

2017 Three Rivers District Spring Camporee Youth Leaders' Guide Pipsico Scout Reservation Camp Lions

"The Scouting Way"

March 31th-April 2nd, 2017

General Activity Summary

Scouts will spend a fun-filled weekend practicing and demonstrating basic Scout camp skills. The Units will compete to win the Traveling District Trophy by earning points during a campsite inspection and individual Troop teamwork challenges.

Activity Details

- 1) The Unit's campsite inspection will be one part of the Camporee challenge. The campsite will be inspected based on the inspection criteria listed in Appendix D. The Senior Patrol Leader (SPL) or Senior Youth Leader will lead the inspection team as they visit each campsite. Units will construct a unique camp gadget that will be judged on its function and use of Scout skills. Units will have time to construct the camp gadget prior to being inspected. See Appendix D for details.
- 2) Each Unit will complete 5 separate challenges designed to test their teamwork and communication skills. See Appendix F for details.

Check-in

Check-in will begin at 5:30 pm. (NO EARLY CHECK-IN) All units must check-in at the Burton Center to receive their campsite assignment, event paperwork, and turn in their unit rosters. More than one unit may be assigned to a campsite.

Parking

Park **ONLY** in designated areas. Units are allowed to drive to the campsite to drop off gear. Trailers may be parked at the entrance to the campsites for the duration of the Camporee. **DO NOT REMOVE ANY BARRICADES** to access the campsite. **NO** vehicles are allowed to remain in camp after unloading gear. **Units will lose 20 points from their campsite inspection if any vehicles are parked in their camping area.**

Leaders' Meeting

A Leaders' Meeting and Cracker Barrel will be held on Friday night. Each Unit's senior youth leader and one adult leader are required to attend the meeting. The meeting will take place at the OA Shelter at 9:00 pm on Friday night.

<u>Awards</u>

Three Rivers District Traveling Trophy – Recognition will be given to the units based on their campsite inspection score, competition events' scores, and display of Scout Spirit. Awards will be announced at Sunday Morning Colors. See Appendix F for criteria.

Scouts' Own Service

A Scouts' Own worship service will be held Sunday. All Scouts and adults are encouraged to attend.

Clean-up & Check-out

All units are expected to clean their campsite area and latrine. Additionally, all units will be assigned a program area to help clean. Prior to departure, all units will check-out at Burton Center. Please do not leave camp before your site has been inspected.

Emergency Situations

In the event of an emergency situation during the Camporee (extreme weather, lost Scout, etc...), the Camporee Staff will utilize the siren located at the Burton Center. If the siren is heard, all campers should immediately report to the field in front of the flag poles by the Dining Hall for a head-count by their units. Units will notify the Camporee Staff if they are missing any youth and emergency measures

will be taken from there. In the case of extreme weather, the Dining Hall porch and OA Shelter will be used as a shelter.

Inclement Weather

Be Prepared. There is no rain date for the Camporee. All Units should prepare for foul weather.

Off-Limit Areas

The following areas are off-limits during the Camporee: the Central Showers/Bathrooms (closed for the season), waterfront area, cliffs, Ranger's home & Gregson building, maintenance areas, Camp Staff living areas, Dining Hall, any other areas not being utilized for Camporee activities.

General Restrictions

- Sheath knives, fireworks, pets, personal firearms, personal ammunition, personal bows/arrows, alcohol, and illegal drugs are **prohibited** in camp. Electronic games, radios, walkie-talkies, TVs and tape/CD/DVD/MP3 players, etc. are not permitted.
- Smoking: Anyone under 18 years old is **prohibited** from using tobacco in any form while at camp. Adults who smoke must do so out of sight of any youth members. Smoking is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle. This includes E-cigarettes and Vaping products.
- Scouts are not permitted to roam through campsites during scheduled activities. Scouts are not permitted to leave the boundaries of the Camporee site. No riding in the back of pick-up trucks. All other policies regarding camping at Pipsico Scout Reservation are in effect.

Uniforms

The Field Uniform (Class A) should be properly worn (shirts buttoned and tucked in) for the following events: check-in, check-out, and campfire. Scouts should wear their Activity Uniform (Class B) for Saturday's competition events. Class B's include: Scout shorts and/or pants (if the youth have them), along with either a unit T-shirt, or other Scouting T-shirt

Footwear

Close-toed shoes or boots are to be worn at all times in order to prevent foot injuries. We insist that everyone wear shoes at all times. Sandals that cover the toes and have heel straps are allowed.

Fires & Cooking

All fires must be in either above-the-ground fire barrels or contained in an established fire-ring. Dutch oven or charcoal cooking will be allowed if the charcoal is raised off the ground or contained in an established fire-ring or fire barrel. Do not dig into the ground to form fire pits. Do not cut any standing trees or saplings, dead or alive. The Camporee Staff will update units on the current fire policy (restrictions) at check-in.

