Please Choose AM or PM)

A two-hour overview of the Life to Eagle process for Eagle candidates and their parents. After taking this two-hour session, please plan on attending an all-day Life to Eagle seminar offered by the districts and council for a complete discussion of this detailed process.

BSL 311

Scout to Eagle Training (Two Hour Class)

In response to significant changes made to the process to achieve the rank of Eagle Scout, this course educates volunteers coaching Eagle Scout Candidates as they navigate the trail to Eagle. This course is intended to prepare the adult who wants to fulfill the responsibilities of the newly established position of Eagle Coach, and provides updated information for program and committee members to better understand the changes that affect the unit and its responsibilities to the Eagle Scout Candidate. Modules of the course cover the following focus areas: highlights affecting the candidate, basics for the Eagle Coach position, information regarding beneficiary interaction, changes to project fundraising, changes to project proposal approval process, and highlights regarding unit responsibilities.

Venturing Program

Note: Please complete the online Venturing "Fast Start" training prior to taking these courses.

Level 100 Classes

VEN 101

Here's Venturing

Introduces the mission of Venturing, the methods, and unique place in the Boy Scouts of America. Explains and discusses Venturing organizational structure and adult and youth leadership positions.

VEN 102

Venturing Awards and Recognition

Describes Venturing awards and recognitions and their unique features. Covers both youth and adult Venturing awards and recognitions. Provides a basic understanding of how an effective awards and recognition program contributes to the healthy progression of youth Venturing.

VEN 103

Venturing and Program Planning

Describes how to use Venturing literature and resources to plan an exciting crew program. Covers how to use the Program Capability Inventory, Venturing Activity Interest Survey, and good ol' brainstorming to develop an Annual Program Plan. Explains the importance of an effective youth-adult leadership team in having successful crew activities.

VEN 104

Understanding and Protecting Venturing Youth

Provides a basic understanding of the characteristics of Venturing. Explains the safety and youth protection policies applicable to Venturing.

VEN 105

Venturing Youth Leadership Development

Explains the components of an effective Youth Leadership Development Program and the critical role of the Crew advisor in youth leadership development. Describes Venturing youth leadership training programs and opportunities at the unit, council, regional, and national levels.

VEN 106

How to Run a Crew Meeting

An experienced Crew President, Crew Advisor, and crew members will teach how to effectively run a crew meeting. Although aimed at youth, this session is still valuable for adult leaders to take back and share with/instruct members of their crew.

Sea Scout Program

SSC 101

Intro to Sea Scouts in the Hampton Roads Area

This course provides an overview of the Sea Scouting program and the opportunities for Sea Scouting in the Hampton Roads Area. This course is designed for those who are not currently involved in the Sea Scout program. No sailing or prior boating experience is required.

SSC 201

How to Start a Sea Scout Ship

This course will review the steps to organize a Sea Scout Ship and will provide information on suggested programs and activities for a new Sea Scout unit. Scouters from any Scouting program may find this material useful.

SSC 301

Finding the Right Vessel for Your Unit

Should we get a 55-foot sailing ketch or a few canoes? Deciding what vessels to acquire can be a hard decision for any unit whether a Troop, Team, Crew, or Ship. This lesson will provide a basic overview of what to look for and will cover some of the BSA requirements for Scouting vessels. Scouters from any Scouting program may find this material useful.

Exploring Program

EXP 101

Intro to Exploring

Exploring exists to teach important life and career skills to young people from all backgrounds through immersive career experiences and mentorship provided by community and business leaders like you. Exploring is designed to help equip young people with character, leadership and life skills that can be used both today and in their future careers.

Exploring is based on a unique and dynamic relationship between youth and the organizations in their communities. Businesses and community organizations initiate a career-specific Explorer post or club by matching their people and organizational resources to the career interests of youth in the community. The result is a program of interactive activities that helps youth pursue their special interests, grow, and develop.

A one-session introduction to: Exploring, Learning for Life, finding an Explorer Club or Post, working with the sponsoring organization, Scout career development, and service to the community.

