








## Cub/Boy Scout Navigating the Waters Day at Nauticus - December 5, 2015

**Cub Scout/Boy Scout Check-off Sheet: Please use this sheet to record the activities that your scout has accomplished and turn it into your Scout Leader for recording.**

**Scout Name:** \_\_\_\_\_ **Den/Pack/Troop #** \_\_\_\_\_

Activity Station And Times	Boy Scout	Tiger	Wolf	Bear	Webelos	NOVA AWARDS
Battleship <i>Wisconsin</i> Crew Meet and Greet 10-3	Tenderfoot Rank, 6	Floats and Boats, 1; Bobcat Rank, 6; Tiger Tales, 7	Call of the Wild, 2; Council Fire, 1; Collections/Hobbies, 3	Bear Necessities, 8; Paws for Action, 1b, c	Camper, 5; Build a Better World, 1	
Battleship <i>Wisconsin</i> Ham Radio Group ALL DAY	Signs, Signal, and Codes, 1, 2, 3a, 6a	Curiosity, Intrigue, and Magical Mysteries, 4	Howling at the Moon, 1; Code of the Wolf, 4; Air of the Wolf, 2C		Engineer, 4	CS Tech Talk 1a, 3, 4, 5; 1-2-3 GO!, 4; BS Designed to Crunch 1a
Granby High School Comet Tech ROV Engineering Team ALL DAY	Robotics, 1, 2a, b, 3, 5, 7; Oceanography 9	Floats and Boats, 2	Air of the Wolf, 1A	Robotics 1, 2, 5; Super Science 4	Adventures in Science, 2	CS Science Everywhere, 1a; Tech Talk 1a, Swing 1a, 1-2-3 GO! 1a; BS Shoot!, 6; Start Your Engines, 5; Whoosh!, 6
NOAA Build a Buoy Workshop 10-11:30 (30 minute sessions)	Oceanography, 1, 2, 3, 5, 9; Weather, 1; Signs, Signals, and Codes, 1		Air of the Wolf, 1A	Super Science, 4	Engineer, 4, Adventures in Science, 2	CS Science Everywhere, 1a, 3, 4, 5; Tech Talk, 1a, 3, 4, 5; Swing! 1a, 5; 1-2-3 GO! 1a, 5; BS Shoot! 1a, 4, 6 Whoosh! 1a, 6 Designed to Crunch, 1a, 5
NOAA National Weather Service ALL DAY	Weather, 1, 2, 9b, 11		Call of the Wild, 4	Bear Necessities, 9	Camper, 3, Adventures in Science, 2	CS Science Everywhere 1a, 4, 5; Tech Talk, 4, 5; Swing 1a, 1-2-3 GO! 1a; BS Shoot! 1a, 4a, 6; Start Your Engines!, 5; Whoosh!, 1a; Designed to Crunch, 1a, 5
Norfolk Naval Shipyard ALL DAY	Robotics, 1, 2, 5, 7			Robotics, 1, 2, 5		CS Science Everywhere 1a, 3a, 5; Swing! 1a; Tech Talk, 1a, 5; BS Whoosh! 1a, 6, Shoot! 1a, 6
Norfolk Technical Center ALL DAY	Robotics, 1a, 2, 5, 7	Floats and Boats, 2	Air of the Wolf, 1a, 1c; Motor Away, 2	Robotics, 1, 2, 5; Super Science, 4	Engineer, 1	CS Science Everywhere 1a, 4, 5; Tech Talk 1a, 4, 5; Swing! 1a, 4, 5; 1-2-3 GO! 1a, 4, 5; BS Shoot! 1a, 4a, 6; Start Your Engine!, 5; Whoosh!, 1a, 6; Designed to Crunch, 5

Activity Station And Times	Boy Scout	Tiger	Wolf	Bear	Webelos	NOVA AWARDS
U.S. Navy Fleet Forces Command ALL DAY	Oceanography, 1,6, 9		Council Fire, 5, 6; Air of the Wolf, 2c; Spirit of the Water, 1		Into the Wild, 7, 8; Building a Better World, 8, Adventures in Science, 2	CS Science Everywhere, 1a, 3a, 4, 5; Tech Talk, 1a, 5; BS Shoot! 1a, 6
Science on a Sphere 11-11:30, 2:15-2:45	Boy Scout Weather Merit Badge, 1,2,3, 4, 5, 7, 8, 11; Oceanography Merit Badge, 2,3	Sky is the Limit, 8	Finding Your Way, 1a; Spirit of Water, 1		Earth Rocks, 1b; Adventures in Science, 3f	CS Science Everywhere 1a, 4, 5; Tech Talk, 4, 5; Swing 1a, 1-2-3 GO! 1a; BS Shoot! 1a, 4a, 6; Start Your Engines!, 5; Whoosh!, 1a; Designed to Crunch, 1a, 5
Shark Lab and Horseshoe Crab Cove 11-12, 1,-2, 3-4	Oceanography, 6, 9	Tigers in the Wild, 7	Call of the Wild, 3	Fur, Feathers, Ferns, 3	Into the Wild, 9	CS Science Everywhere, 1a, 5; BS Shoot, 6
ROV (Remotely Operated Vehicles) Building Workshop 11:30-12, 12-12:30, 2-2:30, 2:30-3	Robotics, 1, 2a, b, 3, 4a, b,c,e, 5, 7; Oceanography, 1, 9	Floats and Boats, 2	Air of the Wolf, 1a	Robotics, 1, 2, 4, 5; Super Science 4	Engineer, 4	CS Science Everywhere, 1a; Tech Talk 1a, Swing 1a, 1- 2-3 GO! 1a; BS Shoot!, 6; Start Your Engines, 5; Whoosh!, 6
Fire Suppression Program 12:15-12:45					Castaway, 1a	CS Science Everywhere, 5; BS Shoot!, 6
Battleship Communications Program 1-1:45	Signs, Signals, and Codes, 1, 4	Curiosity, Intrigue, and Magical Mysteries, 4, 5	Howling at the Moon, 1; Code of the Wolf, 4a, b			CS Tech Talk 1a, 3, 4 , 5; 1-2-3 GO!, 4; BS Designed to Crunch 1a
Great Guns of Fire Program 1:15-1:45		Floats and Boats, 1; Tiger Tales, 7	Air of the Wolf, 1c	Make it Move, 3		CS Science Everywhere, 1a, 5; Swing! 1a, 5; 1-2-3 GO! 1a, 5; BS Shoot!, 1a, 6; Whoosh!, 1a, 6; Designed to Crunch, 1a, 5
Halsey's Typhoon Program 3-3:30	Weather, 1, 2,3, 4, 5, 11		Air of the Wolf, 1a	Bear Necessities, 9	Camper, 3	CS Science Everywhere, 1a,3, 4, 5; Tech Talk, 4, 5; 1- 2-3 GO! 1a, 5; BS Shoot! 1a, 4a, 6; Start Your Engines!, 5; Designed to Crunch, 1a, 5
Water Works Program 4-4:30		Curiosity, Intrigue, and Magical Mysteries, 7, 8	Air of the Wolf, 1a; Adventures in Coins, 3	Super Science, 4, 6; Forensics, 3	Adventures in Science, 3g	CS Science Everywhere, 1a, 3,4, 5; BS Shoot!, 6