Meals

Meals are the responsibility of each unit and no supplies will be provided by the Camporee staff.

Leave No Trace

We will be practicing all seven principles of Leave No Trace during the Camporee. Trash receptacles will be provided for campers to discard waste appropriately in the program areas. Campsite trash/garbage should be disposed of by the unit.

Taps

Scouts and adults are asked to observe quiet time after taps. Taps is at 10:30 pm nightly.

Have questions after reading through the entire Youth Leaders' Guide? Contact

Mike Zemienieuski- mzemski@cox.net And for youth protection, please copy your Scoutmaster too.

Appendix A

2017 Three Rivers District Spring Camporee Schedule of Events

Friday, March 31, 2017

5:30 PM Camp opens; Check-in at Burton Center in Camp Lions 9:00 PM – 10:00 PM Leaders' Meeting and Cracker Barrel – OA Shelter

10:30 PM TAPS – lights out

Saturday, April 1, 2017

7:00 AM	Reveille and Breakfast in campsite		
8:30 AM - 8:45 AM	Morning Colors/Opening Ceremony – Awesome Field		
9:00 AM - 12:00 PM	*Activities (Campsite Inspection or Unit Competitions)		
12:00 PM - 1:30 PM	Lunch in campsite		
1:30 PM - 4:30 PM	*Activities	(Campsite Inspection or Unit Competitions)	
5:00 PM - 6:00 PM	Unit Activity time		
5:30 PM - 7:00 PM	Dinner (at your unit)		
7:15 PM- 7:30 PM	Evening Colors		
8:00 PM – 9:30 PM	Campfire, Skits and Songs		
10:30 PM	TAPS – Lights of	out	

Sunday, April 2, 2017

7:00 AM	Reveille and Breakfast in campsite
8:00 AM	Scout's Own Service - Chapel
8:30 AM – 9:00 AM	Morning Colors/Closing Ceremony/Awards – Awesome Field
9:45 AM – 11:00 PM	Break Camp/clean-up Campsite/Clean-up Assigned Program Area/Final
	Campsite Inspection/Check-out at Burton Center
12:00 PM	Camp Closed

Note: Schedule subject to change

A) If your unit number ends with an even number, your campsite inspection will occur in the morning and your unit will complete the unit competitions in the afternoon.

B) If your unit number ends with an odd number, your Unit will complete the unit competitions in the morning and your campsite inspection will occur in the afternoon.

^{*} Activities- Units will be divided by unit number.

Appendix D

Campsite Inspection Form

Camp Unit SPL N				
		 nts will be deducted automatically for EACH vehicle μ	arked i	in camp site!
1)	Camp	Kitchen		
·	•	First Aid kit available	1pt	
	•	Dish washing station set up	1pt	
	•	Three wash tubs available	1pt	
	•	Dish soap & sanitizer available	1pt	
	•	Wash rag, sponges, or brushes available	1pt	
	•	Scout accurately answers the following questions:		
		Purpose of each of the wash tubs?	1pt	
		Purpose of the sanitizer?	1pt	
		Proper disposal method of used water?	1pt	
		Describe proper method to wash dishes?	2pts	
		Kitche	n Inspe	ction Total Pts.
2)	Ax Yar	d		
	•	Yard properly marked	1pt	
	•	Tools properly stowed	1pt	
	•	Tools are sharp and in good condition	1pt	
	•	Scout has Totin-Chip	1pt	
	•	Scout accurately answers the following questions:		
		Why do Scouts need Totin-Chips?	1pt	
		How many Scouts can be inside yard?	1pt	
		Why do tools need to be stowed?	1pt	
		Why do tools need to be sharp?	1pt	
		What is the purpose of the ax yard?	2pts	
			rd Inspe	ection Total Pts.
3)	Tent Ir	nspection	_	
	•	Tent is properly pitched	1pt	
	•	Tent is set up in patrol fashion	1pt	
	•	Tent is marked with occupants' names	1pt	
	•	Tent is clean and organized	1pt	
	•	Tent is set up in a safe location	1pt	
	•	Scout accurately answers the following questions:	4 -	
		Describe how to pick a safe site location?	1pt	
		Describe how to set up the tent?	1nt	