EXP 201

Developing an Annual Plan for the Exploring Club or Post

Helping the Explorer Club or Post and individual Explorers succeed. An overview of developing an annual plan for the Explorer Post. Lessons learned to help the Scouts develop their career plans.

EXP 301

Starting a New Explorer Club or Post

Tips and tricks to help stand up a new Explorer Club or Post. How to find a new sponsoring organization, complete the BSA paperwork, and recruit new Explorers.

District Committee Program

Level 100 Classes

DCS 101

Functions of the District Committee

This basic course will examine the four functions of the District Committee, duties of each, as well as those of the Key-3.

DCS 305

Smart Growth Planning

This newly freshened DYNAMIC advanced membership course will examine the resources needed to develop a District growth plan. Participants will learn how to recognize under-served areas of their District and identify potential chartered organizations in their communities. This information will form the foundation for developing a plan to see that every youth in a District has the opportunity to join in the adventure of Scouting.

DCS 307

Planning District Events

An overview of some of the factors to be considered in the planning, staffing, preparation and execution of District level field events. This course will help the District Staffer organize and prepare for a year's worth of Cub Scout and Boy Scout events such as Pinewood Derbies, Blue and Gold Banquets, Klondike Derbies, Camporees, Webelos Woods and Merit Badge University. If you're new to this, we will help get you started on the right path. If you're an old hand, perhaps you can share some lessons learned.

DCS 312

Friends of Scouting

This class provides an overview of the FOS program. Your district's successful fundraising is critical to our ability to reach every potential youth in the council and provide the best Scouting program possible.

Commissioner Program

COM 101

Basic Commissioner Service (3 Hours)

(Completion of all 3 Sessions is required) Introduction of the role and responsibilities of the basic Commissioner training and standard resources, introduces the charter renewal process, and overall Commissioner Service. (The training code for this course is D20)

COM 434

District Commissioner and Asst. District Commissioner Specific (3 Hours)

(Completion of all 3 Sessions is required) This is a course designed to train current or future District Commissioners and Assistant District Commissioners on how to perform their duties. It is a brand new mandatory training. (The training code for this course is D18)

Continuing Education Program

CED 117

Scouting Religious Emblems and Awards

This course will introduce you to the various programs within BSA and the religious communities that draw Scouts closer to God. Information involving what programs exist, the PRAY program, and how one goes about recruiting, networking, presenting, and continuing such programs within the Scout units and the religious community.

CED 122

Geo Caching (2 Hour Class)

You will learn how to use this new sport to enhance the Scouting program. Participants will learn about how the sport of geo-caching (a high-tech treasure hunt based on GPS technology) works, about ways geo-caching can add excitement to unit and district programs while supporting traditional Scouting skills and values, and about resources to support geo-Scouting. Weather permitting the class will participate in a hands-on exercise to find a geo-cache using GPSs.

CED 132

Working with Scouts with Special Needs

"Scouting helps by giving Scouts with disabilities an opportunity to prove to themselves and to others that they can do things- and difficult things too- for themselves." Robert Baden-Powell

This class will discuss how to make Scouting accessible and enjoyable to all boys and Venture age girls regardless of their abilities. Scouting is a program for everybody – no matter their ability

CED 144

Intro to Leave No Trace (LNT)

The course will serve as an intro to the 7 Principles of Leave No Trace and additional training opportunities for learning more about Leave No Trace.

CED 155

CPR

(Three Hour Class, Two Sessions Offered, Please Choose AM or PM)

Learn cardio pulmonary resuscitation (CPR) from a certified Red Cross instructor. The minimum age to take the CPR training is fourteen. Red Cross CPR training certificates will be issued after successful completion of the class. There is an additional fee for the CPR course that will be collected at the UOS. The instructor will contact you prior to the class and request that you go

through the online training modules before the hands-on training.