	Describe why a ground cloth is needed?	1pt	
	Describe how to care for the tent at home?	2pts	<u> </u>
	Tent I	nspecti	ion Total Pts.
4) Fire F	Ring		
•	Fire ring is clean & organized	1pt	
•	Water or sand is available at fire ring	1pt	
•	Fire burning with fire watch or cold out	1pt	
•	Fire ring clear zone: 10 ft. or more	1pt	
•	Scout has Firem'n Chit	1pt	
•	Scout accurately answers the following questions:		
	Why do Scouts need Firem'n Chit?	1pt	
	Why do you need sand or water?	1pt	
	What is the purpose of a clear zone?	1pt	
	Why does a fire need to cold out?	2pts	
	Fire Ring In:	spectio	n Total Pts.
5) Camp) Gadget		
-	Unit has constructed a camp gadget	2pts	
•	Gadget is unique and not a gateway	2pts	
-	Gadget has a useful purpose	2pts	
-	Gadget is constructed using natural materials	2pts	
-	Gadget is constructed using 10 or more lashings	2pts	
	Camp	Gadge	et Total Pts.
Sub-Total for	Campsite Inspection:		
Total Points	for Camp Inspection:		
Camp Inspec	tor's Name:		
Camp Inspec	tion		
-	CIOII		
Notes			
Ronus Points	s Awarded:		
DOING FUILLS	o Awaraca.		
Reason for B	onus Points:		

Appendix E

Unit Competition Score Sheet

Unit:_					
SPL Na	ime:				
1)	Shelter Building Challenge				
,	 Each Unit will be given the raw materials to build a shelter camping. The specific type of shelter could be a lean-to, or a dinner fly. The Scouts will be judged on the following 	a wall tent, a pup tent, a canopy g criteria: 			
	 Use of Scout skills 	2pts □			
	 Unit uses teamwork in the construction 	2pts □			
	 Unit uses good communication skills 	2pts □			
	 Shelter fulfills required need and is safe to use 	2pts □			
	 Shelter is built in required time 	2pts □			
٥,١	Total points:				
2)	 First Aid Challenge Each unit will be presented with a simulated injury to a r 				
	will need to use their First Aid knowledge and Scout skills The 'injured' Scout needs to be evaluated, treated, and t Scouts will be judged on the following criteria: Use of Scout skills Use of First-Aid knowledge	s to complete the challenge.			
	 Unit uses teamwork in the challenge 	2pts □			
	 Unit uses good communication skills 	2pts □			
	 'Injured' Scout treated in required time Total Points: 	2pts □			
3)	Flag Challenge				
·	• Each Unit will use their flag-handling skills during this challenge. Each Unit will be given different sized flags to fold. The Scouts will be judged on the following criteria:				
	Use of Scout skills	2pts □			
	Unit uses teamwork in the competition	2pts □			
	Unit uses good communication skills	2pts □			
	 All flags are folded properly 	2pts □			
	 All flags are shown proper respect 	2pts □			
	Total Points:	•			
4)	Team Work and Communication Challenge				

• Each Unit will participate in a team challenge in which oral communication and listening skills are put to the test. Each Unit will be given a task in which they must work as a

	team and communicate effectively to complete a specific	obstacle course. The Scouts
	will be judged on the following criteria:	
	Use of the Scout Law during the challenge	2pts □
	 Unit uses good teamwork during the challenge 	2pts □
	 Unit uses good leadership skills during challenge 	2pts □
	 Unit uses good listening skills during challenge 	2pts □
	 Unit completes course in required time 	2 pts □
	Total Points:	
5)	"What's wrong with this picture?" Challenge	
	 Each Unit will visit a simulated campsite and have the cha 	nce to visually inspect the site
	Each Unit needs to determine what is wrong with the cor	dition of the 'Non-Scout like'
	campsite. The unit members need to work together to do	cument the items that are not
	correct.	
	Unit develops a plan to find the problems	2 pts □
	Unit uses teamwork during the challenge	2 pts □
	Unit uses communication skills during challenge	2 pts □
	Unit identifies problems at the site	2 pts □
	 Unit correctly identifies how to correct problems 	2 pts □
	Total Points:	
6)	Sub-Total for Unit Competition: Bonus Points:	
	Total Points for Competition:	
8)	Bonus Points Awarded:	
9)	Reason for Bonus Points:	

Appendix F

Traveling Trophy Criteria

Unit:		
Unit Leader (On site): S Contact Cell Number:	PL/Youth Leader:	
CATEGORY	MAX <u>POINTS</u>	POINTS <u>AWARDED</u>
VOLUNTEERING FOR CAMPOREE Unit must volunteer to provide and run a contest by Fr	20 iday evening Leaders' Meeti	 ng.
EVENT PARTICIPATION For Units with multiple youth teams, the scores will be	0-100 averaged.	
SKIT/SONG CAMPFIRE PARTICIPATION Unit must submit a skit/song registration form by the tminutes long. The skit/song must be of good taste. Skit		
CAMPSITE INSPECTION Inspections will be conducted by the campsite inspection. They will complete an inspection sheet for every unit. by the Appendix D Campsite Inspection checklist.		
UNIT COMPETITION Each Unit will compete in challenges to test their Basic abilities. Each Unit will be assessed on their ability to so be assessed by the criteria listed in Appendix E.		
SCOUT SPIRIT This will be based on Scouts' uniform appearance, enth overall attitude, etc as judged by the Commissioners/		ness, manners, and