CED 167

Journey to Excellence

"Scouting's Journey to Excellence" is the BSA's council performance recognition program designed to encourage & reward success, and to measure the performance of our units, districts, and councils. It is replacing the Centennial Quality Awards Program as a means of encouraging excellence in providing a quality program at all levels of the BSA. The "Journey to Excellence" is based on what successful units do to continually improve.

CED 177

Great Local Campsites & Virginia High Adventure Opportunities

In the Tidewater area, we have some wonderful camp sites tucked away near the shore and inland. Learn about great local campsites within a two-hour drive, and Virginia high adventure opportunities.

CED 227

University of Scouting Instructors

University of Scouting instructors may earn one credit for each class they teach, up to five credits per year. To earn the credits please submit PowerPoint slides and a single page lesson plan for each course to the University of Scouting president prior to conducting the sessions.

CED 233

Maps and Compass: Navigation Basics (Two Hour Class)

Learn to navigate with maps and compass. Coverage of basic geographic terminology, the different types of compasses, maps and charts, and what each is used for, the principles of the Earth's magnetic fields and common symbols and terminology used on maps. How to put those skills into practical use for navigating in all environments. This course is good for either beginner or intermediate skill levels and will help you to bring these critical navigation skills back to your Troops, Crews and Ships. Students are requested to bring a compass, pencil, and straight edge. All other supplies will be provided.

Doctoral Program

DOC 604

Selecting and Researching the Doctoral Thesis

Topic

Selecting the Research topic and defining the issue or problem. Researching the issue and methods of presentations. An explanation of the various methods required to prepare, research, write and present the Doctoral paper.

DOC 605

Developing the Doctoral Outline and Thesis

A workshop on developing an outline of a thesis/project and using it to structure your doctoral paper. Course covers the elements of a useful thesis.

DOC 614

Doctoral Counseling

A counseling session with a faculty member on topic selection, research and thesis preparation, and the application procedure. This session is offered several times throughout the day, but you only need to take it once. THIS IS A NON-CREDIT COURSE.

Course List

1. BSL 108 The Scoutmaster, Troop Organization and Membership
2. BSL 109 Troop Meetings and Uniforms
3. BSL 110 Working with Boy Leaders and the Patrol Leaders Council
4. BSL 111 The Boy Scout Outdoor Program
5. BSL 113 Advancement Program and Paperwork
6. BSL 114 Here's Varsity Scouting
7. BSL 115 How to Run a Troop Meeting
8. BSL 169 Boy Scout STEM
9. BSL 201 Basic Knots
10. BSL 202 Lashings
11. BSL 203 Advanced Knots
12. BSL 204 Preventing Substance Abuse
13. BSL 205 High Adventure
14. BSL 208 Introduction to Leadership Skills for Troops
15. BSL 209 Troop Trailer Safety
16. BSL 214 Troop Committee (Two Hour Class)
17. BSL 215 Conducting Boards of Review
18. BSL 216 Merit Badge Counselor Overview (Two Hour Class, Two Classes Offered, AM and PM)
19. BSL 217 Order of the Arrow
20. BSL 219 Dutch Oven Cooking (Two Hour Class, Two Classes Offered, A or B)
21. BSL 227 Troopmaster vs ScoutBook vs TroopTrack (Two Classes Offered, A or B)
22. BSL 301 Life to Eagle Overview (Two Hour Class, Two Classes Offered, AM and PM)
23. BSL 311 Scout to Eagle Training (2 Hour Class)
24. CED 117 Scouting Religious Emblems and Awards
25. CED 122 Geo Caching (2 Hour Class)
26. CED 132 Working with Scouts with Special Needs
27. CED 144 Intro to Leave No Trace (LNT)
28. CED 155 CPR (Three Hour Class, Two Sessions Offered, AM and PM)
29. CED 167 Journey to Excellence
30. CED 177 Great Local Campsites & Virginia High Adventure Opportunities
31. CED 227 University of Scouting Instructors
32. CED 233 Maps and Compass: Navigation Basics (Two Hour Class)
33. COM 101 Basic Commissioner Service (Three Hour Class)
34. COM 434 District Commissioner and Assistant District Commissioner (Three Hour Class)
35. CSP 101 The New Cub Scout Program (Two Hour Class, Two Classes Offered, AM and PM)
36. CSP 103 What's a Den Chief?
37. CSP 104 The Cub Scout Adventure Program
38. CSP 105 Cub Scouting in the Outdoors
39. CSP 108 Successful Recruiting and Retaining
40. CSP 109 Webelos to Scout Transition
41. CSP 110 Cub Scout STEM & NOVA
42. CSP 201 Ceremonies
43. CSP 202 Chest of Games
44. CSP 203 Fun with Flags
45. CSP 204 Leather Craft (Two Sessions Offered, AM and PM)
46. CSP 205 Leave No Trace & Community Service Projects
47. CSP 206 Model Rockets for Cubs
48. CSP 207 Nature for Cub Scouts
49. CSP 208 Pack Program Planning
50. CSP 209 Skits, Sparklers, Songs
51. CSP 210 Den Chief Training (Four-hour class, the session is split into two, two-hour blocks)
52. DCS 101 Functions of the District Committee
53. DCS 305 Smart Growth Planning

54. DCS 307 Planning District Events
55. DCS 312 Friends of Scouting
56. DOC 604 Selecting and Researching the Doctoral Thesis Topic
57. DOC 605 Developing the Doctoral Outline and Thesis
58. DOC 614 Doctoral Counseling (Two Hour Class)
59. EXP 101 Intro to Exploring
60. EXP 201 Developing an Annual Plan for the Explorer Club or Post
61. EXP 301 Starting a New Explorer Club or Post
62. SSC 101 Intro to Sea Scouts in the Hampton Roads Area
63. SSC 201 How to Start a Sea Scout Ship
64. SSC 301 Finding the Right Vessel for Your Unit
65. VEN 101 Here's Venturing
66. VEN 102 Venturing Awards and Recognition
67. VEN 103 Venturing Resources and Program Planning
68. VEN 104 Understanding and Protecting Venturing Youth
69. VEN 105 Venturing Youth Leadership Development
70. VEN 106 How to Run a Crew Meeting

Course Schedule Grid

The following grid is provided to help you with selecting your sessions. Select one session under each session #, and please note some courses have multiple session requirements.

Session 1	Session 2	Session 3	Session 4	Session 5	Session 6	Session 7
8:00 A.M.	9:00 A.M.	10:00 A.M.	11:00 A.M.	1:00 P.M.	2:00 P.M.	3:00 P.M.
BSL-108	BSL-109	BSL-110	BSL-111	BSL-113	BSL-114	BSL-115
				BSL-201	BSL-202	BSL-203
BSL-204	BSL-205	BSL-208	BSL-209	BSL-214	BSL-214	BSL-215
	BSL-216 AM	BSL-216 AM	BSL-217	BSL-216 PM	BSL-216 PM	
BSL-219A	BSL-219A	BSL-219B	BSL-219B	BSL-169	BSL-227A	BSL-227B
BSL-311	BSL-311	BSL-301 AM	BSL-301 AM	BSL-301 PM	BSL-301 PM	
CED-117	CED-122	CED-122	CED-144	CED-132	CED-167	CED-177
	CED-155 AM	CED-155 AM	CED-155 AM	CED-155 PM	CED-155 PM	CED-155 PM
	CED - 243	CED - 243	CED - 243	CED 233	CED 233	
	COM-101	COM-101	COM-101	COM-434	COM-434	COM-434
CSP-101 AM	CSP-101 AM	CSP-103	CSP-104	CSP-101 PM	CSP-101 PM	CSP-105
	CSP-108	CSP-109	CSP-110			
CSP-201	CSP-202	CSP-203	CSP-204 AM	CSP-204 PM	CSP-205	CSP-206
CSP-207	CSP-208	CSP-209				
		CSP-210	CSP-210	CSP-210	CSP-210	
DCS-101	DCS-305	DCS-307	DCS-312			
			DOC-604	DOC-605	DOC-614	DOC-614
VEN-101	VEN-102	VEN-103	VEN-104	VEN-105	VEN-106	
	SSC 101	SSC 201	SSC 301	EXP-101	EXP-201	EXP-301

Catalog and Registration:

<http://tidewaterbsa.com/2017-university-of-scouting/>

You will need a credit card or an eCheck account to complete your online registration.

The Tentaroo Guide with step-by-step registration instructions is available at the link below.

<http://tidewaterbsa.com/wp-content/uploads/2016/12/University-of-Scouting-Registration.pdf>

Class changes from the 2016 UOS to the 2017 UOS:

Added:

1. BSL 114 Here's Varsity Scouting
2. BSL 115 How to Run a Troop Meeting
3. BSL 201 Basic Knots
4. BSL 202 Lashings
5. BSL 203 Advanced Knots
6. BSL 214 Troop Committee
7. BSL 216 Merit Badge Counselor Orientation
8. BSL 219 Dutch Oven Cooking
9. BSL 227 Troopmaster vs ScoutBook vs TroopTrack
10. CED 103 Den Chief Conference
11. CED 155 CPR
12. CED 227 UOS Instructors
13. CED 233 Maps and Compass: Navigation Basics
14. CSP 101 Intro to Cub Scouting
15. EXP 101 Intro to Exploring
16. EXP 201 Developing an Annual Plan for the Explorer Club or Post
17. EXP 301 Starting a New Explorer Club or Post
18. SSC 101 Intro to Sea Scouts in the Hampton Roads Area
19. SSC 201 How to Start a Sea Scout Ship
20. SSC 301 Finding the Right Vessel for Your Unit
21. VEN 106 How to Run a Crew Meeting

Moved/Changed:

- ADV 434 District Commissioner and Assistant District Commissioner Specific renamed to COM 434
- BCS 101 Basic Commissioner Service renamed to COM 101
- BSL 205 High Adventure/Training Opportunities changed to BSL 205 High Adventure
- CED 115 Conducting Boards of Review moved to BSL 315 Conducting Boards of Review
- CED 169 Integrating STEM into the Boy Scout Program changed to BSL 169 Boy Scout STEM
- CED 195 OA Service & Troop Elections - the How To... changed to BSL 195 Order of the Arrow
- CED 172Y Scout to Eagle Training moved to BSL 311 Scout to Eagle Training
- DOC-604A changed to DOC-604
- DOC-605A changed to DOC-605
- VEN 314 High Adventure Programs: Beyond the National Bases changed to CED 177 Great Local Campsites & Virginia High Adventure Opportunities

2017 Tidewater Council

University of Scouting

Classes That Scouts May Be Interested In

(they're all open to everyone, but the list may be useful to help promote the event):

Courses for Younger Scouts:

- BSL 169 Boy Scout STEM
- BSL 201 Basic Knots
- BSL 202 Lashings
- BSL 203 Advanced Knots
- CED 122 Geo Caching (2 Hour Class)
- CED 144 Intro to Leave No Trace (LNT)
- CED 233 Maps and Compass: Navigation Basics (Two Hour Class)

Courses for Older Scouts:

- BSL 115 How to Run a Troop Meeting
- BSL 219 Dutch Oven Cooking (Two Hour Class, Two Classes Offered, A or B)
- BSL 301 Life to Eagle Overview (Two Hour Class, Two Classes Offered, AM and PM)
- CED 155 CPR (Three Hour Class, Two Sessions Offered, AM and PM)
- CSP 210 Den Chief Training (Four-hour class, the session is split into two, two-hour blocks)
- EXP 101 Intro to Exploring
- SSC 101 Intro to Sea Scouts in the Hampton Roads Area
- VEN 101 Here's Venturing
- VEN 106 How to Run a Crew Meeting